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2
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## OUR CHILDREN

We love to look at the world through the eyes of a child. Pure, playful and open-minded. How wonderful is it if they can combine hands-on experiences and learning? In a playful way, we want to introduce them to important themes that they will deal with later on. And stimulate their creativity as well.

## We consider thes as our obligation to our chidedren

## OUR PLANET

With a bit of imagination, you can see our planet as a big schoolyard. The place where you live, learn, play, make friends, sometimes fall down, but always get up on your feet again. We want to teach children that it is our planet that matters most, and how you can contribute to keeping it healthy and tidy.

## That makes learning a lot more e enoyable!

## OUR SOCIETY

Large or small, thick or thin, young or old and dark-or light-skinned: we do not see these characteristics as opposites. Rather, we see them as complementary qualities that make the planet more beautiful when they blend in and coexist. That is our starting point and it is also reflected in our materials: giving each other space and being kind to each other. Everyone is part of our society and has the right to play along in their own way.

> When everyone is included everyone wins', political acterist Desse Dackson once said We could not have put it better surselves!

## OUR PRODUCTS

We do not want to be pedantic, because one teacher at a time is more than enough for a child. Yet our products have a deeper layer. Just look close enough! We hope that our products, which are of course made from sustainable materials, inspire to think and ask questions. About the planet, about inclusiveness, about ecology, about our future and about climate change. Big themes to think about early on.

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We provide the tools and toys to get involved early, in a fun
and natural way!
```



## RATING

Each Educo product has several development areas. This can be clearly seen in the example of the diagram below. In general, all the products require a certain degree of language and motor skills because they all involve physical movement and interaction. The diagram shows a main domain in mathematics or language, but also indicates the scores on the other domains.

## RGE

We develop products for children aged 0-12 years.
And always with an educational purpose.

With the indication below we inform you about a more specific target group.




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1. Ages 0-3 ..... 8

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GAM fonvidxty


educo
SGAN THE CODE AND VIEW THE EdUCO TIMELINE O-3 YEARS.

Our line of development materials is aimed at every stage of the child's development, thereby stimulating growth and learning capacity.



Move the dolio 900000194
'Move the dolio' stimulates young children's grasp reflexes, eye-hand coordination and motor skills. The moving parts encourage children to shake the dolio. Young children tend to put everything in their mouths.
Therefore 'Move the Dolio' has such a finish that they can do this safely.
 grasp reflexes and eye-hand coordination. Tactile, auditory and visual skills are practised.

## RATTLE THE CYLINDER 900000195

'Rattle the cylinder' stimulates young
children's eye-hand coordination, grasp reflexes and hearing. The rattle encourages them to observe, shake and move it, and to listen. In addition, it encourages young children to crawl.



SPIN THE DRUM
900000197
'Spin the drum' introduces children to the concept of cause and effect. By rotating it, the drum produces sound. In addition, it stimulates the eye-hand coordination and helps the child exercise the muscles in its wrists and arms.

FIT THE SHAPE
900000200
'Fit the shape' stimulate the child's fine motor skills and encourage it to use the coordination of both sides of the body by assembling or disassembling two matching parts.

Peck-a-boo


PEEK-A-BOO BOX 1 900000199

The 'Peek-a-boo box 1'trains the concept of cause and effect, and works on children's eye-hand coordination and motor skills. Because of the peek-a-boo effect, a child learns that objects can exist even if it doesn't see them. months

# 8 

$0-3$ YenRs
$----------$
11-14
MONTHS

## PLACE THE PIN 900000204

Place the pins in the holder and practise movements coming from the wrist. This also strengthens the fist, something that is important for writing later on.

## PeEk-A-Boo boX 2 900000201

The 'Peek-a-boo box 2' trains the concept of cause and effect, and works on children's eye-hand coordination and motor skills. This variant is more difficult than 'Peek-a-boo box 1', because the peek-a-boo effect is greater, for the ball only becomes visible when the drawer is opened.

## STACK THE RING <br> 900000202

'Stack the ring' practises fine motor skills and eye-hand coordination while the children must slide the rings on the pin. In addition, the child is introduced to the mechanism of cause-effect and to different colours.



900000206

Practise the concept of object permanence and that of cause and effect. Because of the peek-a-boo effect, the child learns that something can exist even if it doesn't see it. In addition, by putting the right discs in the right mailbox, it stimulates the fine motor skills, the working memory and the sorting by colour.

$\qquad$


SLIDE THE RING
900000205

Slide the rings and practise movements coming from the elbow and wrist. This also strengthens the fist, something that is important for writing later on.

$0-3$ YeRRS

CAUSE RND EFFECT BOX
900000208
This 'Cause and effect' box practises the executive skills that are a good predictor of future success. It teaches the child to think ahead, to set goals, and to plan the actions to be carried out.

## STRING THE BEAD 900000209

'String the bead' practices the child's fine motor skills and perception of colour and shape, while it strings together beads of different shapes and colours. The beads increase in difficulty.


LACE THE STRING
900000211
'Lace the string' stimulates the child's fine motor skills, eye-hand coordination and precision, by having it thread a lace through the different cards. The cards increase in difficulty.

## PRACTICE DRESSING 900000210

Learn to fasten different clothing implements and develop fine motor skills, independence and care of self.



## FEELINGS

Connect \& Create 900000321
(3.6 6.12


## Contents:

- 40 inspiration cards
- carton box

Each Connect \& Create card shows in three drawn steps how to work with simple materials and your creativity. All assignments are about observing, using your senses, experimenting, creating, working together, challenging yourself and finding connection. Look at the first step, the second step, and finally the third step on the back of the card. Let it sink in, use your


## SPIDER SORTING PUZZLE EMOTIONS <br> 900000003 <br> (3.6)

## Contents:

- 17 wooden puzzle pieces
- wooden frame ( $40 \times 40 \mathrm{~cm}$ )

Look at the emotions the spider shows. Place image cards that show the same emotions in the right place into the inlay frame. What emotion does the die show? Express with your body or talk about when you have this emotion. Learn to recognise and distinguish emotions and develop social skills.

Пाणा|ाल


 card images or create own designs. This game fosters communication, creativity and teamwork

## ||l|IIIIIIII

Contents:

- plastic board
- wooden stand
12 assignment cards
- 64 nuts and bolts in 4 colours


BUILD A VILLAGE TOGETHER 900000326

3-6

Create a city together! Build houses as shown on the assignment cards. Play and work together to promote team working skills. Develop spatial reasoning skills, creativity and fine motor skills. The assignment cards have an increase in degree of difficulty.

## |||||||||||||

## BOLT TOGETHER 900000292 <br> (3-6)

Play on opposite sides of the upright frame board. Follow an assignment card and cooperate to assemble the shapes. This game fosters communication, creativity and teamwork.
|IIIIIIIIIII




Nature \& Climate puzzle - garden for insects 900000249
3.6

- wooden frame: $40 \times 40 \mathrm{~cm}$.


Nature \& Climate puzzle - global warming 90000248
(3.6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.


# SUSTAINBBLE DEVELOPMENT STARTS WITH <br> CHILDREN. THEY HAVE A PLACE AND 

a role in the today's world, yet they will BE RESPONSIBLE FOR TOMORROW'S WORLD
|||||||||l|


Nature \& Climate puzzle - sustainable house 900000247
(3.6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.


Nature \& CLIMATE PUZZLE - PLASTIC SOUP 90000250
(3.6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.



## HEXAGON - NATURE <br> 900000132

(3-6) 6-12

## Contents:

- 30 wooden hexagons
- 2 plastic task cards (printed on both sides)
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Make a figure by matching images together. 'Hexagon - nature' addresses concentration, visual discrimination, spatial orientation, motor skills, and vocabulary as well as the discussion of an important topic in a playful manner.
|IIIIIIIIIII


WOODEN PUZZLES TO DISCUSS EXTREME WEATHER CIRCUMSTANCES WITH YOUNG CHILDREN.


## EXTREME WEATHER PUZZLE - HEAT 900000060

(3.6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.



## EXTREME WEATHER PUZZLE - STORM 900000059

3.6

- wooden frame: $40 \times 40 \mathrm{~cm}$.


EXTREME WEATHER PUZZLE - COLD 900000057
(3-6)

(3.6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.

|||||||||||


THE WORLD AND YOURSELF

## GROWTH RND DEVELOPMENT

## LIFE CYCLE BLOCKS 900000178

With the 'Life cycle blocks', the children get to know the development of organisms. This stimulates vocabulary and challenges conversations about nature and life cycles.


THE WORLD AND YOURSELF

Materples,
SUBSTANCES AND OBJECTS

FEEL THE SHAPE
E523321

## Contents:

- 12 wooden boards
- 12 plastic cards
- 2 wooden pens
- cotton bag
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Ticklish tactile game where fluent shapes are key.
Recognise shapes on your back, in a bag, written in the air or play a memory game. Develop gross and fine motor skills, perceptual and early writing skills.
||||||||||


Learn to differentiate information through the sense Feel the 3-D shapes and describe them. Use in combination with the Tactile box
(E522873) or the Blindfolds (E523320). of touch


FRUIT SET WOOD 900000344

Wooden set of fruits that can easily
be divided in two and put back
together with velcro.

Vegetable Set 900000345
(3.6)

## Contents:

- 7 different vegetables
- 1 wooden knife
- 1 wooden board

Wooden set of vegetables that can easily be divided in two and put back together with velcro.



THE COLORS OF THE PRODUCTS CORRESPOND
 TO THE COLORS USED IN OUR NEW KITCHENS. THIS CREATES A BEAUTIFUL COMBINATION.

Push the lever and the
bread will lift.
Dimensions $18.8 \times 8.3 \times 10 \mathrm{~cm}$.

Coffee Machine 900000349
(3.6)

Open the lid, to put the coffee capsule in the machine. Dimensions $23 \times 12 \times 16 \mathrm{~cm}$.

MIXER

900000351
3-6

## BLENDER

900000350

Turn the knob and the vanes on the inside will move.
Dimensions $13 \times 13.7 \times 24.7 \mathrm{~cm}$.




## Combine the different parts to a complete kitchen corver



(3.6





## TELEPHONE SET

E522365
(3-6)


## HAND BRUSH WOOD <br> 404200

3.6

Hand brush wood in child size.


STREET BROOM
5522060

Street broom in child size.
Unvarnished.


## ROOM BROOM

E522062

## (3-6)

Room broom (soft) in child size. Varnished.

SIZE STICK:
70 cM.


Shopping cart with a solid wooden frame, basket and tray, and extra-large rubber tyres to carry a lot of groceries. Dimensions: $36 \times 23 \times 60 \mathrm{~cm}$.

## Toy photo camera

$13 \times 10$ cm.


## playnh <br> E006706

This 3-sided wooden birch plywood shop contains shelves, a service counter and a blackboard for special offers. Perfect for roleplay. Flat pack design, simple construction. Accessories not included. Dimensions: $120 \times 105 \times 51 \mathrm{~cm}$.

## MARKET STALL 900000124

Open a market stall together! A folding shutter like this, not only is fun, it is handy as well. Done playing? Then the market stall is closed and you can store and fold up everything. That saves a lot of space! Hang products on the rack and display them to your customers. There is room to put a cash register on the counter and have your customers pay for the products. On the shelves below the counter there is room to put products. Start selling! The wheels make it easy to move the market stall and place it anywhere.
Dimensions: $75.5 \times 32$ (folded) $\times 107 \mathrm{~cm}$


Cash register wood E523006

Play and practise money transactions. The register features push buttons, a money tray and a pretend credit card. Children gain a tangible sense of numbers and counting. The money display is connected to the cash register with a strong magnet.


## 3-6

Place all kinds of shopping materials in these store shelves. Will be delivered flat packed.
Dimensions: $90 \times 30 \times 90 \mathrm{~cm}$.




DRESS UP CLOTHES - TRRIN DRIVER E575263
(3-6)



DRESS UP CLOTHES - KING E575255

3-6


DRESS UP CLOTHES - PRINCESS E575256

3-6

## Admire yourself in the mirror!

## CLOTHES RACK

900000121
(3-6)

Put dress up clothes on the rack, change clothes and admire yourself in the mirror! Compact wooden clothes rack with a rod for hanging clothes and an unbreakable plexiglass mirror. There is a storage place behind the mirror. Here you can store shoes and accessories that complete the outfits. The wheels make it easy to move the clothes rack anywhere. Dimensions: $75 \times 42 \times 119.5 \mathrm{~cm}$.

