

INCLUDES NEW PRODUCTS



#### OUR CHILDREN

We love to look at the world through the eyes of a child. Pure, playful and open-minded. How wonderful is it if they can combine hands-on experiences and learning? In a playful way, we want to introduce them to important themes that they will deal with later on. And stimulate their creativity as well.

We consider this as our obligation to our children

#### OUR PLANET

With a bit of imagination, you can see our planet as a big schoolyard. The place where you live, learn, play, make friends, sometimes fall down, but always get up on your feet again. We want to teach children that it is our planet that matters most, and how you can contribute to keeping it healthy and tidy.

That makes learning a lot more enjoyable!

#### OUR SOCIETY

Large or small, thick or thin, young or old and dark-or light-skinned: we do not see these characteristics as opposites. Rather, we see them as complementary qualities that make the planet more beautiful when they blend in and coexist. That is our starting point and it is also reflected in our materials: giving each other space and being kind to each other. Everyone is part of our society and has the right to play along in their own way.

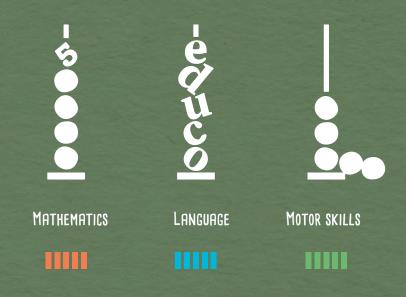
'When everyone is included, everyone wins', political activist Jesse Jackson once said. We could not have put it better ourselves!

#### OUR PRODUCTS

We do not want to be pedantic, because one teacher at a time is more than enough for a child. Yet our products have a deeper layer. Just look close enough! We hope that our products, which are of course made from sustainable materials, inspire to think and ask questions. About the planet, about inclusiveness, about ecology, about our future and about climate change. Big themes to think about early on.

We provide the tools and toys to get involved early, in a fun and natural way!





# RATING

Each Educo product has several development areas. This can be clearly seen in the example of the diagram below. In general, all the products require a certain degree of language and motor skills because they all involve physical movement and interaction. The diagram shows a main domain in mathematics or language, but also indicates the scores on the other domains.

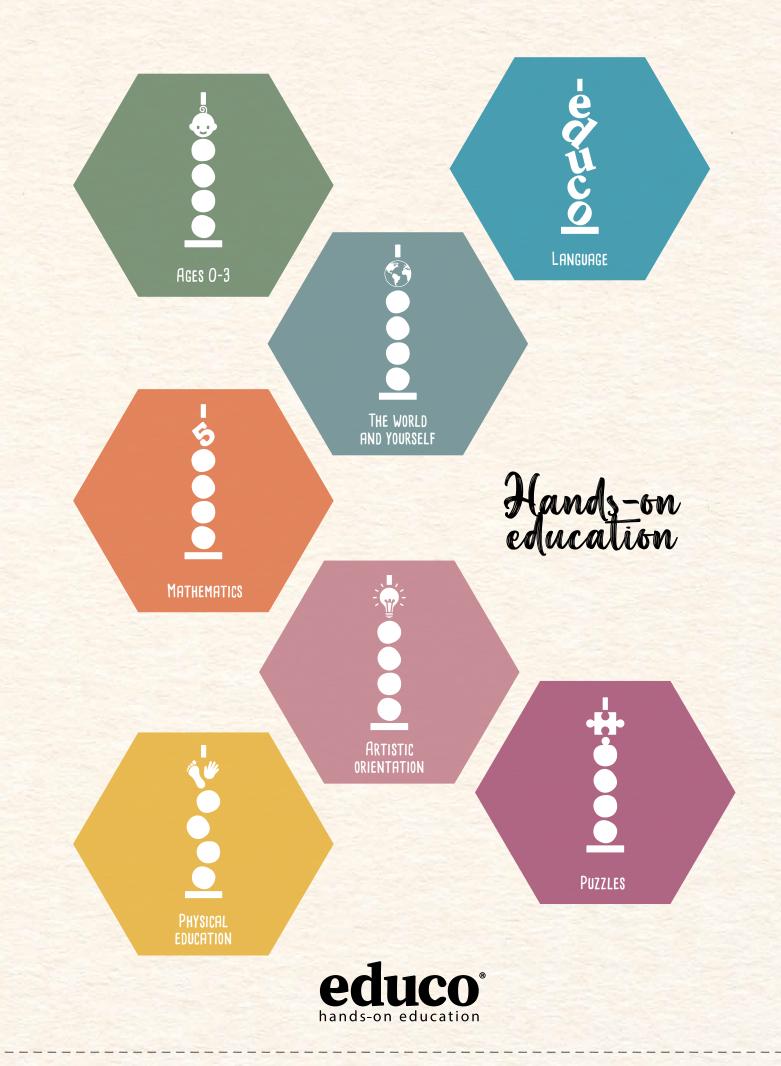
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# AGE

We develop products for children aged 0-12 years. And always with an educational purpose.

With the indication below we inform you about a more specific target group.









#### Ages 0-3 8 1 • 4-7 months 10 • 7-11 months 12 • 11-14 months 14 • 11-17 months 16 17 • 14-17 months • 18-22 months 18 18 • 23-28 months • 29-36 months 19

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# 0 - 3 YEARS

# Scan the code and view the Educo timeline O-3 years.

 $\sum_{i=1}^{n}$ 

Our line of development materials is aimed at every stage of the child's development, thereby stimulating growth and learning capacity.

Grow & Develop

educo

timeline

GROW & DEVELO O - 3 YEARS



educo<sup>.</sup>



#### 4-7 Months

#### MOVE THE DOLIO 900000194

'Move the dolio' stimulates young children's grasp reflexes, eye-hand coordination and motor skills. The moving parts encourage children to shake the dolio. Young children tend to put everything in their mouths. Therefore 'Move the Dolio' has such a finish that they can do this safely.

> 4-7 months

NEW

4-7

#### RATTLE AND RINGS 900000193

'Rattle and rings' stimulates grasp reflexes and eye-hand coordination. Tactile, auditory and visual skills are practised.

# RATTLE THE CYLINDER

'Rattle the cylinder' stimulates young children's eye-hand coordination, grasp reflexes and hearing. The rattle encourages them to observe, shake and move it, and to listen. In addition, it encourages young children to crawl.

0 - 3 YEARS | 4-7 MONTHS

# BUILD THE BLOCKS 900000196

With 'Build the blocks', young children build their mathematical and spatial skills. The blocks are of an appropriate size for children from an early age to play with. In addition, the child is introduced to different colours and shapes. Helps children gain control and mastery over their hands and helps build the muscles in their trunk.

4-7 months

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O - 3 Years

7-11 months



#### 900000198

Encourage young children to start moving. Because the drum keeps rolling a little distance away from the child, not only its motor skills, but also its perseverance is stimulated. 7-11 months



'Feel the ball' introduces children to different textures, colours and patterns. This will arouse the child's curiosity and stimulate its tactile perception.

7-11

months

C



#### SPIN THE DRUM 900000197

'Spin the drum' introduces children to the concept of cause and effect. By rotating it, the drum produces sound. In addition, it stimulates the eye-hand coordination and helps the child exercise the muscles in its wrists and arms.

7-11 months

Peek-a-boo

7-11 months

# FIT THE SHAPE 900000200

'Fit the shape' stimulate the child's fine motor skills and encourage it to use the coordination of both sides of the body by assembling or disassembling two matching parts.

#### PEEK-A-BOO BOX 1 900000199

The 'Peek-a-boo box 1' trains the concept of cause and effect, and works on children's eye-hand coordination and motor skills. Because of the peek-a-boo effect, a child learns that objects can exist even if it doesn't see them.







PLACE THE PIN 900000204

Place the pins in the holder and practise movements coming from the wrist. This also strengthens the fist, something that is important for writing later on.



11-14 months

# PEEK-A-B00 B0X 2

The 'Peek-a-boo box 2' trains the concept of cause and effect, and works on children's eye-hand coordination and motor skills. This variant is more difficult than 'Peek-a-boo box 1', because the peek-a-boo effect is greater, for the ball only becomes visible when the drawer is opened.

11-14 months

NEW

# STACK THE RING

'Stack the ring' practises fine motor skills and eye-hand coordination while the children must slide the rings on the pin. In addition, the child is introduced to the mechanism of cause-effect and to different colours.



'Track the ball' stimulates a child's visual skills. Place the ball at the top in the tracker and follow it with the eyes. This is an important skill for later learning to read. In addition, it stimulates the concept of cause and effect and the fine motor skills.

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O - 3 YEARS

11-17 months

> 11-17 PLACE THE SHAPE 900000207

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'Place the shape' encourages children to experiment with mathematical shapes and relationships. Each shape fits through a matching opening. This stimulates the eye-hand coordination and fine motor skills. In addition, you will work on perseverance and concentration. The game contains several lids that increase in difficulty.

# NEW



Practise fine motor skills, spatial reasoning and distinguishing shape and colour with 'Puzzle the shape'. Vary in difficulty by starting to create one single puzzle and expand to multiple puzzles next to each other.

11-17 months

# Place the disc

#### 900000206

Practise the concept of object permanence and that of cause and effect. Because of the peek-a-boo effect, the child learns that something can exist even if it doesn't see it. In addition, by putting the right discs in the right mailbox, it stimulates the fine motor skills, the working memory and the sorting by colour.

14-17 months

# SLIDE THE RING

Slide the rings and practise movements coming from the elbow and wrist. This also strengthens the fist, something that is important for writing later on.





18-28 months

#### STRING THE BEAD 900000209

'String the bead' practices the child's fine motor skills and perception of colour and shape, while it strings together beads of different shapes and colours. The beads increase in difficulty.

18-22 months

#### CAUSE AND EFFECT BOX 900000208

This 'Cause and effect' box practises the executive skills that are a good predictor of future success. It teaches the child to think ahead, to set goals, and to plan the actions to be carried out.

> 18-22 months

# LACE THE STRING 900000211

'Lace the string' stimulates the child's fine motor skills, eye-hand coordination and precision, by having it thread a lace through the different cards. The cards increase in difficulty.

NEW



# PRACTICE DRESSING



Learn to fasten different clothing implements and develop fine motor skills, independence and care of self.



29-36 Months

#### 29-36 months

WIND THE FABRIC 900000213

'Wind the fabric' introduces the child to the principle of cause and effect and to the peek-a-boo effect, and at the same time stimulates the fine motor skills. By pulling out and subsequently winding the strip, the child learns that things it doesn't see, still can exist.

# PLACE THE CYLINDER

'Place the cylinder' develops spatial reasoning and numeracy skills by counting the cylinders and sorting them by colour.

> 29-36 months

#### MYSTERY BOX 900000214

Identify objects by touch and develop the tactile sense. Expand the vocabulary by naming what's in the box.

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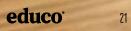


# THE WORLD AND YOURSELF

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#### FEELINGS

# CONNECT & CREATE

3-6 6-12

#### **Contents:**

40 inspiration cards carton box

Each Connect & Create card shows in three drawn steps how to work with simple materials and your creativity. All assignments are about observing, using your senses, experimenting, creating, working together, challenging yourself and finding connection. Look at the first step, the second step, and finally the third step on the back of the card. Let it sink in, use your imagination and get inspired!

NEW

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Contents: • 8 assignment strips • 32 small cards with faces • wooden box



#### SPIDER SORTING PUZZLE -EMOTIONS 900000003

Contents: • 17 wooden puzzle pieces • wooden frame (40 x 40 cm)

Look at the emotions the spider shows. Place image cards that show the same emotions in the right place into the inlay frame. What emotion does the die show? Express with your body or talk about when you have this emotion. Learn to recognise and distinguish emotions and develop social skills.



# ME AND MY EMOTIONS

3-6

Choose an assignment strip and look carefully at the situations. What emotions do you see? Slide a matching face underneath each situation and flip the strip for self-checking. Learn to recognise and understand various emotions and improve language skills. Contains the 4 basic emotions: happy, angry, sad, scared.



#### EMO DIE 3011550 (3-6) (6-12)

#### Contents:

 large soft plastic die with images showing emotions (10 cm)

The die is made from soft plastic, which makes it safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use.



# CONNECT THE EMOTION

Turn the pointer on the game board and see at which emotion the pointer stops. Among the situation cards, try to find the one you think best matches that emotion. The 8 basic emotions in this game are: love, joy, sadness, disgust, anger, shame, surprise, and fear. Stimulates recognition and expression of emotions as well as vocabulary and fine motor skills.

#### 

#### Contents:

 wooden game board with 8 basic emotions and a pointer
 48 wooden image cards with situations
 8 wooden image cards with basic emotions
 wooden box
 (33.5 × 22.5 × 7 cm)



LIVING TOGETHER AND WORKING TOGETHER

> Contents: • 15 wooden figures (printed on both sides) • cotton net

#### TOGETHER STRONG 900000245 (3-6) (6-12)

Build a tower as high as possible with the human figures that are specially designed to be stackable. Concentrated movement is the best way to achieve a high tower. Building the tower together requires not only concentrated building but also effective cooperation and communication from the child.



NEW

#### Contents: • plastic board • wooden stand • 16 assignment cards • 8 coloured laces in 4 colours • wooden box (43 5 × 75 cm)

#### LACE TOGETHER 900000252

(3-6)

Play on opposite sides of the upright frame board. Pass the laces to one another through the holes in the board. Cooperate to follow assignment card images or create own designs. This game fosters communication, creativity and teamwork.

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#### Contents:

18 plastic assignment cards
6 plastic playing fields
96 wooden blocks in
4 shapes and 2 colours
wooden box
(32.5 x 22.5 x 7 cm)

#### BUILD A VILLAGE TOGETHER 900000326 (3-6)

Create a city together! Build houses as shown on the assignment cards. Play and work together to promote team working skills. Develop spatial reasoning skills, creativity and fine motor skills. The assignment cards have an increase in degree of difficulty.

#### BOLT TOGETHER 900000292 (3-6)

Play on opposite sides of the upright frame board. Follow an assignment card and cooperate to assemble the shapes. This game fosters communication, creativity and teamwork.

Contents: • plastic board • wooden stand • 12 assignment cards 64 nuts and bolts in 4 colours • wooden box (43.5 x 33.5 x 7.5 cm)

NEW

#### educo<sup>•</sup>



Contents: • wooden game board 4 wooden animal figures • 16 wooden blocks • 24 assignment cards • wooden box (32.5 x 22.5 x 7 cm)

#### VISTA 900000010 3-6 6-12

What do the animals see? Work together to reconstruct the building of the assignment card on the game board. Now there are two options for play. Look carefully and where necessary turn the board, then place the animals in the right place. Or: first place the animals in the indicated location. From all sides look at what they see and construct the building. Develop fine motor skills, visual memory and spatial insight.





# NATURE & CLIMATE PUZZLE - GARDEN FOR INSECTS

3-6

• wooden frame: 40 x 40 cm.



NATURE & CLIMATE PUZZLE - GLOBAL WARMING 900000248 (3-6)

• wooden frame: 40 x 40 cm.

NATURE & CLIMATE PUZZLE - SUSTAINABLE HOUSE 900000247 (3-6)

• wooden frame: 40 x 40 cm.



NATURE & CLIMATE PUZZLE - PLASTIC SOUP 900000250 (3-6)

• wooden frame: 40 x 40 cm.

#### WASTE RECYCLING 900000177

3-6

#### Contents:

• 48 wooden image cards
• wooden sorting box (48 × 22.5 × 8.5 cm)

Either alone or in pairs, children playfully sort 'rubbish' into the correct bins using cards. This makes the child aware of a better way of dealing with waste and stimulates vocabulary.



# NEW

HEXAGON - NATURE 900000132 (3-6) (6-12)

#### Contents:

- 30 wooden hexagons
- 2 plastic task cards (printed on both sides)

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• wooden box  $(33.5 \times 22.5 \times 7 \text{ cm})$ 

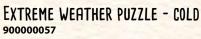
Make a figure by matching images together. 'Hexagon - nature' addresses concentration, visual discrimination, spatial orientation, motor skills, and vocabulary as well as the discussion of an important topic in a playful manner.



# Extreme weather

AVAILABLE IN SETS OF 4 900000061

WOODEN PUZZLES TO DISCUSS EXTREME WEATHER CIRCUMSTANCES WITH YOUNG CHILDREN.



PIECES

3-6

• wooden frame: 40 x 40 cm.



# EXTREME WEATHER PUZZLE - HEAT

3-6

• wooden frame: 40 x 40 cm.



# EXTREME WEATHER PUZZLE - STORM

3-6

• wooden frame: 40 x 40 cm.

#### EXTREME WEATHER PUZZLE - RAIN 9000000058 (3-6)

64 Pieces

• wooden frame: 40 x 40 cm.

#### VOCABULARY PUZZLE -SOCIAL HYGIENE 900000077

3-6

• wooden frame: 40 x 40 cm.

This puzzle is about various aspects of social hygiene and this takes place in and around a house. All large puzzle pieces contain a subject that has to do with social hygiene.





# GROWTH AND DEVELOPMENT

#### LIFE CYCLE BLOCKS 900000178 (3-6)

With the 'Life cycle blocks', the children get to know the development of organisms. This stimulates vocabulary and challenges conversations about nature and life cycles.

**Contents:** • 10 printed wooden blocks

cotton net

NEW

COMBINO - ABOUT ME 900000128 (3-6)

#### Contents:

- 6 assignment cards
- 48 transparent image cards
- wooden box (33.5 x 22.5 x 7 cm)

Stimulate visual discrimination skills by completing incomplete images. 'Combino - about me' consists of various assignment cards, with 8 related transparent image cards. Children find the right connection and place the transparent image card on the corresponding image on the assignment card. The theme is 'about me' and contains: dressing up, general and personal hygiene, being ill, sports and body parts. This game mainly contains a lot of language elements, children practise visual discrimination and increase their vocabulary.

> Contents: • 2 wooden holders • 50 plastic image cards • wooden box (33.5 x 22.5 x 7 cm)

#### LIFE CYCLES 900000119 (3-6)

Some animals prefer eating fruit and vegetables. Flowers need water to survive, but nevertheless have a short life cycle. The wasp loves sweet smells and is therefore attracted to lemonade. Unfortunately for the wasp, this usually does not end well. Farmers plant seeds that produce food, but you can also plant seeds yourself in a (small) vegetable garden! The series contain the life cycles of a human, a dog, a wasp, a butterfly, a frog, a bird, a flower, a carrot, an apple and of rice.





MATERIALS, SUBSTANCES AND OBJECTS

# TACTILE MATERIAL - GEOMETRIC SHAPES

3-6

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#### Contents:

- 10 geometric shapes
- 10 cards with matching pictures
- wooden box (19 x 16 x 3 cm)

Feel the 3-D shape and combine with the matching contour. Use in combination with the Tactile box (E522873) or the Blindfolds (E523320).

#### 

#### FEEL THE SHAPE E523321 (3-6)

#### Contents:

- 12 wooden boards
- 12 plastic cards
- 2 wooden pens
- cotton bag
- wooden box (24 x 12.5 x 7 cm)

Ticklish tactile game where fluent shapes are key. Recognise shapes on your back, in a bag, written in the air or play a memory game. Develop gross and fine motor skills, perceptual and early writing skills.

#### ......

# Tactile dice game 3004150

Throw the die, feel the material on top and try to find a matching disk in the bag. Learn to recognise, compare and name various materials and develop perceptual skills.

Contents: • wooden tactile die • 4 wooden frames • 24 wooden disks • cotton bag (27 x 13 cm)



These blindfolds have a comfortable opening for the nose and a Velcro fastener so the child may put it on without assistance. Includes a red, orange, green and blue blindfold.

#### TACTILE BOX E522873 (3-6)

Contents:

• wooden tactile box (36 x 20 x 35 cm)

Name and recognise the items in the Tactile Box by putting your hands into the box. What do you feel? Increase vocabulary and develop tactile perception.

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educo

Contents: • 12 geometric shapes • cotton net

GEOMETRIC SHAPES 900000183 (3-6) (6-12)

Feel the 3-D shapes and describe them. Use in combination with the Tactile box (E522873) or the Blindfolds (E523320).



Learn to differentiate information through the sense of touch

DAGEN

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## TACTILE BINGO 900000156 (3-6) (6-12)

Through the clarity of abstract concepts, the sensory material lays a solid foundation for mathematics and geometry. By observing the shapes through feeling, recognising, and being able to name them, children learn the shapes, and vocabulary is stimulated.

## 

NEW

Contents:

6 plastic bingo cards
18 plastic image cards
36 wooden shapes

wooden box
(33.5 × 22.5 × 7 cm)



## ROLEPLAY

FRUIT SET WOOD 900000344 (3-6)

Wooden set of fruits that can easily be divided in two and put back together with velcro. Contents: • 6 different fruits • 1 wooden knife • 1 wooden board x

#### VEGETABLE SET 900000345



#### Contents:

- 7 different vegetables
- 1 wooden knife
- 1 wooden board

Wooden set of vegetables that can easily be divided in two and put back together with velcro.

COUNTERTOP GRILL

3-6

The knob will make a sound when turned. Dimensions 24 x 17.6 x 8.5 cm.



## THE COLORS OF THE PRODUCTS CORRESPOND TO THE COLORS USED IN OUR NEW KITCHENS. THIS CREATES A BEAUTIFUL COMBINATION.

TOASTER 900000348 (3-6)

NEW

Push the lever and the bread will lift. Dimensions 18.8 x 8.3 x 10 cm.

> Act out and make sense of real-life situations

COFFEE MACHINE 900000349 (3-6)

NEW

Open the lid, to put the coffee capsule in the machine. Dimensions 23 x 12 x 16 cm.

BLENDER 900000350 (3-6)

40



Turn the knob and the vanes on the inside will move. Dimensions 13 x 13.7 x 24.7 cm. MIXER 900000351

NEW

To mix, turn the knob. Ready? Lift the upper part, to take the bowl out. Dimensions 23 x 20 x 21 cm.

# With all the features of a real kitchen

KITCHEN 900000347 3-6

educo'

Compact kitchen centre, fully equipped and with sufficient possibilities for storing kitchen utensils. The kitchen centre has all the features of a real kitchen, such as an induction hob, a tap, a sink, an oven and storage space. When turned, the knobs for the induction hob make sounds, which makes it even more interesting for the young users. Will be delivered flat-packed. Easy to assemble.

NEW

METAL TRAYS TO HOLD DIRTY DISHES DIMENSIONS 42 x 40 x 62 cm

educo'

DISHWASHER 900000357

Will be delivered flat-packed. Easy to assemble.

WASHING MACHINE

Will be delivered flat-packed. Easy to assemble.

41

DIMENSIONS 42 x 40 x 62 cm

METAL WASHING DRUM

C

educo'



Combine the different parts to a complete kitchen corner



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# DOLL CRIB E522475

Wooden doll crib. Equipped with an extra sturdy bed base. Will be delivered flat-packed, easy to assemble. Dimensions: 62 x 28 cm.

#### PILLOW AND BLANKET, RED E106065 (3-6)

Tuck your doll into bed for a good night's sleep. Pillow and blanket combination for the doll crib (E522475).

**Doll pram** E522495

3-6

Wooden buggy for dolls with 4 solid wheels and EVA foam tyres. Does not leave marks on floors. Push bar height: 51 cm. Will be delivered flat-packed. Easy to assemble. Dimension of the container: 60 x 31 cm.

BUGGY E522459

Buggy with a solid beech frame, condy-striped linen, solid plastic wheels and extra large rubber tyres for grip. Push bar height is approx. 56 cm. Contents: • unassembled changing table made of birch plywood and beech wood • assembly manual

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# DRESS DOLL ED e523035

With dress doll Ed, the child can practise with different types of clothing fasteners. Learn to zip, lace, button and buckle. Also suitable as a cuddle toy. Height: 53 cm.

educo<sup>•</sup>

DOLL CHAIR E523178 Height 55 cm.

Sturdy wooden doll chair. Will be delivered flat-packed. Easy to assemble.

# Change the doll's nappy or that of the bear yourself! The dimensions of this changing table are ideal for children to themselves change a nappy and dress up the doll or the bear.

(3-6)

DRESSER

900000122

The raised edges ensure that nothing falls off the changing table. The nappies and other baby accessories can be neatly stored in the drawers and the shelf above may be used for hanging or folding clothes on. The wheels make it easy to move the changing table and to place it anywhere. imensions: 73 x 37 x 78 cm.

## DOLL CHANGING PILLOW E523024

The detachable cover s washable at 30 degrees Celsius Dimensions: 50 x 30 cm.





# CLOTHES AIRER E522478

Clothes airer with foldaway legs. Dimensions: 52 x 32 x 69 cm.



HAND BRUSH WOOD 404200 (3-6) Hand brush wood in child size.

## DUSTPAN 404500

Dustpan in child size. Can be used both indoor and outdoor. To be used together with the hand brush (404200).

# STREET BROOM

(3-6) Street broom in child size. Unvarnished.



ROOM BROOM E522062

3-6

Room broom (soft) in child size. Varnished.



Height: 55 cm

# BROOM STAND

(3-6)

Wooden stand for 6 brooms, 2 dustpans and 2 brushes. Accessories sold separately. Will be delivered flat-packed, easy to assemble.



MARINA

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educo



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# Shop playhouse E006706

This 3-sided wooden birch plywood shop contains shelves, a service counter and a blackboard for special offers. Perfect for roleplay. Flat pack design, simple construction. Accessories not included. Dimensions: 120 x 105 x 51 cm.

SHOPPING CART

Shopping cart with a solid wooden frame, basket and tray, and extra-large rubber tyres to carry a lot of groceries. Dimensions: 36 x 23 x 60 cm.

E009203



# Toy photo camera E522173

Camera with a push button and a kaleidoscope lens.

#### MARKET STALL 900000124



Open a market stall together! A folding shutter like this, not only is fun, it is handy as well. Done playing? Then the market stall is closed and you can store and fold up everything. That saves a lot of space! Hang products on the rack and display them to your customers. There is room to put a cash register on the counter and have your customers pay for the products. On the shelves below the counter there is room to put products. Start selling! The wheels make it easy to move the market stall and place it anywhere. Dimensions: 75.5 x 32 (folded) x 107 cm.

Contents: • unassembled market stall made of birch plywood and beechwood • assembly manual

educo

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THE WORLD AND YOURSELF | ROLEPLAY

#### ROLEPLAY FURNITURE UNIT E522192 (3-6)

Set up themed play situations in just a few minutes with this multifunctional unit, such as a market stall, hairdressing salon, ticket office and travel agency. Ideal for classrooms with limited space. Easy to assemble. Dimensions: 120 x 55 x 130 cm.

#### CASH REGISTER WOOD E523006 (3-6)

Play and practise money transactions. The register features push buttons, a money tray and a pretend credit card. Children gain a tangible sense of numbers and counting. The money display is connected to the cash register with a strong magnet.

12 3 4 9

STORE SHELVES

3-6

Place all kinds of shopping materials in these store shelves. Will be delivered flat packed. Dimensions: 90 x 30 x 90 cm.

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# Admire yourself in the mirror!

#### CLOTHES RACK 900000121

(3-6)

Put dress up clothes on the rack, change clothes and admire yourself in the mirror! Compact wooden clothes rack with a rod for hanging clothes and an unbreakable plexiglass mirror. There is a storage place behind the mirror. Here you can store shoes and accessories that complete the outfits. The wheels make it easy to move the clothes rack anywhere. Dimensions: 75 x 42 x 119.5 cm.

INCL.

Contents: • unassembled clothes rack made of birch plywood and beechwood • assembly manual

> DRESS UP CLOTHES -CONSTRUCTION WORKER E575269

educo

DRESS UP CLOTHES -

**EXPLORER** 

E575264

E575265 3-6

DRESS UP CLOTHES ·

MAILMAN

THE WORLD AND YOURSELF | ROLEPLAY





#### INFANT / TODDLER MIRROR WITH WOODEN BAR E522574 (0-3) (3-6)

Babies and toddlers are fascinated by mirrors. By observing themselves in the mirror they discover their own identity and movements. A solid, unbreakable mirror (127 x 69 cm) with a wooden frame. The mirror comes with a wooden handrail, adjustable in 3 heights. By grabbing the rail, children can pull themselves up and walk along the mirror. The mirror can be fixed both horizontally and vertically. Measures: 69 x 127 cm.

educo<sup>.</sup>





Dolls House - Bath Room e525022





DOLLS HOUSE - MASTER BEDROOM E525030 (3-6)



DOLLS HOUSE - FAMILY E525020 3-6

DOLLS HOUSE - KITCHEN E525023

(3-6)



Dolls house - dining room e525018 (3-6)

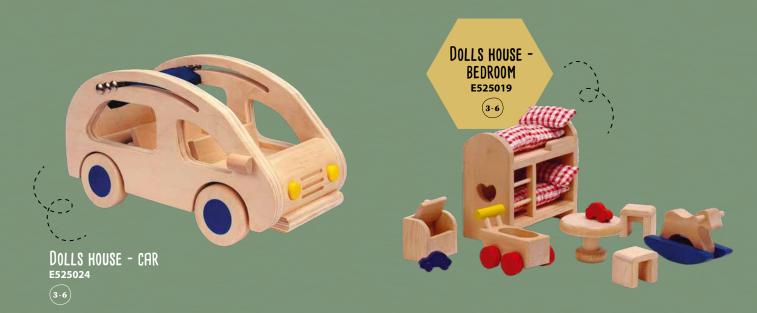
# Engage children in imaginary play

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Explore family life and become a creative interior designer. Made from birch plywood. Flat pack design, simple construction. Size: 80 x 42 x 56 cm.

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## TRAFFIC PLAY MAT - CITY E009403

(3-6)

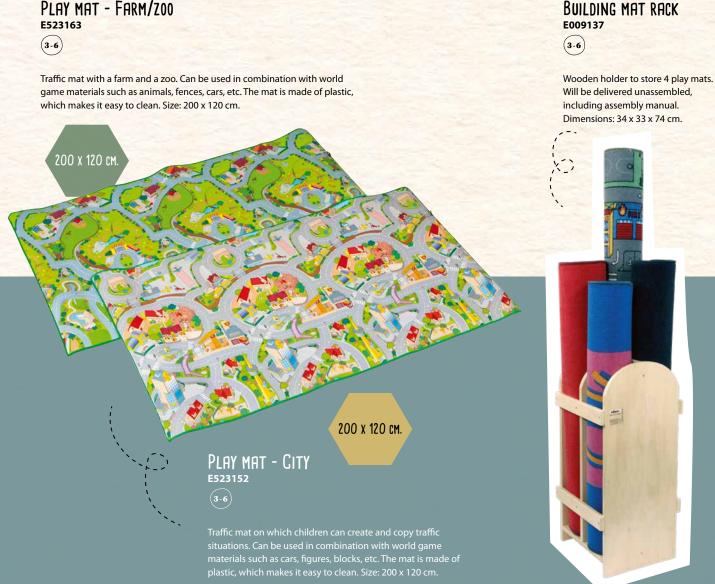
Traffic play mat with low pile and piped edges.