## Contents:

 - unassembled clothes rack made of birch plywood and beechwood - assembly manual


DRESS UP CLOTHES MAILMAN
E575265
(3.6)


DRESS UP CLOTHES construction worker

## $=575269$

(3-6)


DRESS UP CLOTHES EXPLORER

E575264
(3-6)


## INFANT / TODDLER MIRROR WITH WOODEN BAR <br> E522574

(0.3) 3-6

Babies and toddlers are fascinated by mirrors. By observing themselves in the mirror they discover their own identity and movements. A solid, unbreakable mirror ( $127 \times 69 \mathrm{~cm}$ ) with a wooden frame. The mirror comes with a wooden handrail, adjustable in 3 heights. By grabbing the rail, children can pull themselves up and walk along the mirror. The mirror can be fixed both horizontally and vertically. Measures: $69 \times 127 \mathrm{~cm}$.


DOLLS HOUSE - BATH ROOM
E525022
(3.6)


Dolls house - MASter bedroom
E525030
(3-6)


DOLLS HOUSE - FAMILY
E525020
(3.6)

DOLLS HOUSE - DINING ROOM
E525018
3-6

# Tingage children in imaginary play 

# Dutes house 

 E5250163-6
Explore family life and become a creative interior designer. Made from birch plywood. Flat pack design, simple construction. Size: $80 \times 42 \times 56 \mathrm{~cm}$.
©


DOLLS HOUSE - CAR E525024



TRAFFIC PLAY MAT - CITY E009403
(3-6)

Traffic play mat with low pile and piped edges.


TRAFFIC PLAY MAT - FARM
E009402
3 (3)

Traffic play mat with low pile and piped edges.

## PLAY MAT - FARM/ZOO <br> E523163

(3-6)
Traffic mat with a farm and a zoo. Can be used in combination with world game materials such as animals, fences, cars, etc. The mat is made of plastic, which makes it easy to clean. Size: $200 \times 120 \mathrm{~cm}$.

## BUILDING MAT RACK E009137

(3-6)

Wooden holder to store 4 play mats. Will be delivered unassembled, including assembly manual. Dimensions: $34 \times 33 \times 74 \mathrm{~cm}$.



## STEERING BOX

 E0094153.6

Wooden steering unit with gear stick and 2 pedals
 for imaginative drivers.
Dimensions: $37 \times 37 \times 39 \mathrm{~cm}$.
(3-6)
This wooden car park invites you to instantly start to play. It even has a real car lift and a heliport. Dimensions: $36 \times 66 \times 48 \mathrm{~cm}$.

Rhilwhy train set E522996

Comprehensive railway set with durable wooden tracks and a village with inhabitants. The trains are connected with magnets. Contains 116 pieces in a plastic storage box.


## JOIN CLIPS  By educo




## JOIN CLIPS

connect your wood - create your world
By educo


JOIN CLIPS IS A NEW EDUCATIONAL CONSTRUCTION TOY BRAND designed fnd concelved for connecting and playing with WOODEN PLANKS. Where You NORMALLY CAN ONLY STACK WITH THE PLANKS, YOU CAN NOW ALSO USE THEM TO PLAY WITH YOUR OWN MADE CREATION! THAT WILL MAKE PLAYING WITH JOIN CLIPS AND WOOden planks even more fun.

BUILD PLANES, ANIMALS, BOATS AND BRIDGES - NOW IT'S POSSIBLE WITH JOIN CLIPS. AND NOW WITH NEW SIZE PLANKS FOR MORE REFINED CONSTRUCTION.


300 BUILDING PLANKS 900000217
(3-6 6-12

## Contents:

- 300 wooden building planks - wooden box ( $46 \times 37 \times 15 \mathrm{~cm}$, +6.5 cm extra for wheels)

1000 BUILDING PLANKS 900000216
3.66

## Contents:

- 1000 wooden building planks
- wooden box ( $46 \times 37 \times 30 \mathrm{~cm}$,
+6.5 cm extra for wheels)

SYSTEM BASIC SET 400 900000215
(3-6 6-12

## Contents:

- 400 clips in 15 different shapes
- 5 assignment cards
- wooden box ( $46 \times 37 \times 8.5 \mathrm{~cm}$ )



# JOIN CLIPS 

connect your wood - create your world
By educo

WHEELS AND TWIST CLIPS M 900000221
(3-6 6-12

## Contents:

- 8 wheels in 2 different shapes
- 5 assignment cards
- wooden box ( $46 \times 37 \times 8.5 \mathrm{~cm}$ )


WITH The Wheels and SPINNERS YOU CAN MAKE YOUR OWN CAR, TRUCK OR MARS CAR.

WHEELS AND TWIST CLIPS L 900000220
(3-6) 6-12

Contents:

- 24 wheels in 2 different shapes
- 5 assignment cards
- wooden box ( $46 \times 37 \times 15 \mathrm{~cm}$ )


BUILDING BOARDS
900000222
(3.6) 6.12





## Contents:

- 25 wooden dominoes
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Place the wooden tiles against one another correctly. Start with the beginning of the skipping rope, and each time find the missing half. The 'Picture dominoes' stimulate the vocabulary. Because the pictures are arranged by topic, they create 'mental hooks' on which the children can hang the words.
||III||||


COMBINE
THE TWO PICTURES
900000140


Try to match corresponding image cards. Explain your observations and why the cards belong together. The words are based on the world as experienced through the eyes of a toddler. Themes include vegetables, fruits, arts and crafts, and animals.


COMBINE THE THREE PICTURES 900000141

(3-6
3-6


What goes together 900000127

## Contents:

- 6 wooden theme sheets
- 36 wooden image cards
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

The theme sheets depict situations that match the experience and interests of a toddler. When you talk about the sheets with the toddlers, they learn the meaning of basic words and understand and will be able to use them in the right context. By putting the cards with the images next to the right sheet, children learn to sort. This promotes language and numeracy skills.

## IIIIIIIII

## OCCUPATION PROJECT E522325

These 6 detailed job scenes each have 10 related images of tools from a trade. Match the items that relate to the different work environments. This game


## ConNAct 900000112 <br> (3.6)

Spin the pointer on the spinner and with the suction cup grab a matching card as fast as you can. Name what you see, invent a story and enact it alone or together. Who collects the most cards? Playing with language while moving around, makes learning more fun and more effective! More connections are made in the brain, making it easier for you to remember new information.


## MINOMAPPING - SORT THE PICTURE

 900000054(3.6)

Contents:

- 10 wooden circles with wooden
connecting pieces
- 6 plastic assignment cards, printed on both sides
- 70 plastic cards
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Mindmapping helps children to sort images by theme and it increases their vocabulary. Processing information visually, makes it easier to remember that information.

The game contains assignment cards that, together with the coloured wooden circles, form the mind map. The assignment is at the heart of the game, around it follows the ramification. The children can select images from the supplied cards with which to fill in the mind map. The themes on the assignment cards are very diverse, from colours to the design of a house.

## |ाIIIIII



## VOCABULARY BINGO <br> \section*{900000139}

## Contents:

- 8 plastic bingo cards
- 48 plastic image cards
- 50 counters
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Turn over the image cards one by one. When you see an image that is on your bingo card, you place a counter. Who is the first player to fill a bingo card? Stimulate visual discrimination skills and social skills.


Play together and share a variety of synonyms and antonyms. Scramble cards and arrange like a memory board or stack in a deck. Players collect pairs of cards which are opposites of each other.

## ||||||||



## WHAT IS MISSING - 4 SEASONS 900000126

(3-6)

Which of the objects shown on the assignment strip cannot be found on the theme sheet? The theme is the 4 seasons, whereby the same house and family is displayed in 4 different seasons. Children learn to recognise and name the seasons. They sort the matching objects and exclude what does not match.

## IIIIIIIII



SORTING LOTTO -
ANIMALS AND THEIR FOOD E523074


SORT AND COMBINE CARDS WITH ANIMALS AND THEIR FOOD, FUR, BABIES OR HOME. INCREASE VOCABULRRY AND KNOWLEDGE ABOUT ANIMALS.

SORTING LOTTO -
ANimals and thelr babies E523076

(3-6)


SORTING LOTTO ANIMALS AND THEER FUR E523075

SORTING LOTTO - 4 SEASONS
900000149 / 900000150
(3.6)

## Contents:

- wooden frame ( $40 \times 28 \mathrm{~cm}$ )
- 2 plastic theme cards
- 16 plastic image cards

The cards are sorted by season. This gives the child an idea of the seasons, and they can recognise and name the words.
The vocabulary is stimulated, and the child is introduced to the chronology of the seasons.

## ||IIIII|

These wooden puziles do not only have befutiful pictures to put TOGETHER, THEY RLSO HAVE PIECES OF different sizes. The largest pleces contain a specific word. This increases the vochbulary ano stmulrtes STORYTELLING.
||IIIIIIIIII


## Vocabonlary <br> puszles

VOCABULARY PUZZLE HABITAT SAVANNAH 900000067 (3-6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.

Available
IN SETS OF 4
900000071

VOCABULARY PUZZLE habitat - CORAL 900000069

3-6

- wooden frame: $40 \times 40 \mathrm{~cm}$.


Vocabulary puzzle HABITAT - TROPICAL FOREST 900000070

## (3-6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.


VOCABULARY PUZZLE - SOCIAL HYGIENE 900000077

- wooden frame: $40 \times 40 \mathrm{~cm}$.

ாाாाாाாाँा

Vochbulary puzzle - PERSONAL hYgene 900000076


A set with a variety of puppets with which children can imitate all kinds of situations. The set can be used in combination with the puppet theatre or the story theatre.

## ||||||||



Working with the puppet theatre contributes to provoking communication, to stimulating interaction and imagination, to the language development including storytelling, and to a good listening posture.

STORY SHEETS
E522224
(3.6)

Contents:
. 12 plastic story boards


Encourage interactions between children and help them to expand their vocabularies. Insert the boards into the Story theatre (E522182). Themes revolve around: seasons, daily life situations and recreational trips.


## NEW

## Puppet theatre TABBL VERSION <br> 900000187

3-6

- Dimensions $47 \times 51.5 \mathrm{~cm}$

The dimensions of this puppet theatre make it easy to use on a table


Children are invited to listen intently to sounds and to recognise them. 'Hear the sound' stimulates the ability to listen and speak. Because the sounds are presented in categories, the child creates 'mental hooks' on which the new words can be hung. This permanently increases the vocabulary.
||||||||


LISTEN TO THIS
E523122
(3-6)

Communication game which covers various topics such as: scenarios, spatial concepts, colour, number and size. Two players sit opposite one another and work together to accomplish the assignment. One child gives verbal instructions and clues while the other child listens and responds. Playing Listen to this, helps to enhance vocabulary and cooperation skills.

DO ZOO - Where does the fimmil belong? 3003141

Two children are sitting opposite each other. They choose an assignment card and give each other verbal instructions, such as: 'Place the giraffe on the grass at the top left of the game board'. Both children place the giraffe on the map. Develop visual memory, auditory discrimination, insight into spatial relationships and logical thinking.
IIIIIIIIII


## TALK TOGETHER

## 900000152

A cooperative game in which the tasks are carried out by talking to each other. This stimulates communication skills and vocabulary. Children learn to cooperate and experience that this leads to a result.


## BUILD TOGETHER

E523292


## Contents:

- 12 plastic assignment cards
- 16 wooden blocks in 4 different colours
- 2 wooden goblins
- 2 wooden trees
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Cooperate and build structures following assignment card images or create own designs. Give one another verbal instructions such as: 'Put the red block on the green one'. Stimulate communication, teamwork and creativity. The separation wall must be ordered separately (E523210).


## DIVIDING WALL <br> E523210

Use the dividing wall to help you focus or simply to learn working together. For example, both children on each side of the wall play with equal sets of blocks and give each other verbal clues in order to create similar structures. Remove the wall and see if both of you have been successful.


## BOLT TOGETHER 900000292

 (3-6)

Play with 2 children sitting on opposite sides of the upright frame board. Follow an assignment card and cooperate to assemble the shapes. This game fosters communication, creativity and teamwork.


## STORY

DOMINOES
900000129
(3-6 6-12

Contents:

- 50 wooden dominoes
- wooden box
$(33.5 \times 22.5 \times 7 \mathrm{~cm})$

How long will your story be? Place the dominoes in an order you come up with on your own and discuss. Stimulates vocabulary and storytelling. Children practise basic words and place them in the right context. They learn to construct a story and to articulate correctly.