# PLAY MAT - FARM/Z00 E523163



#### TRAFFIC PLAY MAT - FARM E009402 (3-6)

Traffic play mat with low pile and piped edges.



THE WORLD AND YOURSELF | ROLEPLAY

# Farmhouse wood E522642

(3-6)

Explore your imagination with this fabulous farmhouse. The farmhouse has a hinged roof and a sliding door. Suitable for both role and individual play. Accessories not included. Flat packed. Dimensions: 50 x 24 x 28 cm.

# STEERING BOX E009415

Wooden steering unit with gear stick and 2 pedals for imaginative drivers. Dimensions: 37 x 37 x 39 cm.

# GARAGE

3-6

This wooden car park invites you to instantly start to play. It even has a real car lift and a heliport. Dimensions:  $36 \times 66 \times 48$  cm.

# RAILWAY TRAIN SET

3-6

Comprehensive railway set with durable wooden tracks and a village with inhabitants. The trains are connected with magnets. Contains 116 pieces in a plastic storage box.

116 Pieces



## JOIN CLIPS

uco n education If children think in spatial terms, this seems to be an important predictor of future success in scientific subjects. Good spatial awareness enables us to understand the space around us and how we relate to that space. Space is part of our thinking. Good spatial awareness is mostly a matter of practice: the more often children play with spatial toys, such as Join Clips, the better they understand it. Lots of practice in the classroom by working with spatial puzzles and games gives clear results. It is important that all children have fun and develop self-confidence in spatial matters. Join Clips helps with all of this.

## JOIN CLIPS connect your wood - create your world

By educo

JOIN CLIPS IS A NEW EDUCATIONAL CONSTRUCTION TOY BRAND DESIGNED AND CONCEIVED FOR CONNECTING AND PLAYING WITH WOODEN PLANKS. WHERE YOU NORMALLY CAN ONLY STACK WITH THE PLANKS, YOU CAN NOW ALSO USE THEM TO PLAY WITH YOUR OWN MADE CREATION! THAT WILL MAKE PLAYING WITH JOIN CLIPS AND WOODEN PLANKS EVEN MORE FUN.

BUILD PLANES, ANIMALS, BOATS AND BRIDGES - NOW IT'S POSSIBLE WITH JOIN CLIPS. AND NOW WITH NEW SIZE PLANKS FOR MORE REFINED CONSTRUCTION.



300 BUILDING PLANKS

ALL SETS ARE SUPPLIED IN AN EASILY

**STACKABLE WOODEN** 

BOX FOR STORAGE.

3-6 6-12

Contents:

300 wooden building planks
wooden box (46 x 37 x 15 cm,

+ 6.5 cm extra for wheels)

#### 1000 BUILDING PLANKS 900000216 (3-6) (6-12)

#### Contents:

1000 wooden building planks
wooden box (46 x 37 x 30 cm, + 6.5 cm extra for wheels)

SYSTEM BASIC SET 400 900000215 (3-6) (6-12)

Contents:

400 clips in 15 different shapes 5 assignment cards

bassignment cards
wooden box (46 x 37 x 8.5 cm)





## By educo

#### WHEELS AND TWIST CLIPS M 900000221



#### Contents:

- 8 wheels in 2 different shapes
- 5 assignment cards
- wooden box (46 x 37 x 8.5 cm)

WITH THE WHEELS AND SPINNERS YOU CAN MAKE YOUR OWN CAR, TRUCK OR MARS CAR.

# WHEELS AND TWIST CLIPS L

3-6 6-12

#### Contents:

- 24 wheels in 2 different shapes 5 assignment cards
- wooden box (46 x 37 x 15cm)



# BUILDING BOARDS



Contents: • 20 wooden building boards • 5 assignment cards • wooden box (46 x 37 x 15 cm)

# MARBLE RUN M 900000219

3-6 6-12

K

#### Contents:

- 17 wooden runs5 marbles
- 2 assignment cards wooden box (46 x 37 x 8.5 cm)

MARBLE RUN L 900000218 3-6 6-12

#### Contents:

• 51 wooden runs

- 15 marbles
- 2 assignment cards
- wooden box (46 x 37 x 15 cm)

TWO SIZES OF THE MARBLE RUN

# 



LANGUAGE

Vocabulary

# PICTURE DOMINOES

3-6

#### Contents:

25 wooden dominoes
wooden box (33.5 × 22.5 × 7 cm)

Place the wooden tiles against one another correctly. Start with the beginning of the skipping rope, and each time find the missing half. The 'Picture dominoes' stimulate the vocabulary. Because the pictures are arranged by topic, they create 'mental hooks' on which the children can hang the words.

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# ANIMAL MEMO

3-6

Contents: • 48 plastic image cards • wooden box (24 × 12.5 × 7 cm)

Sort the animals. Find parent, child and element of the animal. Thereby, learn to use the names of animals in the right context. The game stimulates the ability to concentrate and trains the fine motor skills.

# COMBINO - ABOUT ME

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(3-6)

Children are invited to look carefully at which drawings belong together. This stimulates visual discrimination and vocabulary. Because the images are offered in clusters, 'mental hooks' on which the child can hang the new words are created.

Contents: • 6 plastic task cards • 48 transparent plastic image cards • wooden box (33.5 × 22.5 × 7 cm)

#### Combino - Animals E522887

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3-6

Contents: • 6 plastic assignment cards • 48 transparent plastic image cards • wooden box

(33.5 x 22.5 x 7 cm

Complete the animals by placing the transparent cards on the assignment card. Develop colour and shape sensing and learn to combine 2 parts into a whole. In a practical way develop visual perception and synthesising.

#### COMBINO E522036

(3-6)

#### Contents:

• 6 plastic assignment cards • 48 transparent plastic image cards • wooden box (33.5 x 22.5 x 7 cm)

Combino consists of assignment cards with each 8 transparent image cards. Children match the transparent image card that relates best to the image on the assignment card.



#### WHAT GOES TOGETHER 900000127 (3-6)

#### Contents:

- 6 wooden theme sheets
- 36 wooden image cards
- wooden box (33.5 × 22.5 × 7 cm)

The theme sheets depict situations that match the experience and interests of a toddler. When you talk about the sheets with the toddlers, they learn the meaning of basic words and understand and will be able to use them in the right context. By putting the cards with the images next to the right sheet, children learn to sort. This promotes language and numeracy skills.



# OCCUPATION PROJECT

3-6

These 6 detailed job scenes each have 10 related images of tools from a trade. Match the items that relate to the different work environments. This game encourages children to clarify unknown words and think about different job responsibilities.

## 

Contents: • 6 wooden theme cards • 60 wooden image cards • wooden box (33.5 x 22.5 x 7 cm)

> CONNACT 900000112 (3-6)

Spin the pointer on the spinner and with the suction cup grab a matching card as fast as you can. Name what you see, invent a story and enact it alone or together. Who collects the most cards? Playing with language while moving around, makes learning more fun and more effective! More connections are made in the brain, making it easier for you to remember new information.

**Contents:** • wooden game board with spinner, containing 12

36 plastic cards, containing
18 characters and 18 subjects
4 rubber suction cups

in pink and green

• wooden box (33.5 x 22.5 x 7 cm)



#### LANGUAGE | VOCABULARY

#### MINDMAPPING - SORT THE PICTURE 900000054

3-6

#### **Contents:**

- 70 plastic cards
  wooden box (33.5 x 22.5 x 7 cm)

Mindmapping helps children to sort images by theme and it increases their vocabulary. Processing information visually, makes it easier to remember that information.

The game contains assignment cards that, together with the at the heart of the game, around it follows the ramification. The children can select images from the supplied cards with which to fill in the mind map. The themes on the assignment cards are very diverse, from colours to the design of a house.

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#### VOCABULARY BINGO 900000139

(3-6)

#### **Contents:**

- 8 plastic bingo cards
- 48 plastic image cards
- 50 counters
- wooden box (24 x 12.5 x 7 cm)

Turn over the image cards one by one. When you see an image that is on your bingo card, you place a counter. Who is the first player to fill a bingo card? Stimulate visual discrimination skills and social skills.

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#### **OPPOSITES** E522326 (3-6)

#### Contents:

- 24 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

Play together and share a variety of synonyms and antonyms. Scramble cards and arrange like a memory board or stack in a deck. Players collect pairs of cards which are opposites of each other.

Contents: • 4 plastic theme sheet 12 transparent plastic cards with a red cross
 50 plastic chips

#### WHAT IS MISSING - 4 SEASONS 900000126

(3-6)

Which of the objects shown on the assignment strip cannot be found on the theme sheet? The theme is the 4 seasons, whereby the same house and family is displayed in 4 different seasons. Children learn to recognise and name the seasons. They sort the matching objects and exclude what does not match.

## 

#### Search and find E522981



#### Contents:

- 12 wooden red discs with knobs
  8 plastic assignment boards
  wooden game board/storage board (32 x 32 x 6 cm)

Fun variation on the memory match game concept. The pairs relate to each other but are not identical. Insert one assignment card into the game box upper shelf and try to find the related pairs by lifting the red discs. Durable and





SORTING LOTTO -ANIMALS AND THEIR FOOD E523074 SORTING LOTTO -ANIMALS AND THEIR BABIES E523076

3



SORT AND COMBINE CARDS WITH ANIMALS AND THEIR FOOD, FUR, BABIES OR HOME. INCREASE VOCABULARY AND KNOWLEDGE ABOUT ANIMALS. SORT ANIM THEIR E5230 3-6

SORTING LOTTO -ANIMALS AND THEIR HOME E523077





#### SORTING LOTTO - 4 SEASONS 900000149/900000150

(3-6)

Contents: • wooden frame (40 × 28 cm) • 2 plastic theme cards • 16 plastic image cards

The cards are sorted by season. This gives the child an idea of the seasons, and they can recognise and name the words. The vocabulary is stimulated, and the child is introduced to the chronology of the seasons.



THESE WOODEN PUZZLES DO NOT ONLY HAVE BEAUTIFUL PICTURES TO PUT TOGETHER, THEY ALSO HAVE PIECES OF DIFFERENT SIZES. THE LARGEST PIECES CONTAIN A SPECIFIC WORD. THIS INCREASES THE VOCABULARY AND STIMULATES STORYTELLING.

## 

AVAILABLE IN SETS OF 4

900000071

Vocabulary puzzles

#### VOCABULARY PUZZLE HABITAT -SAVANNAH 900000067

49 Pieces

> (3-6) • wooden frame: 40 x 40 cm.

#### VOCABULARY PUZZLE HABITAT - CORAL 900000069

(3-6) • wooden frame: 40 x 40 cm.

49 Pieces

## VOCABULARY PUZZLE HABITAT - POLAR REGION 900000068

49 Pieces

• wooden frame: 40 x 40 cm.

VOCABULARY PUZZLE HABITAT - TROPICAL FOREST 900000070

3-6

49 Pieces • wooden frame: 40 x 40 cm.



• wooden frame: 40 x 40 cm.



49 Pieces 49 Pieces

VOCABULARY PUZZLE - PERSONAL HYGIENE 900000076 (3-6) • wooden frame: 40 x 40 cm.



### VERBAL PROFICIENCY

### HAND PUPPETS 900000281 (3-6)

A set with a variety of puppets with which children can imitate all kinds of situations. The set can be used in combination with the puppet theatre or the story theatre.

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Contents: • wooden table top theatre (47 x 37 x 9 cm) • whiteboard

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### STORY THEATRE E522182 (3-6)

The table top theatre is ideal for bringing stories and lessons to life. The arch acts like a picture frame which draws in the focused attention of children. This creative teaching tool is excellent for use with hand and finger puppets as well as sketches and pictures.

### PUPPET THEATRE 900000370 (3-6)

• Dimensions 56.5 x 96.5 cm.

Working with the puppet theatre contributes to provoking communication, to stimulating interaction and imagination, to the language development including storytelling, and to a good listening posture.

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NEW

### STORY SHEETS E522224 (3-6)



Contents: • 12 plastic story board

Encourage interactions between children and help them to expand their vocabularies. Insert the boards into the Story theatre (E522182). Themes revolve around: seasons, daily life situations and recreational trips.





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PUPPET THEATRE -TABLE VERSION 900000187 (3-6)

• Dimensions 47 x 51.5 cm

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The dimensions of this puppet theatre make it easy to use on a table .

# MAKE THE GESTURE

NEW

### 3-6 6-12

Contents: • 48 plastic image cards • wooden box (24 × 12.5 × 7 cm)

This introduction to sign language teaches children to use gestures when talking. They learn the gestures for the different animals by putting together three cards: the animal, the gesture, and the origin of the gesture. The game teaches children to value other forms of communication.

DEVELOPED IN COLLABORATION WITH AN EXPERT IN SIGN LANGUAGE

CX

### SOUND TUBES E522806

Contents: • wooden holder (38 x 13 cm) • 12 plastic sound tubes (6 sets of 2)

Describe and compare sounds and find the matching tube. The pairs of Sound tubes are filled with a variety of materials and make sounds when shaken. Improve auditory discrimination as well as vocabulary skills.



Contents: 60 plastic image cards • USB flash drive • 2 suction cups • wooden box (24 × 12.5 × 7 cm) NEW

### HEAR THE SOUND 900000133 (3-6)

Children are invited to listen intently to sounds and to recognise them. 'Hear the sound' stimulates the ability to listen and speak. Because the sounds are presented in categories, the child creates 'mental hooks' on which the new words can be hung. This permanently increases the vocabulary.

### 

Contents: • 8 plastic base cards • 48 plastic assignment cards • 32 plastic colour cards • wooden holder • wooden box

LISTEN TO THIS E523122 (3-6)

Communication game which covers various topics such as: scenarios, spatial concepts, colour, number and size. Two players sit opposite one another and work together to accomplish the assignment. One child gives verbal instructions and clues while the other child listens and responds. Playing Listen to this, helps to enhance vocabulary and cooperation skills.

# DO ZOO - WHERE DOES THE ANIMAL BELONG?

(3-6)

Two children are sitting opposite each other. They choose an assignment card and give each other verbal instructions, such as: 'Place the giraffe on the grass at the top left of the game board'. Both children place the giraffe on the map. Develop visual memory, auditory discrimination, insight into spatial relationships and logical thinking.

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### Contents:

duco

 2 plastic cards with a map on one side and a matrix on the other side

 plastic card with a zoo
 18 assignment cards with
 32 assignments
 wooden holder
 50 wooden figures
 wooden box
 (33 x 32.5 x 7 cm)

# LACE TOGETHER



Play on opposite sides of the upright frame board. Pass the laces to one another through the holes in the board. Cooperate to follow assignment card images or create own designs. This game fosters communication, creativity and teamwork.

NEW

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### Contents:

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plastic board
wooden stand
16 assignment cards
8 coloured laces in 4 colours
wooden box
(43.5 x 33.5 x 7.5 cm)

### TALK TOGETHER 900000152 (3-6)

### NEW

A cooperative game in which the tasks are carried out by talking to each other. This stimulates communication skills and vocabulary. Children learn to cooperate and experience that this leads to a result.

Contents: • 2 talking boards printed on both sides • wooden stand • 16 plastic task cards • 8 magnets in 4 colours • wooden box (43.5 × 33.5 × 7.5 cm)

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# BUILD TOGETHER

3-6

### Contents:

- 12 plastic assignment cards
- 16 wooden blocks in 4 different colours
- 2 wooden goblins
- 2 wooden trees
- wooden box (33.5 x 22.5 x 7 cm)

Cooperate and build structures following assignment card images or create own designs. Give one another verbal instructions such as: 'Put the red block on the green one'. Stimulate communication, teamwork and creativity. The separation wall must be ordered separately (E523210).

### 

Contents: • wooden dividing wall (50 x 37.5 cm)

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### DIVIDING WALL E523210

Use the dividing wall to help you focus or simply to learn working together. For example, both children on each side of the wall play with equal sets of blocks and give each other verbal clues in order to create similar structures. Remove the wall and see if both of you have been successful.



# BOLT TOGETHER

(3-6)

Contents: • plastic board with holes • wooden stand • 16 assignment cards • 64 coloured nuts and bolts • wooden box (42 x 33 x 8 cm)

Play with 2 children sitting on opposite sides of the upright frame board. Follow an assignment card and cooperate to assemble the shapes. This game fosters communication, creativity and teamwork.





### NARRATIVE COMPREHENSION

### 3 STAGES STORY 3904424

3-6

DD

### **Contents:**

- 27 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

Place 3 cards in a logical sequence and create a story. Develop logical thinking and story telling skills. Stimulate children to create their own stories and to learn reading.

### 

### 4 STAGES STORY 3904426 (3-6)

### $\bigcirc$

Contents: • 24 plastic image cards • wooden box (24 x 12.5 x 7 cm)

Place 4 cards in a logical sequence and create a story. Develop logical thinking and story telling skills. Stimulate children to create their own stories and to learn reading.

Contents: • 25 plastic image cards • wooden box (24 x 12.5 x 7 cm)

duco

### 5 STAGES STORY 3904421 (3-6)

Place 5 cards in a logical sequence and create a story. Develop logical thinking and storytelling skills. Stimulate children to create their own stories and to learn reading.

### 

# STORY DICE

### 3-6 6-12

Roll dice to prompt ideas for plots, characters and settings or to kick-start a storyline. Use for both written and oral storytelling. Dice feature characters, locations, situations and weather conditions. Improve language skills and logical thinking.

### 

Contents: • 4 plastic dice (5 x 5 x 5 cm) • cotton bag SLIDING STORIES E523382

### Contents:

- 2 theme boards
- 2 wooden stands
- 31 wooden figures
- wooden box (33.5 x 22.5 x 7 cm)

Place the theme board in the wooden stand and create a story with the wooden figures. Talk about what happens.

### 

Language | Narrative comprehension

### STORY DOMINOES 900000129 (3-6)(6-12)

### **Contents:**

come up with on your own and discuss. Stimulates vocabulary and storytelling. Children practise basic words and place them in the right context. They learn to construct a story and to articulate correctly.

### 

### RESULTA E522428 (3-6)

Contents:

• 48 plastic image cards

• wooden box (24 x 12.5 x 7 cm)

Place picture cards in the order of what comes first, second and last. Expand vocabulary and stimulate language skills. Sequentially linking 3 image cards encourages logical reasoning. Stimulates developmental conversation on 16 topics.

### **CAUSE AND EFFECT** 900000155

3-6

By thinking about what happens before and after the activity on the task card, the child exercises the sense of cause and effect as well as the chronology of events. Vocabulary is also stimulated.



**Contents:** • 8 task cards • 64 plastic image cards • wooden box



 $(34 \times 20 \times 6 \text{ cm})$ 



LOGIC E522448 (3-6)

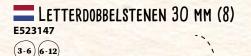
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Place picture cards in a logical order to tell a story. Analyse and sort the cards to make a story with a distinctive beginning, middle and end. Children work out the order and then describe the story to stimulate language skills.





### PHONEMIC AWARENESS AND ALPHABETICAL PRINCIPLES



Inhoud: • 8 dobbelstenen (3 cm)

Set van 8 letterdobbelstenen waarvan 3 dobbelstenen met blauwe klinkers en 5 dobbelstenen met zwarte medeklinkers. Bevat ook tweetekenklanken.

### 



# COMBI LETTERS 45MM (8)

3-6 6-12

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Speel individueel of in kleine groepjes diverse woorden letterspelletjes met de Combi-letters. De set bevat 8 dobbelstenen waarvan 4 dobbelstenen zwart bedrukt zijn met medeklinkers en 4 dobbelstenen blauw bedrukt met klinkers en tweetekenklanken.

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### LETTERDOOS 1240000 (3-6) (6-12)

Inhoud:

### Inhoud:

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• 180 kunststof letters

• houten kist (36 x 21.5 x 3 cm)

Magnetische letterdoos met op de dekselplaat 180 letters (en lettercombinaties en leestekens). Op de bodemplaat staan 6 lijnen waarop de kinderen zelf woorden en zinnen kunnen samenstellen met deze magneetletters.

### 

LETTERWOORD 1240005 (3-6) (6-12)

### Inhoud:

90 houten letterblokjes
houten kist (36 x 21.5 x 3 cm)

Magnetische letterdoos met 66 letterblokjes a t/m z en 24 letterblokjes met dubbelklinkers en tweetekenklanken. De letters zijn relatief groot en daardoor voor elk kind goed vast te pakken.

ALFABET DICE 18 MM (8) 2085000 (3-6) (6-12)

Contents: • 8 dice (18 mm)

O

Set of 8 alphabet letter dice. The printing allows for the most commonly used letters to appear most often.



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### Contents:

• 27 wooden letter stamps (2 x a in different spellings)
• wooden box (29 x 11.5 x 5.5 cm)

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Letter stamps will help the child visualise letters when writing is still difficult.



### ALFABET STAMPS - OUTLINE 900000244

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3-6 6-12

### Contents:

• 27 wooden letter stamps (2 x a in different spellings)
• wooden box (29 x 11.5 x 5.5 cm)

Letter stamps with an open print, that can be filled in with a line.

### 

NEW

# Stimuleert het creatief denken



SORTEER HET WOORD 900000174 (3-6) (6-12)

### Inhoud:

- 8 kunststof opdrachtkaarten
- 6 gekleurde houten rechthoeken
- 30 kunststof woordkaartjes
- houten kist (24 x 12.5 x 7 cm)

Door spelenderwijs woorden te sorteren op begin-, midden- en eindklank wordt het fonemisch bewustzijn gericht gestimuleerd. Onderzoek wijst uit dat een goed ontwikkeld fonemisch bewustzijn een positief effect heeft op het leren lezen en schrijven. De woordkaarten kunnen op verschillende manieren gesorteerd worden, dit stimuleert de taalontwikkeling en het creatief denken.



### KLANK OP ELKAAR 900000120 (3-6) (6-12)

Oefen begin- midden- en eindklank. Benoem alle beeldkaarten. Het pictogram op de kaart geeft aan naar welke klank je moet zoeken. Zoek 5 kaartjes die dezelfde begin, midden- of eindklank hebben. Schuif ze in de houten standaard en draai de standaard om. Wanneer de afbeeldingen op de achterkant bij elkaar passen, heb je het goed gedaan.

Inhoud: • 2 houten standaard • 60 kunststof beeldkaarten • houten kist (33.5 x 22.5 x 7 cm.)

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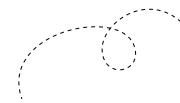
LEG DE LETTER 900000004 (3-6) (6-12)

### Inhoud:

- 8 kunststof speelborden
- 64 dubbelzijdig bedrukte kunststof
  - letterkaartjes
- houten kist (33.5 x 22.5 x 7 cm)

Oefen letters en klanken van woorden. Bepaal welke letter of klank je aan het begin, eind of in het midden van het woord hoort. Leg het juiste letterkaartje ernaast. Klap de kaartjes naar binnen en je ziet meteen of de opdracht goed gemaakt is.







Inhoud: • 48 kunststof rijmkaartjes • houten kist (24 x 12.5 x 7 cm)

Rijmspel waarbij het kind telkens 2 woordjes bij elkaar zoekt die op elkaar rijmen. Bijvoorbeeld: sok - rok en slee - fee.





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Inhoud: • 24 opdrachtstroken • 24 transparante kaartjes met een rood kruis • houten kist (33.5 x 22.5 x 7 cm)

Benoem items van de opdrachtstroken en kies er 1 waarvan het woord niet rijmt. Er staan 4 items op de opdrachtstroken, plaats een x op het item dat niet rijmt. Draai de opdrachtkaart om je antwoord te checken.

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RIJMTRIO MET WOORDEN 900000134 (3-6) (6-12)

### Inhoud:

16 x 3 auditief gelijke kunststof kaartjes

- 48 woordkaartjes met klankzuivere
- woorden
- houten kist (33.5 x 22.5 x 7 cm)

Combineer 3 beeldkaartjes waarvan het woord rijmt. Stimuleer auditieve discriminatie en het vergroten van de woordenschat. Plaats de juiste woordkaartjes en lees ze hardop voor. Oefen visuele discriminatie en woordbeeld.





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3-6

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### Inhoud:

26 kunststof opdrachtkaar

4 Soft

- 26 transparante kunststof kaartjes met een rood kruis
- houten kist (33.5 x 22.5 x 7 cm)

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Verwoord de klinker of medeklinker vooraan op de opdrachtkaart. Benoem dan hardop de 4 afbeeldingen. Waar hoor je de klank niet? Plaats een transparant kaartje met een kruis op de afbeelding die er niet bij hoort. Draai de kaart om en kijk of je het goed hebt gedaan.

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HAPPY HAMMER -

Nail wooden letters on the soft board creating your own words. Improve hand-eye coordination, creativity, spatial reasoning and fine motor skills. Develop automatic sound/symbol correspondence.

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LETTERS

1233000 (3-6)

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ch ch ch ch ch

q a g g

### LETTERBLOKJES 3023100 3-6 6-12

### Inhoud:

 96 kunststof letterblokjes m aa n • houten kist (32 x 22 x 4 cm) ee m

> Ontdek spelenderwijs woorden door de blokjes te draaien en in elkaar te passen. De Letterblokjes hebben een handig kliksysteem waardoor ze altijd in de goede leesrichting staan. De klinkers en tweetekenklanken zijn rood en de medeklinkers blauw.

### 

Contents: • 130 wooden letters • 2 wooden hammers • 2 plastic boxes with nails (200 in total) • wooden box (32 x 30 x 6 cm)

**WOODEN LETTERS** 90000146

### (3-6)

Contents: 93 wooden letters

Place the wooden letters in the order of the alphabet or make words. Or place them in a cotton bag and try to feel them.

# KLIK HET WOORD

### Inhoud:

• 34 kunststof kaarten, dubbelzijdig bedrukt
• houten kist (23 x 14 x 4.5 cm)

Klik het woord, zoals aangegeven bij de afbeelding, na met de Letterblokjes. Op de andere kant van de opdrachtkaart staat alleen de afbeelding zodat kinderen zelf het woord moeten bedenken. Oefen klank-tekenkoppeling,

woordherkenning en fijne motoriek. De set bevat 34 opdrachtkaarten met klankzuivere woorden met korte klanken, lange klanken en tweetekenklanken.



### ZOEK HET WOORD E522051 (3-6) (6-12)

Inhoud:

### 10 kunststof beeldkaartie

- 40 kunststof kaartjes met een afbeelding en
- het bijbehorende woord
- 40 kunststof woordkaartjes
- 115 kunststof letterkaartie
- houten kist (33.5 x 22.5 x 7 cm)

Met Zoek het woord kan het kind naar hartelust experimenteren met losse letters, woordjes en de daarbij behorende beeldkaartjes. De jongsten kunnen woordjes naleggen m.b.v. de beeldkaartjes inclusief woord. Oudere kleuters kunnen zelfstandig woordjes leggen bij de beeldkaartjes zonder woordjes.

### 

### E523237 (3-6) (6-12)

### Inhoud:

• 40 kunststof beeldkaartjes

Klap het woord is een spel rond lettergrepen. Kinderen bekijken de afbeelding aan de voorzijde van een opdrachtkaart. Ze klappen het juiste aantal lettergrepen en kijken aan de achterzijde of zij het goed hebben gedaan.

> rots Pop

### 

3

DUBBELWOORD 900000135 (3-6)

### Inhoud:

48 kunststof kaartjes
houten kist (24 x 12.5 x 7 cm)

Met de kaartjes kunnen 24 verschillende nieuwe samenstellingen gemaakt worden. Bijvoorbeeld regen en boog is regenboog, glas en bak is glasbak, ijs en beer is ijsbeer.



Inhoud: • 16 kunststof kaarten met klankzuivere drieen vierletterwoorden • houten kist (24 x 12.5 x 7 cm)



Maak het woord met Lettertje tik, de Houten letters of schrijf de woorden na. Oefen klank-tekenkoppeling, woordherkenning en fijne motoriek.

Language | Phonemic awareness and alphabetical principle

### KIENE KLANKEN (3-6) (6-12)

Kiene Klanken: de houten interactieve klankstempelset. Stempel met fysieke stempels op de tablet en oefen spelenderwijs met letters, klanken en woorden, ondersteund door beeld én geluid. Kiene Klanken is ontwikkeld voor groep 3. De speciale letter-, woord- en klankoefeningen sluiten naadloos aan bij de aanvankelijk leesmethodes van nu (Veilig leren lezen en Lijn 3).

In groep 1 en 2 is de set zeer geschikt voor kinderen met een voorsprong in lezen. De stempels werken zonder wifi of bluetooth en zijn niet afhankelijk van batterijen. De bijbehorende app is te downloaden in de App Store. Beschikbaar voor iOS en Android.

Kiene Klanken is ontwikkeld in samenwerking met Marbotic, onze innovatiepartner voor onderwijs.

ch

### 

Inhoud: • 42 interactieve klankstempels in twee lagen verdeeld - 26 enkele klanken • 16 dubbele / speciale klanken • houten kist met 2 lagen en deksel (28.5 x 25 x 8 cm)

educo

# KLASSE KLANKEN

3-6 6-12

### Inhoud:

- 42 houten klankstempels
- 26 enkele klanken, zwart
- 16 dubbele / speciale klanken, blauw
- houten kist (39 x 23 x 5 cm)

De traditionele, 'old school' tegenhanger van de interactieve klankstempelset Kiene Klanken (E523400). Klasse Klanken is een set van houten letter- en klankstempels in een mooie houten opbergkist. Stempelen kan in doorgaande lijn en naar wens worden aangeboden. Kies naar eigen voorkeur en/of afgestemd op kindniveau alleen de letters, de klanken of een combinatie van beide.