## |||||||||||

## Resulth <br> E522428

## Contents:

- 48 plastic image cards
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Place picture cards in the order of what comes first, second and last. Expand vocabulary and stimulate language skills. Sequentially linking 3 image cards encourages logical reasoning. Stimulates developmental conversation on 16 topics.

CAUSE RND EFFECT 900000155

By thinking about what happens before and after the activity on the task card, the child exercises the sense of cause and effect as well as the chronology of events. Vocabulary is also stimulated.

## Contents:

- 8 task cards
- 64 plastic image cards




## LOGIC

E522448
(3-6)

Place picture cards in a logical order to tell a story. Analyse and sort the cards to make a story with a distinctive beginning, middle and end. Children work out the order and then describe the story to stimulate language skills.

## ||l||IIIII

## Letterdobbelstenen 30 MM (8)

 E523147
## Inhoud:

- 8 dobbelstenen ( 3 cm )

Set van 8 letterdobbelstenen waarvan 3 dobbelstenen met blauwe klinkers en 5 dobbelstenen met zwarte medeklinkers. Bevat ook tweetekenklanken.


## |IIIIIII



ALfabet dice 18 MM (8)
2085000
(3-6) 6-12

## Contents:

.8 dice ( 18 mm )
Set of 8 alphabet letter dice. The printing allows for the most commonly used letters to appear most often.


## LETTERDOOS

1240000
(3-6) 6-12

Inhoud:

- 180 kunststof letters
- houten kist ( $36 \times 21.5 \times 3 \mathrm{~cm}$ )

Magnetische letterdoos met op de dekselplaat 180 letters (en lettercombinaties en leestekens). Op de bodemplaat staan 6 lijnen waarop de kinderen zelf woorden en zinnen kunnen samenstellen met deze magneetletters.
IIIIIIII

## LETTERWOORD <br> 1240005 <br> (3-6) 6-12

## Inhoud:

- 90 houten letterblokjes
- houten kist ( $36 \times 21.5 \times 3 \mathrm{~cm}$ )

Magnetische letterdoos met 66 letterblokjes a t/m z en 24 letterblokjes met dubbelklinkers en tweetekenklanken. De letters zijn relatief groot en daardoor voor elk kind goed vast te pakken.



Alfabet stamps
900000243
(3-6) 6-12

Contents:

- 27 wooden letter stamps ( $2 \times \mathrm{a}$ in different spellings)
- wooden box ( $29 \times 11.5 \times 5.5 \mathrm{~cm}$ )

Letter stamps will help the child visualise letters when writing is still difficult.


Alfabet stamps - OUTLINE
900000244
(3-6) 6-12

Contents:

- 27 wooden letter stamps ( $2 \times \mathrm{a}$ in different spellings)
- wooden box ( $29 \times 11.5 \times 5.5 \mathrm{~cm}$ )

Letter stamps with an open print, that can be filled in with a line.




## RIJMDUO

## E522445

## Inhoud:

- 48 kunststof rijmkaartjes
- houten kist ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Rijmspel waarbij het kind telkens 2 woordjes bij elkaar zoekt die op elkaar rijmen. Bijvoorbeeld: sok - rok en slee - fee

## IIIIII




## RIJMTRIO MET WOORDEN 900000134 <br> (3-6) 6-12

## Inhoud:

- $16 \times 3$ auditief gelijke kunststof kaartjes
- 48 woordkaartjes met klankzuivere
woorden
- houten kist ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Combineer 3 beeldkaartjes waarvan het woord rijmt. Stimuleer auditieve discriminatie en het vergroten van de woordenschat. Plaats de juiste woordkaartjes en lees ze hardop voor Oefen visuele discriminatie en woordbeeld.
$\square$





Ontdek spelenderwijs woorden door de blokjes te draaien en in elkaar te passen. De Letterblokjes hebben een handig kliksysteem waardoor ze altijd in de goede leesrichting staan. De klinkers en tweetekenklanken zijn rood en de medeklinkers blauw.

Happy hammer LETTERS
1233000

Nail wooden letters on the soft board creating your own words. Improve hand-eye coordination, creativity, spatial reasoning and fine motor skills. Develop automatic sound/symbol correspondence.
 order of the alphabet or make words. Or place them in a cotton bag and try to feel them.


## = Klene Klanken E523400

Kiene Klanken: de houten interactieve klankstempelset. Stempel met fysieke stempels op de tablet en oefen spelenderwijs met letters, klanken en woorden, ondersteund door beeld én geluid. Kiene Klanken is ontwikkeld voor groep 3. De speciale letter-, woord- en klankoefeningen sluiten naadloos aan bij de aanvankelijk leesmethodes van nu (Veilig leren lezen en Lijn 3).
In groep 1 en 2 is de set zeer geschikt voor kinderen met een voorsprong in lezen. De stempels werken zonder wifi of bluetooth en zijn niet afhankelijk van batterijen. De bijbehorende app is te downloaden in de App Store. Beschikbaar voor iOS en Android.


Kiene Klanken is ontwikkeld in samenwerking met Marbotic, onze innovatiepartner voor onderwijs.

# KLASSE KLANKEN <br> 900000242 

## |||||||

(3-6 6-12

## Inhoud

- 42 houten klankstempels
- 26 enkele klanken, zwart
- 16 dubbele / speciale klanken, blauw
- houten kist ( $39 \times 23 \times 5 \mathrm{~cm}$ )

De traditionele, 'old school' tegenhanger van de interactieve klankstempelset Kiene Klanken (E523400). Klasse Klanken is een set van houten letter- en klankstempels in een mooie houten opbergkist. Stempelen kan in doorgaande lijn en naar wens worden aangeboden Kies naar eigen voorkeur en/of afgestemd op kindniveau alleen de letters, de klanken of een combinatie van beide.

## LETTERRONDO

 E522938



MAXI MOSAIC - BALLS 900000283

## Contents:

- 160 wooden balls in 8 bright colours
- 8 assignment cards
- 2 transparent mosaic frames
- 2 tweezers
- wooden box ( $43.5 \times 33.5 \times 7.5 \mathrm{~cm}$ )


Encourage children to exercise their colour and shape perception and the fine motor skills. Use your hand or creations or use one of the assignment cards.

## IIIIIIIII

## TWEEZERS

E523349

## Contents:

- set of 4 wooden tweezers

Develop fine motor skills with these wooden tweezers. Use in games with beads, rings, knob puzzle pieces, etc.


- wooden frame with coloured wooden balls ( $18 \times 18 \times 5 \mathrm{~cm}$ )

Imitate the example cards by moving the coloured balls at the bottom of the frame with your fingers. Practise fine motor skills, concentration skills and hand-eye coordination. Play alone or together.


- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Create figures of the assignment cards or create your own figures. Children practise the pen grip. This prepares them for writing. Eye-hand coordination, precision, concentration, and a sense of colour and pattern are practised and stimulated

## ||||||||



KRALO BEADS (1000)
E036094

BOARD WHITE SQuARE E095060

- Kralo board white plastic square

BOARD WHITE ROUND E095065

- Kralo board white plastic round


## BOARD TRANSPARENT SQUARE <br> E095061

- Kralo board transparent plastic square

BOARD TRRNSPARENT ROUND

## E095066

- Kralo board transparent plastic round

BEAD BOARD PLASTIC LID E095031

- Plastic lid for bead board round or square


RINGS AND STICKS E522172
(3.6)

## Contents:

- 248 plastic shapes in 4 colours
- 24 plastic task cards
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Create figures of the assignment cards with the rings and sticks or create your own figure. Knowledge of shapes and the associated vocabulary is promoted. A sense of patterns and concentration are practised.



Magnetic design BOARD - 1 PIECE 900000019

## Contents:

- 1 red design board
$(43.5 \times 3.5 \times 7.5 \mathrm{~cm})$
Pull up the small balls with the magnetic pen. Experience with patterns and create your own design. Develop fine motor skills, visual discrimination and concentration.


## ||||||||||

MAGNETIC DESIGN BOARD E523388

Copy the patterns and figures of the assignment card on your design board. Pull up the small balls with the magnetic pen. Experience with patterns and create your own design as well. Develop fine motor skills, visual discrimination and concentration.




GEOMETRIC BOARD 900000007



## MAXI STRINGING BEADS

E522112

## (3.6)

## Contents:

- 2 wooden holders with plastic stick
- 4 red cotton laces
- 180 plastic beads in 6 shapes and 5 colours
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Learn about shapes, colours, order and patterns with Maxi stringing beads. Children follow the colourful patterns from the card images to fill their stand or by using the thread.

CARD STAND
E522115
Additional stand for Maxi stringing beads


SET OF 180 MAXI STRINGING BERDS E522188

Additional beads for Maxi stringing beads

RAINBOW BEADS (250) 3004252
(3.6)

String beads on laces creating your own patterns. Be creative and make your own necklaces, bracelets or window hangers. Recognise shapes and colours, develop spatial reasoning and fine motor skills.

## | $\mid$ || $\mid$ ||



## Learn abort shapes, cobours, order and patterns

## INSERT MOSAIC 10 MM

E522333

## Contents:

- 160 pegs in 8 bright colours - 8 assignment cards
- wooden box with partitions and lid ( $31 \times 29 \times 8.5 \mathrm{~cm}$ )

A insert mosaic frame to encourage children to exercise their colour and shape perception. Children can make their own creations or use one of the 8 assignment cards. The assignment cards have 8 advancing levels of difficulty.


## Vetrovorm

## E522462

- 18 perforated plastic cards
- 24 cotton laces
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

A fun game for developing hand-eye coordination. Copy colourful designs by threading strings through the perforated cards or use the 6 blank cards to create own designs.


## STRING LACES (24)

## E522576

Set of 24 cotton string laces in 4 colours. Length: 86 cm .


Chfin links (200) E136013

## Contents:

- 200 plastic chain links in 4 colours

Create colourful series of chain links. Develop hand-eye coordination, fine motor skills and colour recognition.



Fun buttons (200)
E136011

## Contents:

- 200 plastic fun buttons in 4 colours

Stack, sort and lace colourful buttons with 1-5 holes. Develop hand-eye coordination, fine motor skills and colour recognition.

## NuTs AND Bolts (64)

E136010

## Contents:

- 64 plastic nuts and bolts in 4 colours

Create all sorts of shape and colour combinations and sequences with nuts and bolts. Develop hand-eye coordination, fine motor skills and colour and shape recognition.
|||||||||


## Motor Skills bohrd - Writing patterns 1 E522392

## (3-6)

Excellent for developing eye-hand coordination, logical thinking and visual tracing. While playing with this board, the children train their writing movements, spatial awareness, and concentration. Using the example cards, the children try to move the coloured balls with the magnetic pen through the maze to the right spot


## |l|IIIIIII



## MOTOR SKILLS BORRD - NuMBERS E522391

(3-6)

## Contents:

- wooden magnetic board ( $29.5 \times 29.5 \mathrm{~cm}$ )
- 6 cardboard assignment cards
- magnetic pen

With the magnetic pen and the turntable, move coloured balls through the maze as you like or by using the 6 assignment cards. Create patterns of various colours and various amounts of balls. Stimulate fine motor skills, spatial awareness and the ability to concentrate.

## MOTOR SKILLS BOARD - FLOWERS

 E522963With the magnetic pen, move coloured balls to the flowers. Combine balls and flowers of the same colour or develop counting, by placing as many balls in a flower as the number of petals. Stimulate fine motor skills, spatial awareness and the ability to concentrate.


## MOTOR SKILLS BOARD WRITING PATTERNS 2 E522393

(3-6)

## Contents:

- wooden magnetic board ( $37.5 \times 37.5 \mathrm{~cm}$ )
- 6 cardboard assignment cards
- 2 magnetic pens

Excellent for developing eye-hand coordination, logical thinking and visual tracing. While playing with this board, the children train their writing movements, spatial awareness, and concentration. Using the example cards and the turntable, the children try to move the coloured balls with the magnetic pen through the maze to the right spot.

## ||||||||



## MOTOR SKILLS BOARD - SHAPES

 E5223943.6

Contents:

- wooden magnetic board ( $37.5 \times 37.5 \mathrm{~cm}$ )
- 6 cardboard assignment cards
- 2 magnetic pens

With the magnetic pen and the turntable, move coloured balls through the maze as you like or by using the 6 assignment cards. Create patterns of various colours and various amounts of balls. Stimulate fine motor skills, spatial awareness and the ability to concentrate.