### 





Speel een spel met de wijzer, combineer letterkaartjes, maak woorden of zoek naar woorden met dezelfde begin- of eindklank. Stimuleer visuele discriminatie, klanktekenkoppeling en het vergroten van de woordenschat.





PREPARATORY WRITING

> MOSAIC BALLS - TABLE 900000304 (3-6) (6-12)

Contents:

8 assignment cards
 wooden frame with 64 coloured wooden balls

Imitate the example cards by moving the coloured balls at the bottom of the frame with your fingers. Practise fine motor skills, concentration skills and hand-eye coordination. Play alone or together.



NEW

NEW

### MAXI MOSAIC - BALLS 900000283

(3-6)

### Contents:

- 160 wooden balls in 8 bright colours
- 8 assignment cards
- 2 transparent mosaic frames
- 2 tweezers
- wooden box (43.5 x 33.5 x 7.5 cm)

Encourage children to exercise their colour and shape perception and the fine motor skills. Use your hand or the tweezer to put the balls in the frame. Make your own creations or use one of the assignment cards.

NE

### TWEEZERS E523349

(3-6)

Contents: • set of 4 wooden tweezers

Develop fine motor skills with these wooden tweezers. Use in games with beads, rings, knob puzzle pieces, etc.

MOSAIC BALLS 90000303

### Contents:

(3-6)

 8 assignment cards • wooden frame with coloured wooden balls (18 x 18 x 5 cm)

Imitate the example cards by moving the coloured balls at the bottom of the frame with your fingers. Practise fine motor skills, concentration skills and hand-eye coordination. Play alone or together.

MAXI MOSAIC - PINS 900000153 (3-6)

### NEW

Encourage children to exercise their colour and shape perception and the fine motor skills. Use the pincer grip to put the pins in the mosaic board. Make up your own creations or use one of the assignment cards.

Contents: • 160 wooden pegs in 8 bright colours 8 assignment cards • 2 transparent mosaic frames • wooden box (43.5 x 33.5 x 7.5 cm)



NEL

### KRALO - PLACE THE BEAD 900000154 (3.6)

### Contents:

- 4 bead boards (2 white and 2 transparent)
- 540 plastic beads
- 6 task cards
- wooden box (33.5 x 22.5 x 7 cm)

Create figures of the assignment cards or create your own figures. Children practise the pen grip. This prepares them for writing. Eye-hand coordination, precision, concentration, and a sense of colour and pattern are practised and stimulated.

### 

KRALO BEADS (1000) - -E036094

# BOARD WHITE SQUARE

Kralo board white plastic square

# BOARD WHITE ROUND

Kralo board white plastic round

### BOARD TRANSPARENT SQUARE E095061

Kralo board transparent plastic square

### BOARD TRANSPARENT ROUND E095066

### Kralo board transparent plastic round

### BEAD BOARD PLASTIC LID E095031

• Plastic lid for bead board round or square

# RINGS AND STICKS

3-6

### Contents:

- 248 plastic shapes in 4 colours
- 24 plastic task cards
- wooden box (33.5 x 22.5 x 7 cm)

Create figures of the assignment cards with the rings and sticks or create your own figure. Knowledge of shapes and the associated vocabulary is promoted. A sense of patterns and concentration are practised.

EXTRA SHAPES (248) **e522194** 

Additional shapes for Rings and sticks.



### SCREW SHAPE AND COLOUR E522046

Copy various colour-shape sequences by using the nuts and bolts. Practise recognising and naming shapes and colours and movement with the wrist.

### 

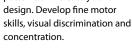
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### MAGNETIC DESIGN BOARD - 1 PIECE 900000019 (3-6)

### Contents:

• 1 red design board (43.5 x 3.5 x 7.5 cm)

Pull up the small balls with the magnetic pen. Experience with patterns and create your own





# MAGNETIC DESIGN BOARD E523388



Copy the patterns and figures of the assignment card on your design board. Pull up the small balls with the magnetic pen. Experience with patterns and create your own design as well. Develop fine motor skills, visual discrimination and concentration.

### 



Contents: • 2 red design boards • 4 magnetic pens • 6 plastic assignment cards with 12 assignments • wooden box (33.5 x 22.5 x 7 cm)

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# GEOMETRIC BOARD



### Contents:

- 80 elastic rubber bands in 4 different colours 1 game board
- 6 example cards (= 12 examples)
  wooden box (33.5 x 22.5 x 7 cm)
- wooden box (33.5 X 22.5 X 7 cm)

Create figures by placing the rubber bands around the pins. Discover perimeter, surface area, different angles and much more. Use the example cards or create beautiful creations yourself.



RUBBER BANDS

900000020

Contents: • 80 elastic rubber bands in 4 different colours



HAPPY HAMMER - GEO E522355 (3-6)

### Contents:

- 2 cork boards with MDF base
- 12 plastic task cards
- 144 plastic geo shapes
- 2 plastic hammers
- brass nails
- wooden box (43.5 × 33.5 × 7.5 cm)

'Happy hammer' introduces children to geometric shapes and patterns. It stimulates a sense of colour and shape, with fitting and measuring also playing a role. Motor skills and concentrated work are stimulated.



FINE MOTOR SKILLS CARDS 900000165 (3-6) (6-12)

Children practise their writing skills by following the lines on the cards as closely as possible. Practise the pen grip and experience the reading-writing movement from left to right.

PARIS

DEVELOPED IN Collaboration with a graphologist Contents: • 10 plastic writing cards • 10 plastic insert covers • wooden box (43.5 x 33.5 x 7.5 cm)

## MAXI STRINGING BEADS

E5221

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### Contents:

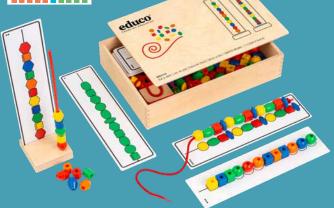
2 wooden holders with plastic stick
4 red cotton laces

• 180 plastic beads in 6 shapes and 5 colour

• wooden box (33.5 x 22.5 x 7 cm)

Learn about shapes, colours, order and patterns with Maxi stringing beads. Children follow the colourful patterns from the card images to fill their stand or by using the thread.

### 



# CARD STAND

Additional stand for Maxi stringing beads

3004252

RAINBOW BEADS (250)

shapes and colours, develop spatial



### SET OF 180 MAXI STRINGING BEADS e522188

Additional beads for Maxi stringing beads

### Contents:

 250 plastic beads in 6 shapes and 5 full colours
 8 red cotton laces in 2 lengths
 transparent plastic bucket (20 x 13.5 cm)

# Learn about shapes, colours, order and patterns

### INSERT MOSAIC 10 MM e522333 (3-6)

### Contents:

- 160 pegs in 8 bright colours
- 8 assignment cards
- wooden box with partitions and lid (31 x 29 x 8.5 cm)

A insert mosaic frame to encourage children to exercise their colour and shape perception. Children can make their own creations or use one of the 8 assignment cards. The assignment cards have 8 advancing levels of difficulty.

ADDITIONAL PINS 10 MM E522335 • approximately 800 pcs for Insert mosaic

### VETROVORM E522462



### Contents:

18 perforated plastic cards
24 cotton laces

• wooden box (33.5 x 22.5 x 7 cm)

A fun game for developing hand-eye coordination. Copy colourful designs by threading strings through the perforated cards or use the 6 blank cards to create own designs.



### STRING LACES (24) E522576 Set of 24 cotton string laces

Set of 24 cotton string laces in 4 colours. Length: 86 cm.

# Escential Escential Escential Escential Escential Escential Escential Escential Escential Escentration Escent

### Contents:

4 plastic embroidery plates (28 x 19.5 cm)
4 embroidery needles with a blunt tip
9 double sided example cards
embroidery thread

Create embroidered designs with this safe and easy to use set. Follow examples or use your imagination and make beautiful new patterns.



### CHAIN LINKS (200) E136013

### Contents:

• 200 plastic chain links in 4 colours

Create colourful series of chain links. Develop hand-eye coordination, fine motor skills and colour recognition.





### FUN BUTTONS (200) E136011

Contents: • 200 plastic fun buttons in 4 colours

Stack, sort and lace colourful buttons with 1-5 holes. Develop hand-eye coordination, fine motor skills and colour recognition.

### NUTS AND BOLTS (64) E136010

Contents: • 64 plastic nuts and bolts in 4 colours

Create all sorts of shape and colour combinations and sequences with nuts and bolts. Develop hand-eye coordination, fine motor skills and colour and shape recognition.



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# MOTOR SKILLS BOARD - WRITING PATTERNS 1

3-6

Excellent for developing eye-hand coordination, logical thinking and visual tracing. While playing with this board, the children train their writing movements, spatial awareness, and concentration. Using the example cards, the children try to move the coloured balls with the magnetic pen through the maze to the right spot.



# Motor skills board - Numbers



**Contents:** wooden magnetic board

(37.5 x 37.5 cm) • 6 cardboard assignment cards

### Contents:

- wooden magnetic board (29.5 x 29.5 cm)
- 6 cardboard assignment cards
- magnetic pen

With the magnetic pen and the turntable, move coloured balls through the maze as you like or by using the 6 assignment cards. Create patterns of various colours and various amounts of balls. Stimulate fine motor skills, spatial awareness and the ability to concentrate.

### 



### MOTOR SKILLS BOARD - FLOWERS E522963 (3-6)

With the magnetic pen, move coloured balls to the flowers. Combine balls and flowers of the same colour or develop counting, by placing as many balls in a flower as the number of petals. Stimulate fine motor skills, spatial awareness and the ability to concentrate.

### MOTOR SKILLS BOARD -WRITING PATTERNS 2 E522393

### 3-6

### Contents:

- wooden magnetic board (37.5 x 37.5 cm)
- 6 cardboard assignment cards
- 2 magnetic pens

Excellent for developing eye-hand coordination, logical thinking and visual tracing. While playing with this board, the children train their writing movements, spatial awareness, and concentration. Using the example cards and the turntable, the children try to move the coloured balls with the magnetic pen through the maze to the right spot.



# MOTOR SKILLS BOARD - SHAPES

3-6

### Contents:

- wooden magnetic board (37.5 x 37.5 cm)
- 6 cardboard assignment cards
- 2 magnetic pens

With the magnetic pen and the turntable, move coloured balls through the maze as you like or by using the 6 assignment cards. Create patterns of various colours and various amounts of balls. Stimulate fine motor skills, spatial awareness and the ability to concentrate.

### 

Contents: • wooden magnetic board (29.5 x 29.5 cm) • 6 cardboard assignment cards • magnetic pen

### MOTOR SKILLS BOARD - QUANTITIES E522952 (3-6)

With the magnetic pen, move coloured balls through the maze as you like or by using the assignment cards. By sorting the various colours and amounts of balls, develop counting and the understanding of numbers and amounts up to 10. Stimulate fine motor skills, spatial awareness and the ability to concentrate.



DRESS DOLL ED e523035 (3-6)

With dress doll Ed, the child can practise with different types of clothing fasteners. Learn to zip, lace, button and buckle. Also suitable as a cuddle toy. Height: 53 cm.



# MATHEMATICS





### Numeracy Number sense

### HAPPY HAMMER - NUMBERS 900000055

(3-6)

### Contents:

- 60 wooden numbers
- (6 x numbers 0-9)
- 30 wooden math signs
- 2 boxes of brass nails
- 2 wooden hammers
- 2 cork boards
- wooden box with partitions (32 x 30 x 6 cm)

555

Learn the even and odd numbers ....

2

20

2

Hammer numbers and sums on the cork board. Increase number sense and stimulate fine motor skills.



# NUMBER LINE ATHLETICS



### Contents:

- 2 wooden holders
- 2 plastic background cards
- 20 red wooden blocks
- 20 yellow wooden blocks
- 32 plastic numbered cards; 2x 0-10 and 1x 11-20
- 2 x 6 plastic control cards
- wooden box (33.5 x 22.5 x 7 cm)

The strength of Number line athletics lies in its simplicity, the comprehensible connection between the blocks (quantities) and the position of a number on the number line. This connection stimulates the transition from counting quantities to counting numbers on a number line and ultimately it stimulates the development of a mental number line.

# FEEL THE NUMBER



### Contents:

- 10 wooden boards with the numbers 0-9
- wooden pen
- wooden box
- (15 x 11.5 x 7 cm)

Follow number shapes with your index finger or the wooden pen. Stimulate pre-writing skills, number shape recognition and fine motor skills.





Contents: • 2 wooden playing pieces representing a street • 20 wooden houses • wooden box (33.5 × 22.5 × 7 cm)

11111

### NUMBERED STREET 900000186

2

3-6

4

6

8

10

12

Children become aware of how houses are numbered. They learn the even and odd numbers. Through the numbered street, the relationship to reality becomes clear. This makes learning meaningful.

20

19

### EARLY LEARNING HAS NEVER BEEN EASIER AND MORE FUN THAN BY STAMPING THE RIGHT STAMPS ONTO THE TABLET!

### MAGIC NUMBERS

900000022



### Contents

- the mathematical symbols +, -,> and = wooden box (24.5 x 29.5 x 4.5 cm)

sounds, by means of the tablet. The app is available in English, Dutch, Flemish, German, French, Spanish and Chinese. All exercises can be played unsupervised.

The required app can be downloaded for free from the App Store and from Google Play. It can be found under Magic Numbers.

### 



### Contents: • 48 playing cards • 2 wooden stands

A card game with many variations of short games in which strategic thinking, sorting, and number sense are trained as well as learning to deal with winning and losing.



### NUMBER CARDS

Train the number sense and numeracy skills with the wooden number cards. Think up math games for children to play with the cards, or have the children come up with a form of game themselves.



### NUMBER CLIPS 0-100 900000254



### **Contents:**

- 101 plastic number clips (0-100)
- white cord
- wooden box  $(37 \times 30 \times 13 \text{ cm})$

In order to give children an insight into the number line, these number clips can be hung in the classroom. Children are supported by the number line until they have mastered it.





0 10 20

40 80

10 50 90 20 60 100 30 70 7



0 - 20900000172 (3-6) (6-12)

**Contents:**  21 wooden number cards • wooden frame (6.5 × 7 cm)

0 - 100900000173 (3-6) (6-12)

Contents: • 101 wooden number cards wooden frame (13.5 x 20.5 cm)

# Number stamps



(3-6) (6-12)

### **Contents:**

• 14 wooden stamps (10 digits, 4 characters) • wooden box (22.5 x 14 x 5.5 cm)

### **O-9 OUTLINE** 900000240

(3-6) (6-12)

### **Contents:**

• 14 wooden stamps (10 digits, 4 characters) • wooden box (22.5 x 14 x 5.5 cm)

Number stamps with an open print, that can be filled in with a line.

### COUNTING BUS - MINI E523326 (3-6)(6-12)

Small version of the counting bus. Ideal for small group work and remedial instruction. Create situations with the large counting bus to introduce counting, adding and subtracting up to 20, let children act out these situations individually or in pairs using the small counting bus.