DRESS DOLL ED
E523035
(3-6)

With dress doll Ed, the child can practise with different types of clothing fasteners. Learn to zip, lace, button and buckle. Also suitable as a cuddle toy. Height: 53 cm .


Motor skills bofrd - Qufntities E522952

With the magnetic pen, move coloured balls through the maze as you like or by using the assignment cards. By sorting the various colours and amounts of balls, develop counting and the understanding of numbers and amounts up to 10 . Stimulate fine motor skills, spatial awareness and the ability to concentrate.




HAPPY hamMer

- NUMBERS 900000055


## Contents:

- 60 wooden numbers
( $6 \times$ numbers $0-9$ )
- 30 wooden math signs
- 2 boxes of brass nails
- 2 wooden hammers
- 2 cork boards
- wooden box with partitions ( $32 \times 30 \times 6 \mathrm{~cm}$ )

Hammer numbers and sums on the cork board. Increase number sense and stimulate fine motor skills.

## ||||||||

NuMber LINe athletics
900000116
(3-6) 6-12


## Contents:

- 2 wooden holders
- 2 plastic background cards
- 20 red wooden blocks
- 20 yellow wooden blocks
- 32 plastic numbered cards; $2 \times 0-10$ and $1 \times 11-20$
- $2 \times 6$ plastic control cards
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

The strength of Number line athletics lies in its simplicity, the comprehensible connection between the blocks (quantities) and the position of a number on the number line. This connection stimulates the transition from counting quantities to counting numbers on a number line and ultimately it stimulates the development of a mental number line.



## EARLY LERRNING HAS NEVER BEEN ERSIER RND MORE FUN THAN BY STAMPING THE RIGHT STAMPS ONTO THE TABLET!

## MAGIC NUMEERS

900000022
(3-6) 6-12

## Contents:

. 24 wooden stamps:

- the numbers 1-20
- the mathematical symbols,,$+->$ and $=$
- wooden box ( $24.5 \times 29.5 \times 4.5 \mathrm{~cm}$ )

Develop an understanding of numbers by counting, comparing, adding and subtracting. The exercises are supported by images and sounds, by means of the tablet. The app is available in English, Dutch, Flemish, German, French, Spanish and Chinese. All exercises can be played unsupervised.

The required app can be downloaded for free from the App Store and from Google Play. It can be found under Magic Numbers.



## Contents:

- 48 playing cards
- 2 wooden stands

A card game with many variations of short games in which strategic thinking, sorting, and number sense are trained as well as learning to deal with winning and losing.

NuMber clips 0-100
900000254
(3-6) 6-12

## Contents:

- 101 plastic number clips (0-100) - white cord
- wooden box $(37 \times 30 \times 13 \mathrm{~cm})$

In order to give children an insight into the number line, these number clips can be hung in the classroom. Children are supported by the number line until they have mastered it.

## ||||||

0-20

## 900000172

(3-6) 6-12


Contents:

- 21 wooden number cards
- wooden frame ( $6.5 \times 7 \mathrm{~cm}$ )

(3-6) 6-12

Contents:

- 101 wooden number cards
- wooden frame ( $13.5 \times 20.5 \mathrm{~cm}$ )



## 0-9 OUTLINE 900000240

(3-6) 6-12


## Contents:

- 14 wooden stamps
(10 digits, 4 characters)
- wooden box
( $22.5 \times 14 \times 5.5 \mathrm{~cm}$ )
Number stamps with an open print, that can be filled in with a line.


COUNTING BUS - MINI E523326

Small version of the counting bus. Ideal for small group work and remedial instruction. Create situations with the large counting bus to introduce counting, adding and subtracting up to 20 , let children act out these situations individually or in pairs using the small counting bus.


## COUNTING BUS - MAXI

E523119
(3-6) 6-12

## Contents:

- wooden bus ( $91 \times 18 \times 18 \mathrm{~cm}$ )
- 20 passengers in 2 colours
- 20 plastic assignment cards
. 4 wooden dice
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Let passengers get on or off the bus to practise math skills. How many passengers take a ride with the bus? Dice and playing cards enhance the endless variety and complexity of games and lessons. Introduce counting, adding and subtracting up to 20 .
リル॥॥ППП॥



Math blocks
900000179

## Contents:

- 41 wooden blocks
- wooden frame ( $26 \times 26 \mathrm{~cm}$ )

With the 'Math blocks', the next step can be taken after the concrete splitting of numbers. With the arithmetic rods, numbers up to 12 can be divided or added in a comprehensible way. For example, the rod of 5 is as long as those of 1 and 4 or as long as those of 2 and 3 , and so on.

Contents:

- 2 wooden hands on a wooden base with 10 bendable fingers


NuMber puzzle 1-10
353000

Number puzzle 1-10 clearly introduces one to one number correspondence to children. Count the dots and match with a number symbol. Check answers by fitting the puzzle pieces together.



## COUNTING DIAGRAM 1-5

E522176

## (3-6)

Discover and combine cards with a same number representation. Numbers 1-5 are visualised in various ways, with: number symbols, dice, part of a circle, stars and tiles.

## COUNTING DIAGRAM 6-10

E522177

## 3-6

Discover and combine cards with a same number representation. Numbers 6-10 are visualised in various ways, with: number symbols, dice, part of a circle, stars and tiles.

## IIIIII



## Contents:

- wooden frame ( $34 \times 34 \mathrm{~cm}$ ) - 25 plastic image cards



## COUNTING CIRCLE E522053

These jigsaw wedges have three styles of numerals. Each wedge of cake sequentially goes up to 10. Work puzzle by wedges first or move in concentric circles by adding the values in order. Increase difficulty by starting at the value other than one or by working backwards from 10.


## Discover and combine

Counting diagram 11-15 en 16-20 E523195

## Contents:



SPIDER SORTING PUZZLE - QUANTITIES E523365
(3-6)

## Contents:

- 17 wooden puzzle pieces - wooden frame ( $40 \times 40 \mathrm{~cm}$ )

Look at the images the spider shows. The spider gives 4 assignments. Place image cards with matching quantities in the right place into the inlay frame.
|IIIIIIII

- 2 wooden frames ( $34 \times 34 \mathrm{~cm}$ )
- 50 plastic image cards

Discover and combine cards with a same number representation. Numbers 11-20 are visualised in various ways, with: number symbols, dice, part of a circle, stars and tiles.

## Motor skills boards



## QUANTITIES <br> E522952

(3-6)

## Contents:

- wooden magnetic board ( $29.5 \times 29.5 \mathrm{~cm}$ )
- 6 cardboard assignment cards
- magnetic pen

With the magnetic pen, move coloured balls through the maze as you like or by using the assignment cards. By sorting the various colours and amounts of balls, develop counting and the understanding of numbers and amounts up to 10 . Stimulates fine motor skills, spatial awareness and the ability to concentrate.

## IIIIIIIII

## COUNTING FRUIT

 E522939(3-6

## Contents:

- wooden magnetic board ( $29.5 \times 29.5 \mathrm{~cm}$ )
- magnetic pen

Motor skills board that trains motor skills, counting and the ability to concentrate.
The wooden discs can be moved to the right place using a magnetic pen.


With the magnetic pen and the turntable, move coloured balls through the maze as you like. Create patterns of various colours and various amounts of balls. Stimulate fine motor skills, spatial awareness and the ability to concentrate.

Inlay puzzle board FINGERS AND TOES E522969

## Contents:

- wooden frame ( $36.5 \times 36.5 \mathrm{~cm}$ )

Inlay puzzle board with 10 colourful
 fingers and toes to introduce number correspondence. Each finger or toe features a number and the frame corresponds numerically in dots. Practising putting the pieces into place helps children gain in dexterity and shape recognition.

Beetle counting game E522102
(3-6)

## Contents:

- wooden frame ( $40 \times 40 \mathrm{~cm}$ )
. 50 plastic image cards

Match sets of beetle wings featuring dots and numbers. Combine dots with dots and numbers with numbers or both for more difficulty. Develop counting skills and number recognition up to 12 .
||II||||

## FIND AND COUNT MAGNETIC ${ }^{52336}$

Place the assignment strip in the wooden board. Count the assigned images. Move the same amount of coloured balls with the magnetic pen. Turn the assignment strip for self check.

## ||IIIIIIII



## Find and count

UP TO 10

## 900000145

The task card shows what is to be looked for on the theme sheet The child indicates the number of beads on the stand. The child develops a sense of quantities and numbers up to 10 as well as the appropriate vocabulary. Placing the beads trains positioning and thus the motor skills.


FIND AND COUNT UP TO 10 -
EXTRA STAND E522885

FIND AND COUNT
UP TO 10 -
EXTRA BEADS (100) E522886



FIND AND ADD
E523299

Calculating game in which children search for depicted items on theme plates. First, they look for the amount on the left picture and slide the same number of beads on the first rod. Then, they look at the right picture and slide the same number of beads on the second rod. On the third rod they slide the total amount of beads. A game with sums up to 10 in 2 different levels.


FIND AND COUNT UP TO 20
E523240

## Contents:

- 6 theme boards
- 6 assignment strips
- 120 beads
- 2 wooden stands
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Find the 4 assigned theme items.
Each item has 2 poles to record
the count with beads.


> FIND AND ADD EXTRA BEADS (100) E522886
||||||||||||


## APPLE TREE COUNTING GAME

342900
(3-6)

## Contents:

- 10 wooden boards
- 60 pegs in 2 colours
- wooden box ( $33 \times 32.5 \times 7 \mathrm{~cm}$ )

Fill trees with an amount of red and green apples, indicated by a number symbol and dots. Develop fine motor skills and discover the relation between amounts and number symbols up to 10 .

## ІाІाІाІ

### 1.2.3.

## COUNTING MATRIX

## E522498

## $3-6$

## Contents:

- 8 matrix game boards, printed on both sides
- 200 image cards
- wooden box ( $42 \times 33 \times 9 \mathrm{~cm}$ )

Children use counting and observational skills to complete these data game charts. Cross reference the game chart to apply the correct graphic image in the correct amount. By matching the values from the horizontal and vertical axes, children get acquainted with charts.

## ||II||



## Contents:

- 6 plastic play boards
- 36 plastic symbol cards
- 48 plastic pegs in 4 colours ( $12 \times 4$ )
- 48 plastic counters in 4 colours ( $12 \times 4$ )
- 48 wooden pawns in 4 colours ( $12 \times 4$ )
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Practise number constants and one to one correspondence. Make equal quantities by using various objects. Play in a group or individually and practise number fluency up to 12

Counting

Deliver mail and learn to count to 10 . Find the missing number in a series, and practise addition and subtraction and number correspondence. Build teamwork by pairing up children to take turns delivering letters based on verbal directions and cues. Children can also work individually and deliver a number of envelopes to each house based on colour and numerals.


## THEMATIC COUNTING GAME

## E522401

3.6

## Contents:

- 8 plastic assignment cards
- 64 plastic image cards
- wooden box ( $34 \times 20 \times 6 \mathrm{~cm}$ )

Children realize the value of equal sets as_ remaining the same, even when spread out,
squeezed together or rearranged. Place the image cards next to the story board with the logical order or matching numeric value. When correct, turning all cards over onto the story board reveals one large image.
|IIII||


## Wath puzzles up to 6

Practise the understanding of the numbers 0 to 6 . Combine quantities, represented in a structured fashion, with the right number symbol. Each piece of the puzzle shows a certain quantity. These quantities correspond to a number on the frame. Also note the colour, as some quantities occur more than once

## |||||||||||

QUANTITIES
900000062
3-6

## Contents:

- wooden frame ( $40 \times 28 \mathrm{~cm}$ )
- 24 wooden puzzle pieces



## Watt puzzles up to 12

## Practise the understanding of the numbers Oto 12

Practise the understanding of the numbers 0 to 12. Combine quantities, represented in a structured fashion, with the right number symbol. Each piece of the puzzle shows a certain quantity. These quantities correspond to a number on the frame. Also note the colour, as some quantities occur more than once.



## Mathematics

## NuMERACY <br> OPERATIONS

## COUNTING FRAME UP TO 20 - TEACHER 3018200

## Contents:

- wooden counting frame ( 82 cm )
- 10 red and 10 white wooden beads ( $3.5 \mathrm{~cm} \varnothing$ )
- wooden whiteboard ( $35 \times 14 \mathrm{~cm}$ )
- 2 metal hooks

Teachers tool to demonstrate additions and subtractions up to 20 . Provided with a board to write on. Write a number on the board and show with the red and white beads the corresponding number picture by sliding the remaining beads behind the white board.

COUNTING FRAME
UP TO 20 - PUPIL 3018230
$6-12$

## Contents:

- wooden counting frame ( 24 cm )
- 10 red and 10 white wooden beads ( $1 \mathrm{~cm} \varnothing$ )

Practise number skills up to 20. Use the beads to visualise numbers and arithmetic operations. The beads alternate between 5 red and 5 white beads.


## COUNTING FRAME UP TO 100 - COLOUR CHANGE

 3018236
## 6-12

## Contents:

- wooden frame ( $24 \times 20 \mathrm{~cm}$ )
with 10 metal rods
- 50 red and 50 white wooden beads ( $1 \mathrm{~cm} \varnothing$ )

Practise number skills up to 100 . Use the beads to visualise numbers and arithmetic operations. The design of the counting frame makes it suitable for both horizontal and vertical use. The beads alternate between 5 red and 5 white beads.


Abbcus $5 \times 10$

- TEACHER 3018303


## Contents:



- wooden holder with partition ( $19 \times 21 \times 9.5 \mathrm{~cm}$ )
- 50 flat plastic beads in 5 colours ( $2.6 \mathrm{~cm} \varnothing$ )

Teach place value, addition and subtraction. This abacus represents units, tens, hundreds, thousands and ten thousands. It contains $5 \times 10$ beads in 5 colours grouped in tens.

ABbCUS $5 \times 20$ - TEACHER 3018301

Teach place value, addition and subtraction and visualise (large) numbers. Demonstrates the principle of'borrowing' from the next column. The beads that are not used disappear behind the wooden partition. This abacus represents units, tens, hundreds, thousands and ten thousands. It contains $5 \times 20$ beads in 6 colours grouped in tens.


## Abacus $5 \times 10$ - pupil 3018304



6-12

## Contents:

- wooden holder with partition ( $11 \times 15 \times 6 \mathrm{~cm}$ )
- 50 flat plastic beads in 5 colours ( 1.5 cm Ø)

Learn place value, addition and subtraction. This abacus represents units, tens, hundreds, thousands and ten thousands. It contains $5 \times 10$ beads in 5 colours grouped in tens.

AbBCus $3 \times 20$ - PUPIL 3018302

6-12

Learn place value, addition and subtraction and visualise (large) numbers. Practise the principle of 'borrowing' from the next column. The beads that are not used disappear behind the wooden partition. This abacus represents units, tens and hundreds. It contains $3 \times 20$ beads in 6 colours grouped in tens.


## Abbcus $5 \times 20$ - pupll

 3018321
## $6-12$

## Contents:

- wooden holder with partition
( $18 \times 15 \times 6 \mathrm{~cm}$ )
- 100 flat plastic beads in 6 colours ( 1.5 cm Ø)

Learn place value, addition and subtraction and visualise (large) numbers. Practise the principle of 'borrowing' from the next column. The beads that are not used disappear behind the wooden partition. This abacus represents units, tens, hundreds, thousands and ten thousands. It contains $5 \times 20$ beads in 6 colours grouped in tens.

## |IIIIII

Bead STRING UP TO 10 - PUPIL 3018262

## Contents:



- 5 red and 5 white plastic beads ( $1 \mathrm{~cm} \varnothing$ ) - cord (50 cm)

Designed for individual use to develop number skills up to 10 . The number patterns remain visible as the beads do not slide.

Bead STRING UP TO 20 - PUPIL 3018280


## Contents:

- 10 red and 10 white plastic beads ( $1 \mathrm{~cm} \varnothing$ ) - cord ( 50 cm )

Designed for individual use to develop number skills up to 20 . The number patterns remain visible as the beads do not slide.


BEAD STRING UP TO 20 - TEACHER 3018271

## Contents:

- 10 red and 10 white plastic beads ( $2.4 \mathrm{~cm} \varnothing$ ) - cord (100 cm)

To demonstrate numbers and arithmetic operations up to 20 . The beads alternate between 5 red and 5 white beads.
|IIIIIII

## BEAD STRING

UP TO 30 - PUPIL
3018281
6-12

Designed for individual use to develop number skills up to 30 . The beads alternate between 5 red and 5 white beads.


BEAD STRING
UP TO 30 - TEACHER
3018273

## Contents:

- 15 red and 15 white plastic beads ( $2.4 \mathrm{~cm} \varnothing$ )
- cord ( 150 cm )

To demonstrate numbers and arithmetic operations up to 30 . The beads alternate between 5 red and 5 white beads.
|||||||||||


BEAD STRING UP TO 100 - PUPIL 3018250

## Contents:

- 50 red and 50 white beads ( $1 \mathrm{~cm} \varnothing$ ) - cord ( 150 cm )

Helps pupils to develop a visual image for locating large numbers quickly. The number patterns remain visible as the beads do not slide. The beads alternate between 10 red and 10 white beads.

## ||IIIII|

BEAD STRING


BEAD STRING UP TO 100 - TEACHER 3018246

## Contents:

- 50 red and 50 white plastic beads ( 2.4 cm Ø) - cord ( 300 cm )

To demonstrate numbers and arithmetic operations up to 100. The beads alternate between 10 red and 10 white beads.
|IIIIIIIIII



Bead bar up to 100 - pupll 3018219
(6-12)

## Contents:

- wooden frame $(68 \mathrm{~cm})$ with metal rod and anti-slip studs
- 50 red and 50 white flat plastic beads ( $1.5 \mathrm{~cm} \varnothing$ )

Practise number skills up to 100 . Use the beads to visualise numbers and arithmetic operations. The bead bar fits on a pupils table and has anti-slip studs. The beads alternate between 10 red and 10 white beads.
||||||||


Bead bar up to 100 - Teacher E577021

## Contents:

- wooden frame $(150 \mathrm{~cm})$ with metal rod
- 50 red and 50 white flat plastic beads $(2.8 \mathrm{~cm} \varnothing)$
- 2 metal hooks

Practise number skills up to 100 . Write numbers, percentages or fractions corresponding with the beads on the school board to work on a more abstract level. The beads alternate between 10 red and 10 white beads.

## |||||||||||



6-12

## Contents:

- wooden box ( $32 \times 21.5 \times 3.5 \mathrm{~cm}$ )
- 100 blank wooden units of $1 \mathrm{~cm}^{3}$
- 20 blank wooden longs of $10 \mathrm{~cm}^{3}$
- 2 blank wooden flats of $100 \mathrm{~cm}^{3}$


Place the card with 100 squares into the lid and practise with the units and longs. Increase insight into the decimal system.


UNITS BLANK (100) 3015120


UNITS BLANK (1000) 3015110


Longs blank (100)
3015111


FLATS BLANK (10) 3015113


CUBE BLANK
3015114

## Math dominoes

By working through the sums in a playful way, children can learn the sums for themselves. No sum is left out. Come in a cotton net.

## ||IIIIIII

## ADOITION

900000224
6-12

## Contents:

- 66 wooden dominoes

SUBTRRCTION 900000225

6-12

Contents:

- 65 wooden dominoes

MULTIPLICATION

900000184
( $6-12$

## Contents:

- 117 wooden dominoes 32) $7 \times 7=49 \backslash 6 \times 5=30 \backslash 7 \times 4=$

DIVIISION
900000223
(6-12)

## Contents:




124 Matteलatce | Numerecr - Opereations


## Wagnetic fraction set

Recognise, name and learn to calculate with fractions. The colours of the sets reinforce the relationships between the various fractions. The linear fraction set also shows the relationship between fractions, percentages and decimal numbers.

## Пाला



## MATH DICE - BIG (4)

1305000
$6-12$

## Contents:

- 4 wooden dice ( 5 cm ) with
- dots 1-6, numbers 0-5,
numbers $5-10$, math signs (,,$+- x$ )
- cotton bag


Set of 4 dice with dots, math symbols and numbers to practise additions, subtractions and multiplications. The dice can be combined in various ways. For easy sums use the die with numbers $0-5$ and the die with dots $1-6$. Add up the numbers or subtract the smallest number from the greatest number. For more difficult sums use the dice with numbers 0-5, 5-10 and the die with math symbols.

## FRACTION SET ROUND - PUPIL 1501000

## Contents:

- plastic fraction parts ( 0.2 cm thick) (diameter $1 / 1$ is 8.8 cm ) - transparent plastic box round ( $9 \times 1.7 \mathrm{~cm}$ )

Round fraction components with bright colours. The set helps pupils to discover fractions up to 12 and to understand the part-whole relationship.


FRACTION SET LINEAR - PUPIL 1507000

6 6
Colourful set of 10 unbreakable strips. One strip represents a whole number; the other nine are flexible and can be folded into half or up to a tenth part. The length of the parts of the strips help to give a clear picture of the part-whole relationship. The nuances of a colour indicate which fractions are related to each other.
|||||||

FRACTION DICE - BIG (4) 1306000

6-12

## Contents:

- 4 wooden dice ( 5 cm ) with fractions and self-check
- cotton bag

Dice with round fractions. Name or visualise the fraction you throw and check your answer by turning the die. Increase insight in fractions, the way they can be represented and their relationships.


LARGE DIE
(3-6) 6-12

## Contents:

- plastic die 1-6 (10 cm)

Dice made from soft plastic, safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use. The dice help children to inculcate numbers up to 6

## ||||||||||

| BLUE - DOTS | RED - DOTS |
| :--- | :--- |
| $\mathbf{3 0 1 1 5 0 1}$ | $\mathbf{3 0 1 1 5 0 2}$ |

3011502


LARGE DIE
GREEN - NUMBERS
3011510
(3.6) 6.12

## Contents:

- plastic die 1-6 (10 cm)

Die made from soft plastic, safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use. The number die helps children to inculcate number symbols up to 6 .
|||||||||

Green (100)
2061003


Red (100)
2061004


Box full of 162 different dice to play games or to practise arithmetic operations.

blue (100) 2061001



Measure and compare 3005250

## Contents:

- 6 plastic assignment cards with 12 assignments - 25 wooden blocks in 5 lengths and colours
- wooden box: ( $32.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Place blocks on the assignment cards. For the exercises with only outlines you can choose which colours and lengths to use. Develop spatial reasoning and logical thinking skills by measuring and comparing blocks of various lengths and colours.

## |||||||

## Develop spatial reasoning and logical thinking skills



Geo 200
312800
$3-6$

Build enclosures for every animal.
Children learn to copy shapes, compare and fill areas, experiment with surfaces and discover an area's perimeter.

## AREA

312900

## Contents:

## - 16 wooden blocks

- 24 assignment cards
- wooden box ( $15 \times 10 \times 4 \mathrm{~cm}$ )

Copy shapes with help of square wooden blocks. Practise comparing and filling areas. One side of the assignment card shows the surface divided into blocks. The other side is more challenging with only the total area of the shape visible.
|IIIIIIIIII


Mensure the rnimal 900000236
(3-6)

Give the monkey a tail, the giraffe a neck and
the elephant a trunk. Make them long or short and measure the length with the tape measure. Use the assignment cards or the die. Learn concepts such as long, short, longer than and shorter than.

## |IIIIIIIII|

Contents:

- 6 wooden animals - 6 assignment card double
side printed
- 36 wooden pieces in 3 different colours and 3 different length
- 1 die
- 1 tape measure - wooden box ( $32.5 \times 22.5 \times 7 \mathrm{~cm}$ )




## WEIGHT TUBES <br> E522821

(3.6

## Contents:

- wooden stand ( $38 \times 13 \mathrm{~cm}$ )
- 12 plastic weight tubes

Plastic tubes with various weights. Explore the difference between heavy and light. Weight tubes engage abstract thinking with ideas involving'more than' and 'less than' with equally sized objects.


## HEAVIER AND LIGHTER

 900000138
## Contents:

- 25 plastic image cards
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Compare items based on a visual estimate of weight. Place 2,3 , or 4 items in order from lightest to heaviest. For example, cherry and apple or bird, chicken, sheep, and horse.


Contents:
Measuring balince 3090105
(3-6) 6-12

Compare and measure the weight and volume of materials, solid or liquid. The measuring cups are removable and have a pour spout, measurement markings up to 1000 ml and a lid to prevent spills.
||II||||||
and lids

- 11 metal weights of

1 up to 50 gram

- 14 plastic weights of 5 , 10 and 20 gram
- cardboard box
( $46.5 \times 17.5 \times 17 \mathrm{~cm}$ )


## ||||||||



Plastic weights are easy to handle and durable. Pairs are equally weighted to show balance and equality. Use with Scales (E522185).