Contents: (35 x 7 x 7 cm) • 20 passengers in 2 colours • 22 plastic assignment cards • wooden box (24.5 x 12.5 x 7 cm)

### 0-20 900000241

(3-6) (6-12)

Contents: • 25 wooden stamps (21 digits, 4 characters) • wooden box (29 x 11.5 x 5.5 cm)

### COUNTING BUS - MAXI E523119

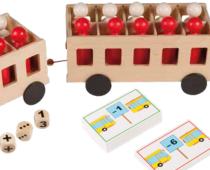
(3-6)(6-12)

### Contents:

- wooden bus (91 x 18 x 18 cm)
- 20 passengers in 2 colours
- 20 plastic assignment cards
- 4 wooden dice
- wooden box (24 x 12.5 x 7 cm)

Let passengers get on or off the bus to practise math skills. How many passengers take a ride with the bus? Dice and playing cards enhance the endless variety and complexity of games and lessons. Introduce counting, adding and subtracting up to 20.





# 10=6+

**Contents:** 2 wooden hands on wooden base with 0 bendable fingers

# COUNTING HANDS



Recognize quantities at a glance. Counting hands help children to trust their number skills and move away from using their own fingers.



### MATH BLOCKS 900000179

3-6 6-12

### Contents:

• 41 wooden blocks

• wooden frame (26  $\times$  26 cm)

With the 'Math blocks', the next step can be taken after the concrete splitting of numbers. With the arithmetic rods, numbers up to 12 can be divided or added in a comprehensible way. For example, the rod of 5 is as long as those of 1 and 4 or as long as those of 2 and 3, and so on.



# NUMBER PUZZLE 1-10

3-6

Number puzzle 1-10 clearly introduces one to one number correspondence to children. Count the dots and match with a number symbol. Check answers by fitting the puzzle pieces together.



Contents: • 20 wooden puzzle pieces • wooden box (24 x 12.5 x 7 cn

#### SPLIT(S)BOX 900000279

#### Contents:

3-6 6-12

wooden box with sliding lid10 plastic balls

Learn to partition numbers up to 10. Fill the box with as many balls as the number you want to partition. When shaken, the triangle in the box divides the number of balls in 2.

(E)



COUNTING EGGS E523002 (3-6) (6-12)

#### Contents

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wooden egg box with strong magnet
wooden framed whiteboard lid
10 wooden eggs with magnets

The 10 unbreakable eggs are magnetically held into place for class instruction. The egg box lid is a whiteboard surface. Children can compete to correctly answer equations written on the box lid with a dry erase marker (not included). Open the box to check the answer by counting the eggs.

# COUNTING DIAGRAM 1-5

(3-6)

Discover and combine cards with a same number representation. Numbers 1-5 are visualised in various ways, with: number symbols, dice, part of a circle, stars and tiles.





# COUNTING DIAGRAM 6-10

Discover and combine cards with a same number representation. Numbers 6-10 are visualised in various ways, with: number symbols, dice, part of a circle, stars and tiles.





#### COUNTING CIRCLE E522053 (3-6)

These jigsaw wedges have three styles of numerals. Each wedge of cake sequentially goes up to 10. Work puzzle by wedges first or move in concentric circles by adding the values in order. Increase difficulty by starting at the value other than one or by working backwards from 10.

## 



Contents: • wooden jigsaw board (33.5 x 33.5 cm) • 10 wooden dot pieces • 10 wooden numbered pieces • 10 wooden symbol pieces



#### SPIDER SORTING PUZZLE - QUANTITIES E523365

3-6

#### Contents:

17 wooden puzzle pieceswooden frame (40 x 40 cm)

Look at the images the spider shows. The spider gives 4 assignments. Place image cards with matching quantities in the right place into the inlay frame.



Discover and combine

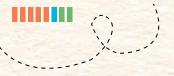
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14 🚟 🚟 🕁 🏬 🛛	19 🔛 🎬 🎡 🖬
15 👬 🇱 🗱	
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## COUNTING DIAGRAM 11-15 EN 16-20 (3-6)

Contents: • 2 wooden frames (34 x 34 cm)

• 50 plastic image cards

Discover and combine cards with a same number representation. Numbers 11-20 are visualised in various ways, with: number symbols, dice, part of a circle, stars and tiles.





#### COUNTING FRUIT



#### Contents:

wooden magnetic board (29.5 x 29.5 cm)
magnetic pen

Motor skills board that trains motor skills, counting and the ability to concentrate. The wooden discs can be moved to the right place using a magnetic pen.



NUMBERS E522391 (3-6) Contents: • wooden magnetic board 7.5 x 37.5 x 1.8 cm • magnetic pen

70 8

With the magnetic pen and the turntable, move coloured balls through the maze as you like. Create patterns of various colours and various amounts of balls. Stimulate fine motor skills, spatial awareness and the ability to concentrate.

## 

#### INLAY PUZZLE BOARD -FINGERS AND TOES E522969

• wooden magnetic board (29.5 x 29.5 cm)

With the magnetic pen, move coloured balls through the maze as you like or by using the assignment cards. By sorting the

various colours and amounts of balls, develop counting and the

motor skills, spatial awareness and the ability to concentrate.

understanding of numbers and amounts up to 10. Stimulates fine

6 cardboard assignment cards

(3-6)

QUANTITIES E522952

Contents:

• magnetic pen

Contents: • wooden frame (36.5 x 36.5 cm)

Inlay puzzle board with 10 colourful fingers and toes to introduce number correspondence. Each finger or toe features a number and the frame corresponds numerically in dots. Practising putting the pieces into place helps children gain in dexterity and shape recognition.







#### BEETLE COUNTING GAME E522102 (3-6)

Contents:

wooden frame (40 x 40 cm)50 plastic image cards

Match sets of beetle wings featuring dots and numbers. Combine dots with dots and numbers with numbers or both for more difficulty. Develop counting skills and number recognition up to 12.

Contents: • wooden board (29 x 36 cm) 10 assignment cards • magnetic pen\_\_\_\_\_

#### FIND AND COUNT MAGNETIC E523369

3-6

Place the assignment strip in the wooden board. Count the assigned images. Move the same amount of coloured balls with the magnetic pen. Turn the assignment strip for self check.

Contents: • 2 wooden holders with red plastic sticks • 6 plastic theme boards • 6 plastic task strips • 100 red plastic beads • wooden box (33.5 × 22.5 × 7 cm) . - - -

2 4 6



# FIND AND ADD

Calculating game in which children search for depicted items on theme plates. First, they look for the amount on the left picture and slide the same number of beads on the first rod. Then, they look at the right picture and slide the same number of beads on the second rod. On the third rod they slide the total amount of beads. A game with sums up to 10 in 2 different levels.

E523299 (3-6)





FIND AND ADD -EXTRA BEADS (100) E522886

#### FIND AND COUNT UP TO 10 900000145

(3-6)

The task card shows what is to be looked for on the theme sheet. The child indicates the number of beads on the stand. The child develops a sense of quantities and numbers up to 10 as well as the appropriate vocabulary. Placing the beads trains positioning and thus the motor skills.





FIND AND COUNT UP to 10 extra stand e522885

FIND AND COUNT UP TO 10 -EXTRA BEADS (100) E522886



FIND AND COUNT UP TO 20 E523240 (3-6)

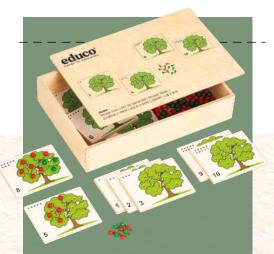
- Contents:
- 6 theme boards6 assignment strips
- 120 beads
- 2 wooden stands
- wooden box (33.5 x 22.5 x 7 cm)

Find the 4 assigned theme items. Each item has 2 poles to record the count with beads.

#### FIND AND COUNT UP TO 20 -EXTRA STAND E523244

FIND AND COUNT UP TO 20 -EXTRA BEADS (100) E522886

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# APPLE TREE COUNTING GAME



#### Contents:

10 wooden boards
60 pegs in 2 colours
wooden box (33 x 32.5 x 7 cm)

Fill trees with an amount of red and green apples, indicated by a number symbol and dots. Develop fine motor skills and discover the relation between amounts and number symbols up to 10.

#### 

1,2,3...

#### COUNTING STREET E522882 (3-6)

Deliver mail and learn to count to 10. Find the missing number in a series, and practise addition and subtraction and number correspondence. Build teamwork by pairing up children to take turns delivering letters based on verbal directions and cues. Children can also work individually and deliver a number of envelopes to each house based on colour and numerals.

## 

COUNTING MATRIX E522498



#### Contents:

8 matrix game boards, printed on both sides 200 image cards

• wooden box (42 x 33 x 9 cm)

Children use counting and observational skills to complete these data game charts. Cross reference the game chart to apply the correct graphic image in the correct amount. By matching the values from the horizontal and vertical axes, children get acquainted with charts.

## TELLO E522496

#### Contents:

6 plastic play boards

• 36 plastic symbol cards

• 48 plastic pegs in 4 colours (12 x 4)

• 48 plastic counters in 4 colours (12 x 4)

122.

• 48 wooden pawns in 4 colours (12 x 4)

• wooden box (33.5 x 22.5 x 7 cm)

Practise number constants and one to one correspondence. Make equal quantities by using various objects. Play in a group or individually and practise number fluency up to 12.

## 

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119

• 2 stands • 2 rows of houses • 16 assignment cards • 10 house numbers (numbers and dots) • 100 multi-coloured envelopes • wooden box (36.5 x 14 x 10.5 cm)

#### THEMATIC COUNTING GAME E522401

(3-6)

#### Contents:

- 8 plastic assignment cards
- 64 plastic image cards
- wooden box (34 x 20 x 6 cm)

Children realize the value of equal sets as remaining the same, even when spread out, squeezed together or rearranged. Place the image cards next to the story board with the logical order or matching numeric value. When correct, turning all cards over onto the story board reveals one large image.

## 



# Contents: • 2 leaf shaped play boards (recesses for wings) • 48 round assignment cards • 62 wings • 2 plastic answer charts • wooden box (33 x 32.5 x 7 cm)

With Dotsy the ladybug, children learn the different number combinations from 1-10. Each wing is different in dots and 5 is the largest number represented. Children create a ladybug counting dots and adding 2 wings to a leaf. Dotsy, indirectly prepares children for the addition of numbers through 10.

## 

## HELP KITTY HELP 3904403

(3-6)

Where will the pointer stop? Will you get some cheese or lose some? Be aware of the mice, they love cheese. Luckily you have cats to help you. The first player to collect 10 cheeses and has no mice wins. Develop number skills up to 10 and logical thinking skills.

## 

#### NUMBER GAME E522152

(3-6)

#### Contents:

- 216 wooden markers in 6 colours
- tiles with numbers up to
- 10 and equation symbols
- wooden box (33 x 32.5 x 7 cm)

Create tactile equations using coloured, numbered, dotted and signed chips. Students learn the math signs (+, -, =) and create additions and subtractions. Children physically and verbally represent the properties of addition and subtraction.

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# Math puzzles up to 6

Practise the understanding of the numbers 0 to 6. Combine quantities, represented in a structured fashion, with the right number symbol. Each piece of the puzzle shows a certain quantity. These quantities correspond to a number on the frame. Also note the colour, as some quantities occur more than once.

## 

#### QUANTITIES 90000062

(3-6)

#### Contents:

- wooden frame (40 x 28 cm)
- 24 wooden puzzle pieces
- with quantities up to 6

#### ADDITIONS AND SUBTRACTIONS 90000063

(3-6)

#### Contents:

• wooden frame (40 x 28 cm) · 24 wooden puzzle pieces with addition and subtraction equations up to 6

# Math puzzles up to 12

Practise the understanding of the numbers 0 to 12. Combine quantities, represented in a structured fashion, with the right number symbol. Each piece of the puzzle shows a certain quantity. These quantities correspond to a number on the frame. Also note the colour, as some quantities occur more than once.

#### QUANTITIES 90000064

(3-6)

#### Contents:

- wooden frame (40 x 28 cm)
- · 35 wooden puzzle pieces with quantities up to 12



# 3-6

#### Contents:

• wooden frame (40 x 28 cm) 35 wooden puzzle pieces with addition and subtraction equations up to 12

Practise the understanding of the numbers 0 to 12



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#### NUMERACY OPERATIONS



#### **Contents:**

- wooden counting frame (82 cm)
- 10 red and 10 white wooden beads (3.5 cm Ø)
- wooden whiteboard (35 x 14 cm)
- 2 metal hooks

Teachers tool to demonstrate additions and subtractions up to 20. Provided with a board to write on. Write a number on the board and show with the red and white beads the corresponding number picture by sliding the remaining beads behind the white board.

#### 

#### COUNTING FRAME UP TO 20 - PUPIL 3018230 (6-12)

5+3=8

 $\bigcirc$ 

- Contents: • wooden counting frame
- (24 cm)
- 10 red and 10 white wooden beads (1 cm Ø)

Practise number skills up to 20. Use the beads to visualise numbers and arithmetic operations. The beads alternate between 5 red and 5 white beads.

COUNTING FRAME UP TO 100 PUPIL 3018235

(6-12)

COUNTING FRAME UP TO 100 - COLOUR CHANGE 3018236 (6-12)

#### Contents:

- wooden frame (24 x 20 cm)
- with 10 metal rods
- 50 red and 50 white wooden beads (1 cm Ø)

Practise number skills up to 100. Use the beads to visualise numbers and arithmetic operations. The design of the counting frame makes it suitable for both horizontal and vertical use. The beads alternate between 5 red and 5 white beads.

#### Abacus 5 x 10 - teacher 3018303

#### Contents:

wooden holder with partition (19 x 21 x 9.5 cm)
50 flat plastic beads in 5 colours (2.6 cm Ø)

Teach place value, addition and subtraction. This abacus represents units, tens, hundreds, thousands and ten thousands. It contains 5 x 10 beads in 5 colours grouped in tens.



#### ABACUS 5 X 20 - TEACHER 3018301

Teach place value, addition and subtraction and visualise (large) numbers. Demonstrates the principle of 'borrowing' from the next column. The beads that are not used disappear behind the wooden partition. This abacus represents units, tens, hundreds, thousands and ten thousands. It contains 5 x 20 beads in 6 colours grouped in tens.

#### 

Contents: • wooden holder with partition (29 x 21.5 x 9 cm) • 100 flat plastic beads in 6 colours (2.6 cm Ø)



#### ABACUS 5 X 10 - PUPIL 3018304 (6-12)

#### Contents:

 wooden holder with partition (11 x 15 x 6 cm) 50 flat plastic beads in 5 colours (1.5 cm Ø)

Learn place value, addition and subtraction. This abacus represents units, tens, hundreds, thousands and ten thousands. It contains 5 x 10 beads in 5 colours grouped in tens.

ABACUS 3 X 20 - PUPIL 3018302 6-12)

Learn place value, addition and subtraction and visualise (large) numbers. Practise the principle of 'borrowing' from the next column. The beads that are not used disappear behind the wooden partition. This abacus represents units, tens and hundreds. It contains 3 x 20 beads in 6 colours grouped in tens.

#### BEAD STRING up to 10 - pupil 3018262 (3-6)(6-12)

Contents:

• 5 red and 5 white plastic beads (1 cm Ø) • cord (50 cm)

Designed for individual use to develop number skills up to 10. The number patterns remain visible as the beads do not slide.



BEAD STRING UP TO 20 - PUPIL 3018280 (6-12)

#### Contents:

• 10 red and 10 white plastic beads (1 cm Ø) • cord (50 cm)

Designed for individual use to develop number skills up to 20. The number patterns remain visible as the beads do not slide.

## 





#### BEAD STRING UP TO 20 - TEACHER 3018271

#### Contents:

• 10 red and 10 white plastic beads (2.4 cm Ø) • cord (100 cm)

To demonstrate numbers and arithmetic operations up to 20. The beads alternate between 5 red and 5 white beads.

## Abacus 5 x 20 - pupil 3018321 (6-12)

- Contents: wooden holder with partition (18 x 15 x 6 cm)

'borrowing' from the next column. The beads that are not used disappear behind the wooden partition. This abacus represents units, tens, hundreds, contains 5 x 20 beads in 6 colours grouped in tens.





BEAD STRING UP TO 30 - PUPIL 3018281 (6-12)

Designed for individual use to develop number skills up to 30. The beads alternate between 5 red and 5 white beads.



#### BEAD STRING UP TO 30 - TEACHER 3018273

#### Contents:

15 red and 15 white plastic beads (2.4 cm Ø)
cord (150 cm)

To demonstrate numbers and arithmetic operations up to 30. The beads alternate between 5 red and 5 white beads.

#### 

#### BEAD STRING UP TO 100 - PUPIL 3018250 (6-12)

#### Contents:

50 red and 50 white beads (1 cm Ø)
cord (150 cm)

Helps pupils to develop a visual image for locating large numbers quickly. The number patterns remain visible as the beads do not slide. The beads alternate between 10 red and 10 white beads.

## 

#### BEAD STRING UP TO 100 - PUPIL 3018260

Helps pupils to develop a visual image for locating large numbers quickly. The beads alternate between 10 red and 10

white beads.

\_\_\_\_\_Contents:

Contents: • 50 red and 50 white flat plastic beads (1.5 cm Ø) • cord (120 cm)

#### BEAD STRING UP TO 100 - TEACHER 3018246

Contents: • 50 red and 50 white plastic beads (2.4 cm Ø) • cord (300 cm)

To demonstrate numbers and arithmetic operations up to 100. The beads alternate between 10 red and 10 white beads.

MATHEMATICS | NUMERACY - OPERATIONS



(6-12)

#### BEAD BAR UP TO 100 - PUPIL 3018219

## 6-12

#### Contents:

• wooden frame (68 cm) with metal rod and anti-slip studs

- 50 red and 50 white flat plastic beads (1.5 cm  $\emptyset$ )

Practise number skills up to 100. Use the beads to visualise numbers and arithmetic operations. The bead bar fits on a pupils table and has anti-slip studs. The beads alternate between 10 red and 10 white beads.



# BEAD BAR UP TO 100 - TEACHER

1000000

#### Contents:

wooden frame (150 cm) with metal rod
50 red and 50 white flat plastic beads (2.8 cm Ø)

2 metal hooks

Practise number skills up to 100. Write numbers, percentages or fractions corresponding with the beads on the school board to work on a more abstract level. The beads alternate between 10 red and 10 white beads.

# Base 10

Use the units, longs, flats and cube to materialise the decimal structure of numbers.

## 



UNITS BLANK (100) 3015120

UNITS BLANK (1000)

LONGS BLANK (100)

FLATS BLANK (10)

3015113

**CUBE BLANK** 

3015114

3015110

3015111

#### **ASSORTMENT BLANK** 3015210



#### Contents:

- wooden box (32 x 21.5 x 3.5 cm)
- 100 blank wooden units of 1 cm<sup>3</sup>
- 20 blank wooden longs of 10 cm<sup>3</sup>
- 2 blank wooden flats of 100 cm<sup>3</sup>

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HITHHIT

8 blank wooden longs 10 cm<sup>3</sup>
white plastic card with 100 squares

SET - PUPIL 3015310 6-12

Place the card with 100 squares into the lid and practise with the units and longs. Increase insight into the decimal system.

## MATH DOMINOES

 $0 \times l$ 

01

65

By working through the sums in a playful way, children can learn the sums for themselves. No sum is left out. Come in a cotton net.

#### 

\_\_\_\_\_

#### ADDITION 900000224

6-12

Contents: • 66 wooden dominoes

9 1+1= 2 3+5= 8

# es •1

SUBTRACTION 900000225

5-12

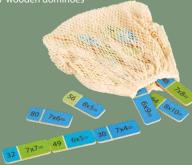
10×10=

Contents: • 65 wooden dominoes

#### MULTIPLICATION 900000184

-12

#### Contents: • 117 wooden dominoes



' lyige

10 1000

2×1

0 9-0=

DIVISION 900000223

8.1=

9 10-8= 2 10-3= 7 7-7=

Contents: • 110 wooden dominoes

8 16:8

10-0=

9.5



# Math cards

Children working in pairs use these flashcards in order to automate the sums. No sum is left out!

## 

#### ADDITION 900000227

6-12)

124

Contents: • 249 flash cards

Addition sums up to and including 30.



5-3= 1/2 1-4= 1/2 20-7= 1/2 21-23=

SUBTRACTION 900000228

G

• 249 flash cards

Subtraction sums up to and including 30.

# MULTIPLICATION 900000185

5-12

Contents: • 72 flash cards

Multiplication sums up to and including 12.





DIVISION 900000226

5-12

Contents: • 72 flash cards

Division sums up to and including 12.

#### ADDITION BUDDY 1352000 (6-12)

SUBTRACTION BUDDY 1353000 (6-12)

**DIVISION BUDDY** 

1358000

6-12)

# MULTIPLICATION BUDDY

6-12

Practise addition, subtraction, multiplication and division with these self-checking buddies. Place the red card on top of the card with sums to hide the answers.

MATH DEVICE

6-12

Contents: • wooden math device with print (7 × 36 cm)

Practise sums up to 10 by using the math device.

5 4 3 2 1 0 3 4 5 6 7 8

10 9 0 7

#### MATH BLOCKS -FRACTIONS 900000180

6-12

At an abstract level, get acquainted with fractions and learn how to calculate with them. Because the blocks are different in sizes, it becomes clear to children how fractions relate to one another, and they learn to see that different fractions may lead to the same number. For example: 2 x 1/4 equals 1/2 or 3/6.

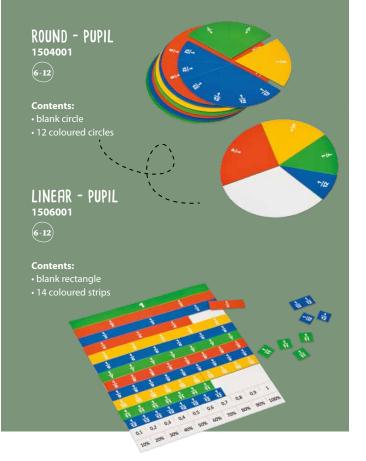
Contents: • 78 wooden blocks • wooden frame

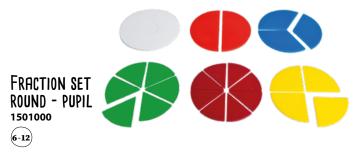


# Magnetic fraction set

Recognise, name and learn to calculate with fractions. The colours of the sets reinforce the relationships between the various fractions. The linear fraction set also shows the relationship between fractions, percentages and decimal numbers

## 





#### Contents:

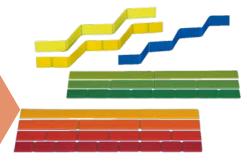
plastic fraction parts (0.2 cm thick) (diameter 1/1 is 8.8 cm)

transparent plastic box round (9 x 1.7 cm)

Round fraction components with bright colours. The set helps pupils to discover fractions up to 12 and to understand the part-whole relationship.

#### 

#### **Contents:** • 10 unbreakable, flexible plastic strips • black plastic box with transparent hinged lid (27 x 8.5 x 2 cm)



FRACTION SET LINEAR - PUPIL



Colourful set of 10 unbreakable strips. One strip represents a whole number; the other nine are flexible and can be folded into half or up to a tenth part. The length of the parts of the strips help to give a clear picture of the part-whole relationship. The nuances of a colour indicate which fractions are related to each other.

## 



cotton bag

Set of 4 dice with dots, math symbols and numbers to practise additions, subtractions and multiplications. The dice can be combined in various ways. For easy sums use the die with numbers 0-5 and the die with dots 1-6. Add up the numbers or subtract the smallest number from the greatest number. For more difficult sums use the dice with numbers 0-5, 5-10 and the die with math symbols.

## 



6-12

#### **Contents:**

4 wooden dice (5 cm) with fractions and self-check
cotton bag

Dice with round fractions. Name or visualise the fraction you throw and check your answer by turning the die. Increase insight in fractions, the way they can be represented and their relationships.





#### LARGE DIE (3-6) (6-12) Contents:

• plastic die 1-6 (10 cm)

Dice made from soft plastic, safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use. The dice help children to inculcate numbers up to 6.

#### 



RED - DOTS 3011502



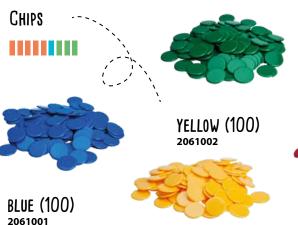
LARGE DIE GREEN - NUMBERS 3011510 (3-6) (6-12)

Contents: • plastic die 1-6 (10 cm)

Die made from soft plastic, safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use. The number die helps children to inculcate number symbols up to 6.

#### 

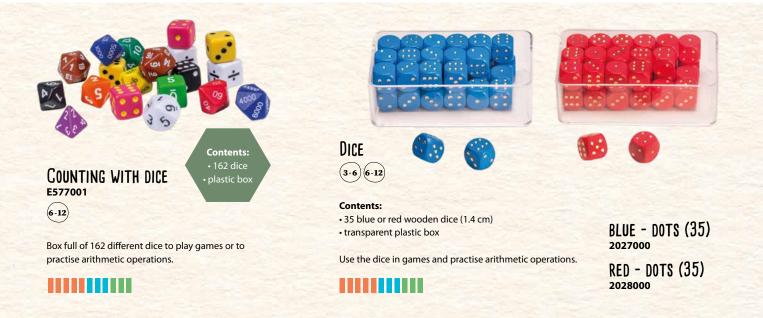
GREEN (100) 2061003





RED (100) 2061004





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MEASURING Length, Area, Perimeter

# MEASURE AND COMPARE 3005250

3-6

#### Contents:

- 6 plastic assignment cards with 12 assignments
- 25 wooden blocks in 5 lengths and colours
- wooden box: (32.5 x 22.5 x 7 cm)

Place blocks on the assignment cards. For the exercises with only outlines you can choose which colours and lengths to use. Develop spatial reasoning and logical thinking skills by measuring and comparing blocks of various lengths and colours.



# Develop spatial reasoning and logical thinking skills

Contents: • 4 play boards • 16 animal cards • 50 squares • 60 fences 6 plastic assignmentcards • wooden box (32.5 x 22.5 x 7 cm) educo

GEO ZOO 312800 (3-6)

Build enclosures for every animal. Children learn to copy shapes, compare and fill areas, experiment with surfaces and discover an area's perimeter.

## AREA 312900 (3-6)

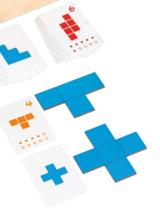
#### Contents:

- 16 wooden blocks
- 24 assignment cards

• wooden box (15 x 10 x 4 cm)

Copy shapes with help of square wooden blocks. Practise comparing and filling areas. One side of the assignment card shows the surface divided into blocks. The other side is more challenging with only the total area of the shape visible.





#### Contents:

6 wooden animals
6 assignment card double side printed
36 wooden pieces in 3 different colours and 3 different length

1 die
1 tape measure

• wooden box

(32.5 x 22.5 x 7 cm)

#### MEASURE THE ANIMAL 900000236

3-6

Give the monkey a tail, the giraffe a neck and the elephant a trunk. Make them long or short and measure the length with the tape measure. Use the assignment cards or the die. Learn concepts such as long, short, longer than and shorter than.

## 





Measuring volume & Weight



Balance weights or compare the weight of various objects. Learn to describe what happens to the scale and why. (Weights available separately). Children will begin to classify objects as heavy / light, despite object size.



#### PLASTIC BOWLS - EXTRA SET (2) E522186

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Extra set of plastic bowls for Scales (E522185).

Contents: • 2 plastic bowls • wooden scale (40 x 15 cm)

.

# WEIGHT TUBES

(3-6)

#### Contents:

wooden stand (38 x 13 cm)
12 plastic weight tubes

Plastic tubes with various weights. Explore the difference between heavy and light. Weight tubes engage abstract thinking with ideas involving 'more than' and 'less than' with equally sized objects.

#### 

# HEAVIER AND LIGHTER

(3-6)

#### Contents:

• 25 plastic image cards

• wooden box (24 x 12.5 x 7 cm)

Compare items based on a visual estimate of weight. Place 2, 3, or 4 items in order from lightest to heaviest. For example, cherry and apple or bird, chicken, sheep, and horse.

# Contents: • 2 wooden stands • 8 plastic red weights (2 x 4, ranging from 4-7 cm in height)

Plastic weights are easy to handle and durable. Pairs are equally weighted to show balance and equality. Use with Scales (E522185).



WEIGHTS E522832

(3-6)

MEASURING BALANCE

3-6 6-12

Compare and measure the weight and volume of materials, solid or liquid. The measuring cups are removable and have a pour spout, measurement markings up to 1000 ml and a lid to prevent spills.



Contents: • balance with 2 buckets and lids • 11 metal weights of 1 up to 50 gram • 14 plastic weights of 5, 10 and 20 gram • cardboard box (46.5 x 17.5 x 17 cm)

## DIAGRAM - VOLUME E523192

(3-6)

Contents: • 25 plastic image cards • wooden frame (34 x 34 cm)

Create rows to show a gradual increase or decrease in volume. Sort the images in the diagram from empty to full and vice versa. While playing, children learn about concepts such as more than and less than.

## 



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Measuring Time



Wooden classical clocks with synchronized hands and a 12 or 24 hour indication. By leaving the mechanism at the back of the clock visible, the children can see how the long blue hand and the short red hand are interconnected. The clock displays the hours and minutes. Made of FSC Certified wood, Size: 28.5cm x 28.5cm.



CLOCK 24 SYNCHRONOUS - TEACHER 900000287

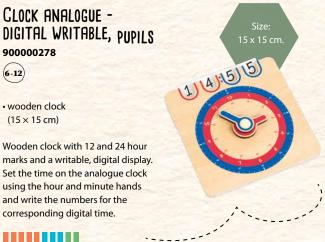
#### CLOCK ANALOGUE -DIGITAL - TEACHER 900000168

• wooden clock (28.5 × 28.5 cm)

Wooden clock with 12 and 24 hour marks and a digital display. Set the time on the analogue clock using the hour and minute hands and turn the numbers for the corresponding digital time.

## 









CLOCK 12 -PUPILS 900000286 (3-6) (6-12)





CLOCK 12 WORDS -PUPILS 900000171 (6-12)



CLOCK 24 -PUPILS 900000170 (6-12)

Pupils' clocks to practise reading a clock and telling the time. It may be used

separately or in combination with the teacher's clock. Size: 15 x 15 cm.



CLOCK 24 SYNCHRONOUS -PUPILS 900000169 (6-12)

#### DIGITAL V 900000278 6-12 • wooden clo (15 × 15 cm) Wooden cloc marks and a v

Synchronous mechanism GLOCK 12 SYNCHRONOUS - TEACHER

#### CLOCK 24 SYNCHRONOUS - PUPILS E523036

6-12)

Contents: • plastic clock (11 cm Ø)

Clock with synchronized hands for individual use with hours 1-12 and 13-24.