DIAGRRM - VOLUME E523192
(3-6)

Contents:

- 25 plastic image cards
- wooden frame ( $34 \times 34 \mathrm{~cm}$ )

Create rows to show a gradual increase or decrease in volume. Sort the images in the diagram from empty to full and vice versa. While playing, children learn about concepts such as more than and less than

## Mensuring

TIME

## Clocks teacher

Wooden classical clocks with
synchronized hands and a 12 or 24 hour indication. By leaving the mechanism at the back of the clock visible, the children can see how the long blue hand and the short red hand are interconnected. The clock displays the hours and minutes. Made of FSC Certified wood. Size: $28.5 \mathrm{~cm} \times 28.5 \mathrm{~cm}$.

CLOCK ANHLOGUE DIGITAL - TEACHER 900000168

- wooden clock
$(28.5 \times 28.5 \mathrm{~cm})$

Wooden clock with 12 and 24 hour marks and a digital display. Set the time on the analogue clock using the hour and minute hands and turn the numbers for the corresponding digital time.


## |||||||||

## Clock fnhlogue -

 DIGITAL WRITABLE, PUPILS900000278
6 6 12

- wooden clock
( $15 \times 15 \mathrm{~cm}$ )

Wooden clock with 12 and 24 hour marks and a writable, digital display. Set the time on the analogue clock using the hour and minute hands and write the numbers for the corresponding digital time

## | || $_{\text {|| }}$

Pupils' clocks to practise reading a clock and telling the time. It may be used separately or in combination with the teacher's clock. Size: $15 \times 15 \mathrm{~cm}$.

## IIIIIIIII



CLock 12 -
PUPILS
900000286
(3-6 6-12


CLOCK 12 WORDS -
PUPILS
900000171
6-12


CLock 24 -
PUPILS
900000170
(6-12


CLOCK 24 SYNCHRONOUS -
PUPILS
900000169
6-12

CLoCk 24
SYNCHRONOUS - PUPILS E523036
(6.12)

## Contents:

- plastic clock (11 cm Ø)

Clock with synchronized
hands for individual use with
hours 1-12 and 13-24.

||IIIIII|

## CLOCk STAMP 1858002

(6.12)

## Contents:

- stamp with wooden handle - carton box ( $10.5 \times 8.5 \times 5 \mathrm{~cm}$ )
|||||||||


Contents: -wooden stand with a storage tray and lid for storing the numbers. - diameter of the clock face is 28 cm

## CLOCK WITH REMOVABLE NUMBERS

 310000(6.12)

Clock with movable hands and removable clock numbers 1-12 in red and 13-24 in blue used for teaching children to tell time.

CLOCK ANHLOGUE - DIGITAL, PUPLLS

## E522906

6-12

Contents:

- plastic clock ( 23 cm width)

Plastic clock for individual use. Set the time on the analogue clock using the hours and minutes hands and turn the numbers for the corresponding digital time.

## ||l||IIII

## CLOCK RNALOGUE

Contents:

- magnetic clock with plastic hands ( $35.5 \times 30 \mathrm{~cm}$ )
. 44 magnetic number cards

This demonstration clock has a 12 and 24 hour marking and is easy to attach to a magnetic board. Mark the digital times before and after noon on the 2 displays with the magnetic number cards. The colour of the hands correspond with the colour of the displays.

## |




$$
1: 1 \text {, } 3: 7
$$

46298875 DIETTPL MAGNETIC, TERCHER
2070000

## EURO SORTING TRAY 3017788

The Euro sorting tray contains 160 coins and 130 banknotes. The money can be taken out easily, like a cash register. The coins have the denomination on one side and the euro sign on the other. The banknotes are printed on both sides on synthetic and untearable paper.


EURO COINS
ASSORTMENT
IN BOX

## 2098009

(3.6) 6-12

## Contents:

- transparent plastic box $(8 \times 6 \times 3.5 \mathrm{~cm})$
- 50 plastic coins: $10 \times 1$ euro cent and 1 euro and $5 x$ the other coins

Assortment of 50 euro coins in transparent plastic box. Both sides are printed with the denomination of the coin.


## |||||||



## Contents:

- plastic blue wallet $(16 \times 9 \times 0.5 \mathrm{~cm})$
- 40 euro banknotes:
- $10 \times 5$ and 10 euro
- $6 \times 20$ and 50 euro
$.4 \times 100$ euro
. $2 \times 200$ and 500 euro

EURO COINS SORTING TRAY 2098000

This box contains 800 euro coins. The money can be taken out easily due to the rounding in the bottom of the box. Both sides are printed with the denomination of the coin. The size is almost identical to the real euro coins.



EURO BANKNOTES, SETS OF 100 (3.6 6.12


5 EURO
2002001


20 EURO
2002003


100 EURO
2002005


50 EURO
2002004


200 EURO
2002006


VISTA 900000010
(3.6) 6.12

## Contents:

- plastic game board
- 4 wooden animal figures
- 16 wooden blocks
- 24 assignment cards
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

What do the animals see? Take an assignment card and reconstruct the building on the game board. Look carefully and where necessary turn the board, then place the animals in the right place. Or: first place the animals in the indicated location. From all sides look at what they see and construct the building. Develop fine motor skills, visual memory and spatial insight.

## |l|IIIIIIII






## PLACE

THE RNIMAL
900000011
(3-6) 6-12

Contents:

- 2 plastic game boards
- 18 plastic chips
- 18 plastic assignment cards printed on both sides
- wooden box ( $32.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Where do the insects belong? Take an assignment card and its corresponding chips. Put the illustrated insects in their place. By reasoning you will find out where every animal belongs. Learn reasoning step by step by combining and deducing.

## VERTI-FIX -

BUILD FROM 2D To 3D

## 900000175

3-6)


Contents:

- 175 plastic shapes in 6 colours
- 9 plastic task cards (printed on both sides)
- wooden box ( $43.5 \times 33.5 \times 7.5 \mathrm{~cm}$ )

Children rebuild on the basis of example cards or build their own designs. They are challenged to think in layers and to recognise and name shapes, colours, and spatial concepts. Motor skills and concentration are stimulated.
IIIIIIIIIII


Make the movement indicated on the assignment card. Learn to name and assume different poses. There are various ways to play this game. Get moving by imitating the posture on the card or describe the posture to someone else. By describing the postures, concepts such as high, low, left and right are also covered. In the game all 16 postures occur twice, making it also possible to play a memory game. This stimulates visual perception and visual memory.


## Math MATrix

## E522033

## Contents:

- 8 matrix game boards, printed on both sides
- 128 image cards
- wooden box ( $42 \times 33 \times 9 \mathrm{~cm}$ )

Children classify card images into categories. Cues from the matrix board's horizontal and vertical axes show a pattern. Children distinguish the logical progression of images with classifications such as, 'nearest, near, far and further; lowest, low, high and highest'. A variety of descriptions may apply to each, so children can extend their vocabulary with team work.

## ||||||||

FIND THE ROW
E523121
(3-6)

## Contents:

- 10 plastic assignment cards
- 30 plastic image cards
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Find the row helps children learn to organize and classify categories for images. Children describe and compare an assignment strip and the three small cards that belong with it as full-empty, wide-narrow, and high-low, etc. This game inspires the use of descriptive words which helps increase the vocabulary.
IIIIIIIIII


## SEARCH AND FIND SHADOW AND CONTOUR <br> E523311

Insert one assignment card into the game box upper shelf and try to find the related pairs by lifting the green discs. Children combine objects with shadows and contours. Durable and versatile, this boxed set keeps all the items in place.

*

This colourful game engages the concept of parts of the whole and is an indirect preparation for reading. Children use the black frames to isolate the details from matching assignment cards. Perseverance is needed for finding position, shape and colours. With self-check.
|ाIIIIIIIII


MIN MIDI MAXI 305000

3 -6

The Mini Midi Maxi activity explores the differences between small, larger and the largest. Language plays a key role in this material. The following concepts are encountered during play: smallest, largest, larger than, and so on.


## Perspectivo

E523361

## Contents:

- 12 plastic assignment cards
- 20 wooden figures
- 2 wooden holders
- wooden box ( $32.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Copy scenes in perspective and communicate about what you see. Stimulate spatial orientation and vocabulary.

ShHDOW GAME

## E522864

## Contents:

. 4 plastic assignment boards

- 32 plastic image cards coloured
- 32 plastic image cards shadow
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Combine an image with its corresponding shadow. Stimulates visual perception.

## |||||||||


||IIIII||


## CUBES

 900000339

Contents:

- re-wood box ( $25 \times 18 \times 6 \mathrm{~cm}$ )
- 151 pieces

Lots! So much! Or could we be a little more specific? And could we put that in a more convenient way? The 'Cubes' help children recognise structures and make counting easier, but it also helps them with processes like adding,
subtracting, multiplying and dividing.
The 'Cubes' are also a great way to introduce children to the concept of contents.

COUNTING BLOCKS 900000340

## Contents:

- re-wood box ( $25 \times 18 \times 6 \mathrm{~cm}$ )
- 100 pieces

Stacking, counting, measuring, building, creating patterns... these little blocks allow children to practise arithmetic as well as artistic orientation. These blocks are convenient because they can be locked together They are great for focussed practice when it comes to arithmetic concepts such as more-less, high-low, equal, higher, lower, etc.




TANGRAM
900000341
3.6 6.12

## Contents:

- 60 pieces variety of shapes. The rules of the game state that all the pieces should be used.


BUILDING BLOCKS - WOOD E522480

100 wooden building blocks in different shapes. Comes in a cotton bag. Basic size: $3 \times 3 \times 3 \mathrm{~cm}$.

DOMINOES SET -
WOOD
E523127
3-6 6-12

## Contents:

- 500 dominoes
- 4 stairs
- 3 revolving doors
- mill marble track
- 10 building blocks
- 2 buffers
- 2 bells
- wooden box
( $38 \times 32 \times 7 \mathrm{~cm}$ )

Build a dominoes track and use objects as stairs, bells, a marble track or a mill to make it even more challenging.


## 156 PIECES

3088100

## Contents:

- 156 pieces Lokon of durable plastic: - 3 different shapes: triangle, square and pentagonal
- 6 colours: red, blue, yellow, green, black and white
- 2 plastic instruments for opening and closing the models
- transparent plastic box with
transparent lid ( $24.5 \times 17.5 \times 8 \mathrm{~cm}$ )


## BUILDING BRICKS TWIN BLOCKS <br> E522122

(3-6)

## Contents:

- 48 flexible plastic building bricks in 6 different colours

Extra-large building bricks with an eight-angular form.


## 312 PIECES

3088102

## Contents:

- 312 pieces Lokon of durable plastic:
- 3 different shapes: triangle, square and pentagonal
- 6 colours: red, blue, yellow, green, black and white


BUILDING BOARDS 900000288
$3-6$

Wooden building boards for more challenge and building fun.


## building blockes

 |l|IIIIIIIBUILDING BLOCKS BIG 236600

## Contents:

- 156 blocks that comprise:
- 36 cubes ( $10 \times 10 \times 10 \mathrm{~cm}$ )
- 36 building blocks ( $20 \times 10 \times 5 \mathrm{~cm}$ )
- 24 diagonally cut halve cubes
( $9.5 \times 9.5 \times 10 \mathrm{~cm}$ )
- 24 cubes cut in four $(6.7 \times 6.7 \times 10 \mathrm{~cm})$
- 24 tiles ( $10 \times 10 \times 5 \mathrm{~cm}$ )
- 12 poles ( $20 \times 5 \times 5 \mathrm{~cm}$ )

Set of 156 solid wooden blocks in five cardboard boxes.

- 16 cubes ( $10 \times 10 \times 10 \mathrm{~cm}$ )
- 16 building blocks ( $20 \times 10 \times 5 \mathrm{~cm}$ )
$\cdot 8$ cubes cut in half ( $9.5 \times 9.5 \times 10 \mathrm{~cm}$ )
- 8 cubes cut in four ( $6.7 \times 6.7 \times 10 \mathrm{~cm}$ )
- 12 tiles ( $10 \times 10 \times 5 \mathrm{~cm}$ )
- 12 poles ( $20 \times 5 \times 5 \mathrm{~cm}$ )
- 8 diagonally cut blocks ( $20 \times 10 \times 5 \mathrm{~cm}$ )

This set of solid wooden blocks is stored in 3 stackable wooden boxes. The box at the bottom has a set of wheels.

DESKTOP CARPET
RECTANGULAR (5)
165000

Size: $48 \times 68 \mathrm{~cm}$


SQUARE (5)
165100

Size: $48 \times 48 \mathrm{~cm}$


ROCK BLOCKS 900000280
'Rock blocks' stimulate motor skills and concentration of children and challenge them to build with precision and accuracy. The blocks have a natural look and are different in size.

BUILDING BLOCKS
BIG IN 3 BoXes
236300
3.6

## Contents:

- 80 solid wooden blocks that comprise


Contents.
|||||||||

Qunorilia E525035
(3-6 6-12

## Contents:

- 102 wooden pieces in red, orange, blue, green, yellow, purple and wood colour - marbles
- carton box

Marble track, consisting of blocks, spiral funnels and curved rails, that makes the possibilities for play endless.

## ||||||||||

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## Join CLIPS MARBLE Run L 900000218

## Contents:

- 51 wooden runs
- 15 marbles
- 2 assignment cards

Create your own obstacles, bridges, tunnels and make big jumps with your JOIN CLIPS building planks! Due to the different construction options, the marble run can be built up differently every time.

|||||||||


JOIN CLIPS MARble Run M 90000219
(3.6) 6.12

Contents:

- 17 wooden runs
- 5 marbles
- 2 assignment cards

Create your own obstacles, bridges, tunnels and make big jumps with your JOIN CLIPS building planks! Due to the different construction options, the marble run can be built up differently every time.
||||||||||


MARBLE COOE 900000136
(3-6) 6-12

Build a path where the marble finds its way. Use the coding assignment cards or make up your own design. Guide the marble along the path through controlled movements.

## |||||||||||





FIgurogram
E522231


Create the geometric image by following the assignment cards. For an extra challenging game, recreate one quarter of an image which is completed when reflected in the mirror. Shape, pattern and spatial relationships take a new perspective. The assignment cards have an increase in degree of difficulty.

Figurogram

- EXTRA SHPPES (48)

E522232


## |||||||||




## LARGE DIE - COLOURS 3011520

## $3-6$

## Contents:

- soft plastic die with colours ( 10 cm )

With a red, blue, yellow, green, orange and white side. Search, for example, objects in the classroom which have the same colour as shown by the die or practise combining colours with quantities by throwing both a number die and the Colour die. Give assignments such as: 'Take 6 orange beads' or 'colour 2 blue socks'. The die is made from soft plastic, which makes it safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use.

(3-6)
Find and match wooden puzzle pieces in various geometrical shapes, sizes and colours. Orient the frame in a different direction for a new spatial perspective.

FORMS ROW E522908

## Contents:

- wooden frame ( $40 \times 40 \mathrm{~cm}$ )
. 36 plastic image cards
Do you see a triangular shape in a tent, roof and party hat? Recognise geometrical shapes in everyday objects and develop visual analysis. Form rows of picture cards with the same geometric shape


IIIIIIIIII

## COLOUR NUANCE 900000291

## 3.6

## Contents:

- 36 plastic image cards
- wooden frame ( $40 \times 40 \mathrm{~cm}$ )

The changes on the image cards are based on value and hue. Ask children which image is more attractive, has clearer details or stands out more to them. Children arrange matching cards from darkest to lightest. This game encourages children to understand gradations of hue and the impact it has on images.

## SHAPE SORTING PUZZLE

 E523130Sorting set with 3 geometric shapes in 2 sizes to help children distinguish colours, shapes and sizes. Stimulates hand-eye coordination and fine motor skills. The extra large knobs are ideal for little hands.


## Supe

(3-6) 6-12
Create colourful patterns as shown on the assignment cards or create patterns yourself. Develop spatial reasoning and fine motor skills, creativity and early math skills.

Пाला०ा


Contents:

- 4 large white plastic scales
- 400 trapezoids in 8 colours
- cardboard box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )


SET TRANSPRRENT
3802063

## Contents:

- 6 large transparent plastic scales
- 600 trapezoids in 6 colours
- cardboard box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )


BOARD WHITE
3802011

## STICK THE SHAPE 900000006

## Contents:

- wooden die with shapes
- wooden die with colours
- 6 rubber sticks with suction cup
- 72 plastic cards
( $2 \times 6$ shapes in 6 colours)
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Combine colour and shape and grab the right card as quickly as possible with the suction cup. Develop precision and speed.

IIIIIIIIII


SEARCH THE SHAPE 900000151
(3-6)

## Contents:

- 8 assignment strips
- 32 plastic cards
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

Do you see the shape of the digit 2 in the swan's neck? Recognise numbers and geometrical shapes in pictures and combine 2 cards with shapes that match. In this way, visual analysis is developed. Sort image cards to the assignment strips. The assignments have an increase in degree of difficulty. Self-checking.
|||||||||

## COLODIE

E522040

## Contents:

- 6 wooden puzzles ( $16 \times 16 \mathrm{~cm}$ )
- 6 wooden puzzle pieces each
- 2 wooden dice with colours
- wooden box ( $33.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Children roll a colour die in turn to find a matching coloured piece for their puzzle. The first child to complete the image wins the game. Fitting the pieces into place helps children develop confidence with colours and shapes.

|IIIIIIIII


COLOUR ART
900000143
(3-6) 6-12

## Contents:

- 4 wooden work boards
- 64 plastic triangles
- 4 plastic fixing elements
- wooden box
$(33.5 \times 22.5 \times 7 \mathrm{~cm})$


## 900000144

FOOD RRT
(3-6) 6-12

## Contents:

- 4 wooden work boards
- 64 plastic triangles
- 4 plastic fixing elements


This material allows children to learn about combining shapes and colours to create their own works of art. This stimulates a sense of shapes, colours, patterns, and symmetry. This also exercises the child's fine motor skills.





## 21BT CENTURY SKILLS

MARBLE CODE 900000136


3-6 6-12
'Marble code' is a translation into a specific form of dealing with code language. In a hands-on manner, the child lays a path where the marble finds its way. By guiding the marble along the path through controlled movements, the motor skills are stimulated and the body axis is traversed.

## ||||||||||||

CODING ZOO
900000117
(3.6) 6.12

Follow the steps on the instruction card and discover to which animal the caretaker is on his way. Place the corresponding wooden figure next to the instruction card and flip the card to verify. Step 2 is to play with the other side of the card. Which steps does the caretaker have to take to reach the animal via the shortest route? Place the cards with the arrows in the right order. Now flip the card to verify.
IIIIIIIIII




ANMML DOKU
E523352
(3-6) 6-12

Challenging game based on the principle of the well-known Sudoku puzzles, as the rows and columns may have each item used only once. Children engage analytical and creative thinking while they concentrate to fill in the

## PLACE THE ANIMAL

 900000011 entire grid. With self-check.(3-6) 6-12

## Contents:

- 2 plastic game boards
- 18 plastic chips
- 18 assignment cards printed on both sides
- wooden box ( $32.5 \times 22.5 \times 7 \mathrm{~cm}$ )

Where do the insects belong? Take an assignment card and its corresponding chips. Put the illustrated insects in their place. By reasoning you will find out where every animal belongs. Learn reasoning step by step by combining and deducing. With self-check.

SPace TRRVEL
900000232
(3.6) (6.12)



FOOD ART 900000144
(3-6 6-12

## Contents:

. 4 wooden work boards

- 64 plastic triangles
- 4 plastic fixing elements
- wooden box $(33.5 \times 22.5 \times 7 \mathrm{~cm})$

This material allows children to learn about combining shapes and colours to create their own works of art.
||||||||||||
|||||||||||

## Connect \& Create

## 900000321

(3.6) 6.12

## Contents:

- 40 inspiration cards
- carton box

Each Connect \& Create card shows in three drawn steps how to work with simple materials and your creativity. All assignments are about observing, using your senses, experimenting, creating, working together, challenging yourself and finding connection. Look at the first step, the second step, and finally the third step on the back of the card. Let it sink in, use your imagination and get inspired!

## ||||||||||||


cols $\Rightarrow$



1. 3


FIGUROGRAM - SHAPES (48)
E522232

HAPPY HAMMER - GEO SHAPES (144)
E522357
E52235



DRYNG RAGK (25) E523019
(3-6) 6-12

Sturdy drying rack with 25 foldable metal shelves for easy storage and drying of craft work. With 3 castors for easy mobility. Fits paper up to size A3.


ELECTRIC PENCIL SHARPENER
E035060
(3-6) 6-12

Electric pencil sharpener with an automatic stop and thermal overload fuse. Only suitable for hexagonal writing pencils.


Sturdy drying rack with 30 foldable metal shelves for easy storage and drying of craft work. With 3 castors for easy mobility. Size: $71 \times 50 \times 112 \mathrm{~cm}$. Fits paper up to size A2.


DAILY RHYTHM CRRDS
900000233
(3-6)
'Daily rhythm cards' give children a foothold. The cards will help them to know what activities will be covered during a day. In addition, it prevents them from constantly asking what is going to happen. An additional goal is for children to learn that time passes and that some activities take longer than others. Furthermore, they are passively and actively engaged with concepts such as before, after, first and last.

Contents: 36 plastic cards - 12 plastic clips - wooden box —


NEW


Structure ensures peace, especially in young children. A planning board is a tool for structuring and planning various activities. It contributes to the predictability of a school day. It also offers the teacher the opportunity to decide whether or not to steer the choice of a work.

## PLANNING BOARD - <br> BOARD 900000234

## Contents:

- whiteboard ( $80 \times 60 \mathrm{~cm}$ )

PLANNING BOARD -
CARDS
900000298
$3-6$

## Contents:

- 26 plastic corner cards
- 40 plastic symbol cards
- 48 plastic number cards


## SELF-ASSESSMENT DICE - PUPILS HOLDER E523031 <br> (3-6 6-12

## Contents:

- 10 wooden holders

Children can place the self-assessment die in the holder with their status face up. In this way there is no doubt about the status. The holder also prevents the die from falling off the table as easily as it would without a holder.
SELF-ASSESSMENT
DICE -PUPLS
E523030
(3.6.6.12)

Contents:

- 10 wooden dice
$(3.6 \times 3.6 \times 3.6 \mathrm{~cm})$
Learn to work together and independently. The dice contain 4 marks by which children can show their status. Red means: I am working concentrated, please do not disturb. Green means: you may ask me questions. Orange means: I am available for working together. Question mark means: I have a question.



## 8

## PhYsichl EDUCATION



## SUMMER SKIS <br> E524003

## Contents:

- 32 plastic assignment cards with 16 movements
- wooden box ( $24 \times 12.5 \times 7 \mathrm{~cm}$ )

(3-6)


## Contents:

- set of wooden skis with hand ropes (ski size: $89 \times 9 \mathrm{~cm}$ )

These colourful summer skis encourage children to work together while exercising. The skis are made of wood and have two anti-slip rubber blocks underneath. Children build teamwork skills while they improve their coordination.

Make the right move as shown on the assignment cards. Imitate them yourselves or imitate each other. Develop spatial awareness and gross motor skills. As all postures are included twice, it is also possible to play memory.

## Activity die

3011530
$3-6$

## Contents:

- large soft plastic die with images showing body parts $(10 \mathrm{~cm})$

Horse hraness
E522091
(3-6)

Leather horse harness. Stimulate imagination and motor skills when playing outside.

What part of the body does the die show? What can you do with it? Learn to recognise and name body parts and discover their functions. The die is made from soft plastic, which makes it safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use.






Yay

$$
3
$$



## 4

## 1

2 (1)


ecome familiar with the names of various fruits. Wooden puzzle frame ( $34 \times 34 \mathrm{~cm}$ ) with 10 lift-out shapes.


Become familiar with the names of various pets. Wooden puzzle frame ( $34 \times 34 \mathrm{~cm}$ ) with 10 lift-out shapes.


Learn to name all kind of vehicles. Wooden puzzle frame $(34 \times 34 \mathrm{~cm})$ with 11 lift-out shapes.


TooLs
E523333
(0-3) 3-6

Learn to name all kind of tools. Wooden puzzle frame ( $34 \times 34 \mathrm{~cm}$ ) with 12 lift-out shapes


SURPRISE KNOB PUZZLLES ABOUT THE bed room, Celebrating a birthory, A PICNIC AND ANIMAL HOUSES.
LIFT A PUZZLE PIECE AND DISCOVER SOMETHING IS HIDDEN! THE REVEALED IMAGE ALWAYS RELATES TO THE PUZZLE PIECE.

SURPRISE KNOB PUZZLE BEDROOM 900000307
(0.3) 3.6

- wooden puzzle frame ( $28 \times 28 \mathrm{~cm}$ ) - 8 wooden lift-out puzzle pieces with knobs

SURPRISE KNOB PUZZLE BIRTHDAY PARTY 900000308

- wooden puzzle frame ( $28 \times 28 \mathrm{~cm}$ ) - 9 wooden lift-out puzzle pieces with knobs

SURPRISE KNOB PUZZLE fNIMAL HOUSES
900000309
0-3 3-6

- wooden puzzle frame $(28 \times 28 \mathrm{~cm})$ - 9 wooden lift-out puzzle pieces with knobs

SURPRISE KNOB PUZZLE PICNIC 900000310
$0.3)^{3.6}$

- wooden puzzle frame ( $28 \times 28 \mathrm{~cm}$ ) - 9 wooden lift-out puzzle pieces with knobs



## Aname puzzles



ANIMAL PUZZLE - GIRAFFE E522276
(3.6)


Animgl puzzle - monkey
E522279
(3.6)


ANIMAL PUZZLE - PENGUIN
E522282
(3.6)


ANIMAL PUZZLE - CROCODILE
E522277
(3-6)


ANIMAL PUZZLE - ELEPHANT
E522280
(3.6)


ANIMAL PUZZLE - HIPPO

## E522283

(3-6)

ANMML PUZZLE - SET OF 8 E522633
(3-6)
8 puzzles featuring parent and child from the animal kingdom. The puzzles vary from 6 to 12 plastic pieces. Wooden frame: $24 \times 24 \mathrm{~cm}$.


LOOK AT THE QUANTITIES, COLOURS OR SHAPES
SURROUNDING THE SPIDER.
Add image chrds with the
SAME QUANTITIES, COLOURS OR SHAPES ON THE CORRECT POSITION IN THE INLAY BOARD.

## |||||||||



SPIDER SORTING PUZZLE QUANTITIES E523365 (3.6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.

SPIDER SORTING PUZZLE - COLOURS E523366
(3-6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.


SPIDER SORTING pUZZLE SHAPES
E523367
(3-6)
-wooden frame: $40 \times 40 \mathrm{~cm}$.




GROWTH PUZZLE - TULIP E522009
3 .6


GROWTH PUZZLE - SUNFLOWER E522018
(3.6)


Growth puzzle - chicken E522012
(3.6)


GROWTH PUZZLE - BIRD E522016
(3.6)


TheSe imaginative Layered puzzles help to PRESENT THE CONCEPT OF GROWTH. The SERIES SHOWS THE PASSAGE OF TIME WITH THE DEVELOPMENT OF THE IMAGES. ERCH PHASE OF GROWTH IS LARGER AND REQUIRES MORE PIECES TO COMPLETE THE PICTURE.


GROWTH PUZZLE - TURTLE E522221
(3.6)


Growth puzzle - Pear 900000318
(3-6)
Puzzle that shows the development of the blossom into a pear in 4 phases.



Growth puzzle - frog 900000272


## PuzzLes

## Baby puzzles

4 wooden puzzles regarding babies, containing eating, playing, sleeping and bathing. There is an increase in difficulty with $2 \times 9$ and $2 \times 12$ pieces.


BABY PUZZLE - SLEEPING E522676
(3.6)

- wooden frame: $24 \times 24 \mathrm{~cm}$


BABY PUZZLE - PLAYING E522679
(3.6)

- wooden frame: $24 \times 24 \mathrm{~cm}$.

hehlth puzzle - Dentist E522551
(3.6)
- wooden frame: $34 \times 34 \mathrm{~cm}$.


Baby puZzLe - bathing E522677
(3.6)

- wooden frame: $24 \times 24 \mathrm{~cm}$.


BABY PUZZLE - SET OF 4 E522684
(3.6)


HEALTH PUZZLE - DOCTOR
E522552
(3-6

- wooden frame: $34 \times 34 \mathrm{~cm}$.


## Hygiene puzzles

4 wooden puzzles regarding personal hygiene, containing washing your hands, bath time, getting dressed and brushing your teeth. There is an increase in difficulty with $2 \times 16$ and $2 \times 25$ pieces.


Hygiene puzzle - WASHING hanos E522590
(3.6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


Hygiene puzzle - brushing teeth E522593
3 -6

- wooden frame: $34 \times 34 \mathrm{~cm}$.

health puzzle - Vet
E522553
(3-6)
- wooden frame: $34 \times 34 \mathrm{~cm}$.


Hehlth puzzle - hospital E522554
3-6

- wooden frame: $34 \times 34 \mathrm{~cm}$

Hygiene puzzle -getting dressed E522592
(3.6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


HYgIENE PUZZLES - SET OF 4 E522594


Heflth puzzles - Set of 4 E522557
(3-6)


TODDLER PUZZLES SET OF 4 900000264
(3-6)

A set of 4 Toddler puzzles: - In the garden (6 pieces) - In the kitchen (9 pieces)

- The laundry (12 pieces)
- In the supermarket (16 pieces)


IN THE KITCHEN 900000261
3 -6

- wooden frame: $24 \times 24 \mathrm{~cm}$.

THE LAUNDRY 900000262
3 -6


THE SUPERMARKET 900000263
3 -6

- wooden frame: $24 \times 24 \mathrm{~cm}$.


SEASON PUZZLE - SPRING
900000265


SEASON PuZZLE - AUTUMN

900000267


## Season puzzle - WINTER

900000268
(3-6

- wooden frame: $34 \times 34 \mathrm{~cm}$.




## 900000266

(3.6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


Every sehson is fehtured in these
4 PUZZLES. THE PICTURES SHOW SCENES OUTSIDE THE SAME HOUSE BUT AT DIFFERENT TIMES OF THE YEAR. ONE SEASON PER PUZZLE.

Senson puzzles SET OF 4 900000269


## Jransport puzzles

4 WOODEN TRANSPORT PUZZLES WITH THEMES Airport, Train station, Ferry and Traffic. There is AN INCREASE IN DIFFICULTY WITH 16, 25, 36 AND 49 PIECES RESPECTIVELY.


TRANSPORT PUZZLE - FERRY E522069
(3-6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


TRANSPORT PuZZLE -
AIRPORT
E522067
(3-6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


TRANSPORT PUZZLE - TRAFFIC E522070
3 -6

- wooden frame: $34 \times 34 \mathrm{~cm}$.


TRANSPORT PUZZLES -
TRAIN STATION
E522068
(3-6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


TRANSPORT PUZZLES - SET OF 4 E522071
(3-6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


## Streetaction puzzles

4 puzzles regarding several activities, containing rescue, fire, road building and trash collection. There is an increase in difficulty with $16,25,36$ and 49 pieces respectively.


Street gction puzzle RESCUE
E522072
(3-6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


STREET ACTION PUZZLES FIRE FIGHTERS E522073
(3.6)

- wooden frame: $34 \times 34 \mathrm{~cm}$.


(3-6)
- wooden frame: $34 \times 34 \mathrm{~cm}$.


STREET ACTION PUZZLES TRASH COLLECTION E522075


STREET ACTION PUZZLES -
SET OF 4
E522076
3.6



Above fnd beneath puzzle INTO THE WOODS
E523373
(3.6)

- wooden frame: $40 \times 28 \mathrm{~cm}$.


Above fnd beneath puzzle INTO THE GARDEN

## E523375

(3.6)

- wooden frame: $40 \times 28 \mathrm{~cm}$.


Above and beneath puzzle INTO THE JUNGLE
E523374
(3.6)

- wooden frame: $40 \times 28 \mathrm{~cm}$.


Above and beneath puzzle INTO THE SEA
E523376
(3-6)


Above fno beneath puzzles SET OF 4
E523377

## Absve and beneath puzzles

What is going on above and beneath the ground and water? These 4 wooden puzzles with 28 or 35 pieces contain into the woods, into the jungle, into the garden and into the sea. The pictures provide many details for discussion.


These wooden puzzles not only have a NICE ILLUSTRATION, THEY ALSO HAVE MIXED SIZed PIECES. The LARGEST PuZZLE PIECES CONTAIN A SPECIFIC WORD. THIS INCREASES THE CHILD'S VOCABULARY AND STIMULATES STORYTELLING.

DoUbLE-SIDED PRINTED PUZZLES WITH THE THEME 'MY SHOPPING BHG'. WITH AN ILLUSTRATION ON THE FRONT RND THE ITEMS LOOSELY DEPICTED ON THE BACK, MAKING IT PARTICULRRLY SUITABLE AS A VOCABULRRY EXERCISE.


MY SHOPPING BAG INDOOR PLANTS
900000315
(3-6


## Hygiene puz3les

Vocabulary puzzle PERSONAL HYGIENE 900000076


EXTREME WEATHER PUZZLE - STORM 900000059
3 .6
wooden frame: $40 \times 40 \mathrm{~cm}$


EXTREME WEATHER PUZZLES - SET OF 4 900000061
$3-6$


EXTREME WEATHER PUZZLE - RAIN 900000058
(3-6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.


EXTREME WEATHER PUZZLE - COLD 900000057
(3-6)

- wooden frame: $40 \times 40 \mathrm{~cm}$.


## Above and beneatt puzzhes

What is going on fbove fnd benehth the ground and Water? These 4 ADVanced puzzles WITh 120 PIECES EACH CONTAIN OCEAN, LAKE, Woods and City. The pictures provide many DETAILS FOR DISCUSSION.


AbOVE AND BENEATH PUZZLES - OCEAN E522851
(3-6)
120
PIEEES

Above fnd beneath PUZZLE - FOREST E522853
(3-6)

- wooden frame: $40 \times 50 \mathrm{~cm}$.


Above fnd beneath PUZZLES - LAKE
E522852
(3.6)

- wooden frame: $40 \times 50 \mathrm{~cm}$.
- wooden frame: $40 \times 50 \mathrm{~cm}$.


## NEW

4 WOODEN ANIMAL PUZZLES, CONTAINING PARENT AND CHILD OF A MONKEY, A GIRAFFE, AN ELEPHANT RND A RHINO.


ANIMAL PUZZLE - MONKEY 900000322

3-6
This puzzle contains parent and child of a monkey. - wooden frame: $40 \times 40 \mathrm{~cm}$.


ANIMAL PUZZLE - ELEPHANT 900000324

## (3-6

This puzzle contains parent and child of an elephant. - wooden frame: $40 \times 40 \mathrm{~cm}$.



Move together puzzle IN THE WOODS

## 900000255

3-6

- wooden frame: $50 \times 40 \mathrm{~cm}$.


The Move together puzzles
CONTAIN LARGE PUZZLE PIECES ON THE LEET-HAND SIDE and small ones on the right-hand side. you need to WORK TOGETHER TO COMPLETE THE PUZZLE.


Move together puzzle IN THE SWIMMING POOL
900000257
(3.6)

Move together puzzle AT THE PETTING 200
900000258
$(3.6)$

- wooden frame: $50 \times 40 \mathrm{~cm}$.



Move together puzzle IN THE SCHOOL YARD 900000256

Move together puzzles - set of 4
900000259
$3-6$



Nature \& CLIMATE PUZZLE - SUSTAINABLE HOUSE 900000247

- wooden frame: $40 \times 40 \mathrm{~cm}$.

NhTURE \& CLIMATE PUZZLE - GARDEN FOR INSECTS 900000249

- wooden frame: $40 \times 40 \mathrm{~cm}$.

Nature \& Climate puzzle GLOBAL WARMING

SUSTAINABLE DEVELOPMENT STARTS WITH
Children. They have a place and
a ROLE IN THE TODAY'S WORLD, YET THEY WILL
BE RESPONSIBLE FOR TOMORROW'S WORLD


## PuzzLES

PUZZLE

CHILDREN EXPERRENCE A SURPRISING EFFECT WHEN THEY START WORKING WITH THE PUZZLE BLOCKs. SPATIGL INSIGHT AND SPATIAL REESONING are stimulated. The vochbulary is developed and the world AROUND THE CHLDREN IS DISCUSSED. BY WORKING WITH THE PUZZLE BLOCKS, UMBRELLA TERMS ARE DEVELOPED.

# ACl images come together at sne time 

## ANIMALS

 900000231This puzzle consists of 12 pictures of animals, all of which have to be right to assemble it.
All puzzles contain images of animals.




## Dudex

## Symbols

3 stages story 80
4 stages story 80
5 stages story80
A
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