Contents: • stamp with wooden handle • carton box (10.5 x 8.5 x 5 cm)

Contents: • wooden stand with a storage tray and lid for storing the numbers. • diameter of the clock face is 28 cm

# CLOCK WITH REMOVABLE NUMBERS 310000

Clock with movable hands and removable clock numbers 1-12 in red and 13-24 in blue used for teaching children to tell time.



# CLOCK ANALOGUE - DIGITAL, PUPILS

6-12

Contents: • plastic clock (23 cm width)

Plastic clock for individual use. Set the time on the analogue clock using the hours and minutes hands and turn the numbers for the corresponding digital time.

## 

## **CLOCK ANALOGUE**

#### Contents

• magnetic clock with plastic hands (35.5 x 30 cm)

44 magnetic number carc

This demonstration clock has a 12 and 24 hour marking and is easy to attach to a magnetic board. Mark the digital times before and after noon on the 2 displays with the magnetic number cards. The colour of the hands correspond with the colour of the displays.



DIGITAL WRITABLE, PUPILS

6-12

Contents: • 10 plastic clocks (11 x 12 cm)

Writable clocks with 12 and 24 hour marking and digital display. Set the clock on the analogue clock using the red and blue hands and write the corresponding digital time with a whiteboard marker.

## 

DIGITAL MAGNETIC, TEACHER 2070000

CLOCK 24, PUPILS E577024



#### MEASURING MONEY

# EURO SORTING TRAY



The Euro sorting tray contains 160 coins and 130 banknotes. The money can be taken out easily, like a cash register. The coins have the denomination on one side and the euro sign on the other. The banknotes are printed on both sides on synthetic and untearable paper.



#### EURO COINS ASSORTMENT IN BOX 2098009 (3-6) (6-12)

#### **Contents:**

transparent plastic box (8 x 6 x 3.5 cm)
50 plastic coins: 10 x 1 euro cent and 1 euro and 5 x the other coins

Assortment of 50 euro coins in transparent plastic box. Both sides are printed with the denomination of the coin.





SPO GEO SPE

Contents: • plastic blue wallet (16 x 9 x 0.5 cm) • 40 euro banknotes: • 10 x 5 and 10 euro • 6 x 20 and 50 euro • 4 x 100 euro • 2 x 200 and 500 euro

#### Contents:

 yellow plastic box with transparent lid
 (54.5 x 22.5 x 4.5 cm)
 160 plastic coins: 20 of each coin
 130 paper banknotes: 20 x 5, 10, 20, 50, 100, 200 and 10 x 500 euro



#### EURO BANKNOTES ASSORTMENT IN FOLDER 2002008

(3-6)(6-12)

Assortment of 40 Euro banknotes. The size of the notes is nearly the same as the size of the real euro banknotes. The banknotes are printed on one side.

Contents: • yellow plastic box with transparent lid (49 x 24 x 3.5 cm) • 800 plastic coins: 100 of each coin

# EURO COINS SORTING TRAY

3-6 6-12

This box contains 800 euro coins. The money can be taken out easily due to the rounding in the bottom of the box. Both sides are printed with the denomination of the coin. The size is almost identical to the real euro coins.





## EURO COINS, SETS OF 100 3-6 6-12



1 EURO CENT 2098001



2 EURO CENT 2098002



5 EURO CENT 2098003



10 EURO CENT 2098004



20 EURO CENT 2098005



50 EURO CENT 2098006



1 EURO 2098007



2 EUR0 2098008

EURO BANKNOTES, SETS OF 100 3-6 6-12



5 EURO



20 EUR0



100 EUR0 2002005



10 EUR0 2002002



50 EUR0 2002004



200 EUR0 2002006

#### EURO BANKNOTES SORTING TRAY 2002000

(3-6) (6-12

Contents: • yellow plastic box with transparent lid (49 x 24 x 3.5 cm) • 600 banknotes: 100 x 5, 10, 20, 50, 100 and 50 x 200 and 500 euro

The box contains 600 banknotes. The 200 and 500 euro are in 1 compartment. The money can be taken out easily due to the rounding in the bottom of the box. The notes are printed on one side.



GEOMETRY SPATIAL ORIENTATION

#### VISTA 900000010 (3-6) (6-12)

Contents:

- plastic game board 4 wooden animal figures
- 16 wooden blocks
- 24 assignment cards
- wooden box (33.5 x 22.5 x 7 cm)

What do the animals see? Take an assignment card and reconstruct the building on the game board. Look carefully and where necessary turn the board, then place the animals in the right place. Or: first place the animals in the indicated location. From all sides look at what they see and construct the building. Develop fine motor skills, visual memory and spatial insight.





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# BUILD FROM 2D TO 3D

3-6 6-12

Create a 3D copy of the assignment card image by using blocks and the plastic safety mirror. Explore spatial relationships by comparing 2D pictures with their 3D versions to develop abstract thinking.

BUILD FROM 2D TO 3D -EXTRA BLOCKS (40) 900000238

#### BUILD A VILLAGE TOGETHER 900000326

#### 3-6

#### Contents:

- 18 plastic assignment cards
- 6 plastic playing fields
- 96 wooden blocks in 4 shapes and 2 colours
- wooden box (33.5 x 22.5 x 7 cm)

Create a city together! Build houses as shown on the assignment cards. Play and work together to promote team working skills. Develop spatial reasoning skills, creativity and fine motor skills. The assignment cards have an increase in degree of difficulty.



#### BUILD WITH DIFFERENT VIEWS 900000230

3-6

The transparent task cards make building from views comprehensible. The increase in difficulty ensures that children are introduced to spatial reasoning step by step.

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## 

#### Contents: • wooden base plate • 3 wooden sticks

3 wooden sticks
8 wooden cubes
16 transparent plastic task cards
1 wooden goblin and
1 green wooden tree
wooden box

(33.5 x 22.5 x 7 cm)

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#### VERTI-BLOCS -BUILD FROM 2D TO 3D 1365001

3-6 6-12

Build structures as shown on the assignment cards or use your imagination. Learn to convert a 2D image into a 3D structure. Improve hand-eye coordination, spatial reasoning and fine motor skills. The assignment cards have an increase in degree of difficulty.



Contents: • 160 wooden blocks in 4 colours • 12 plastic assignment cards printed on both sides • 2 wooden holders • wooden box (42 x 33 x 9 cm)

#### VERTI-FIX -BUILD FROM 2D TO 3D 900000175 (3-6)

#### Contents:

- 175 plastic shapes in 6 colours
- 9 plastic task cards (printed on both sides)
- wooden box (43.5  $\times$  33.5  $\times$  7.5 cm)

Children rebuild on the basis of example cards or build their own designs. They are challenged to think in layers and to recognise and name shapes, colours, and spatial concepts. Motor skills and concentration are stimulated.

Contents: • 32 plastic cards with 16 different postures • wooden box (24 x 12.5 x 7 cm)

# MAKE THE RIGHT MOVE 900000056

3-6

Make the movement indicated on the assignment card. Learn to name and assume different poses. There are various ways to play this game. Get moving by imitating the posture on the card or describe the posture to someone else. By describing the postures, concepts such as high, low, left and right are also covered. In the game all 16 postures occur twice, making it also possible to play a memory game. This stimulates visual perception and visual memory.

## 

PLACE THE ANIMAL 900000011

#### Contents:

(3-6)(6-12)

- 2 plastic game boards
- 18 plastic chips
- 18 plastic assignment cards printed on both sides
- wooden box (32.5 x 22.5 x 7 cm)

Where do the insects belong? Take an assignment card and its corresponding chips. Put the illustrated insects in their place. By reasoning you will find out where every animal belongs. Learn reasoning step by step by combining and deducing.



Children build in layers (from bottom to top) and rows (from back to front) in preparation for technical drawing. They must be able to analyse objects in terms of floor plans, sections, and views. The increase in difficulty ensures that children are introduced to spatial reasoning step by step.

Contents: •40 wooden blocks in 2 colours • wooden box (33.5 × 22.5 × 7 cm)

#### ACTIVITY DIE 3011530 3-6

S. BAR



友美

#### Contents:

· large soft plastic die with images showing body parts (10 cm)

What part of the body does the die show? What can you do with it? Learn to recognise and name body parts and discover their functions. The die is made from soft plastic, which makes it safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use.

#### MATH MATRIX E522033

3-6

#### Contents:

8 matrix game boards, printed on both sides
128 image cards

• wooden box (42 x 33 x 9 cm)

Children classify card images into categories. Cues from the matrix board's horizontal and vertical axes show a pattern. Children distinguish the logical progression of images with classifications such as, 'nearest, near, far and further; lowest, low, high and highest'. A variety of descriptions may apply to each, so children can extend their vocabulary with team work.

# ......

# FIND THE ROW

(3-6)

#### **Contents:**

• 10 plastic assignment cards

- 30 plastic image cards
- wooden box (24 x 12.5 x 7 cm)

Find the row helps children learn to organize and classify categories for images. Children describe and compare an assignment strip and the three small cards that belong with it as full-empty, wide-narrow, and high-low, etc. This game inspires the use of descriptive words which helps increase the vocabulary.



#### SEARCH AND FIND -SHADOW AND CONTOUR E523311

(3-6)

educo

Insert one assignment card into the game box upper shelf and try to find the related pairs by lifting the green discs. Children combine objects with shadows and contours. Durable and versatile, this boxed set keeps all the items in place.

• 12 wooden

12 wooden green discs
wooden game board/ storage box (32 x 32 x 6 cm)

## Details 307100 3.6 6-12

#### Contents:

4 plastic image boards
48 plastic assignment cards
12 black frames
wooden box (32.5 x 22.5 x 7 cm)

This colourful game engages the concept of parts of the whole and is an indirect preparation for reading. Children use the black frames to isolate the details from matching assignment cards. Perseverance is needed for finding <u>position, s</u>hape and colours. With self-check.

MATHEMATICS | GEOMETRY - SPATIAL ORIENTATION



## FIND THE **RIGHT DIRECTION**

## 

#### MINI MIDI MAXI 305000 3-6

The Mini Midi Maxi activity explores the differences between small, larger and the largest. Language plays a key role in this material. The following concepts are encountered during play: smallest, largest, larger than, and so on.

## 



#### PERSPECTIVO E523361

(3-6)

- Contents:
- 12 plastic assignment cards
- 20 wooden figures • 2 wooden holders
- wooden box (32.5 x 22.5 x 7 cm)

Copy scenes in perspective and communicate about what you see. Stimulate spatial orientation and vocabulary.



#### SHADOW GAME E522864

(3-6)

#### Contents:

4 plastic assignment boards

Contents: • 2 wooden stands • 6 wooden acrobats 8 assignment cards

(=16 exercises)

• wooden box (33.5 x 22.5 x 7 cm)

- 32 plastic image cards coloured
- 32 plastic image cards shadow
- wooden box (33.5 x 22.5 x 7 cm)

Combine an image with its corresponding shadow. Stimulates visual perception.

## 



ID I PIECES

#### CUBES 900000339 (3-6) (6-12)

#### Contents:

re-wood box (25 x 18 x 6 cm)
 151 pieces

Lots! So much! Or could we be a little more specific? And could we put that in a more convenient way? The 'Cubes' help children recognise structures and make counting easier, but it also helps them with processes like adding, subtracting, multiplying and dividing.

The 'Cubes' are also a great way to introduce children to the concept of contents.

#### COUNTING BLOCKS 900000340

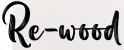
3-6 6-12

#### Contents:

60 Pieces

re-wood box (25 x 18 x 6 cm)
100 pieces

Stacking, counting, measuring, building, creating patterns... these little blocks allow children to practise arithmetic as well as artistic orientation. These blocks are convenient because they can be locked together. They are great for focussed practice when it comes to arithmetic concepts such as more-less, high-low, equal, higher, lower, etc.



All these products are made of re-wood. This is a combination of used wood and rubber, making it a sustainable material.

125

PIECES

## TANGRAM 900000341

100

PIECES

(3-6) (6-12)

#### Contents:

re-wood box (25 x 18 x 6 cm)
60 pieces

A tangram is a Chinese puzzle consisting of 7 pieces. The pieces are called tans. Together, they form a square. These pieces can be used to create a huge variety of shapes. The rules of the game state that all the pieces should be used.

MATHEMATICS | GEOMETRY - SPATIAL ORIENTATION

#### PATTERN BLOCKS 900000342

3-6 6-12

- -

Contents:

re-wood box (25 x 18 x 6 cm)
125 pieces

Using two-dimensional shapes to create three-dimensional patterns? With 'Pattern blocks', children can learn how to create a three-dimensional image using geometric shapes.

#### PENTOMINOS 900000343 (3-6) (6-12)

re-wood box (25 x 18 x 6 cm)
60 pieces

Connect the pentominoes! A pentomino is a geometric shape consisting of five linked squares. There are 12 different pentominoes, and the box contains 10 of each shape. Children can create shapes themselves or follow the assignment.



60

PIECES



#### GEOMETRY Construction

BUILDING BLOCKS - WOOD E522480 (3-6)

100 wooden building blocks in different shapes. Comes in a cotton bag. Basic size: 3 x 3 x 3 cm.

Lokon

(3-6) 6-12

Durable construction material to build 2-D and 3-D structures. Develop understanding of spatial concepts and fine motor

skills.

156 pieces Lokon of durable plastic:
3 different shapes: triangle, square

- 6 colours: red, blue, yellow, green,

2 plastic instruments for opening and closing the models
transparent plastic box with transparent lid (24.5 x 17.5 x 8 cm)

156 PIECES 3088100

and pentagonal

black and white

Contents:

#### 

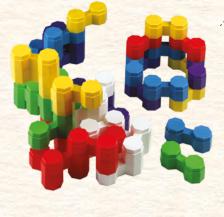
educe



#### BUILDING BRICKS -TWIN BLOCKS E522122 (3-6)

Contents: • 48 flexible plastic building bricks in 6 different colours

Extra-large building bricks with an eight-angular form.



# 312 PIECES 3088102

#### Contents:

- 312 pieces Lokon of durable plastic:
- 3 different shapes: triangle, square and pentagonal
- 6 colours: red, blue, yellow, green, black and white



DOMINOES SET -WOOD E523127 (3-6) (6-12)

#### Contents:

- 500 dominoes
- 4 stairs
- 3 revolving doors
- mill marble track
- 10 building blocks2 buffers
- 2 bells
- wooden box
- (38 x 32 x 7 cm)

Build a dominoes track and use objects as stairs, bells, a marble track or a mill to make it even more challenging.





# BUILDING BOARDS

3-6

Wooden building boards for more challenge and building fun.



RECTANGULAR (5) 165000

Size: 48 x 68 cm

SQUARE (5)

Size: 48 x 48 cm



#### .....

### BUILDING BLOCKS BIG

3-6

#### Contents:

- 156 blocks that comprise:
- 36 cubes (10 x 10 x 10 cm)
- 36 building blocks (20 x 10 x 5 cm)
  24 diagonally cut halve cubes
- (9.5 x 9.5 x 10 cm)
- 24 cubes cut in four
- (6.7 x 6.7 x 10 cm)
- 24 tiles (10 x 10 x 5 cm)
- 12 poles (20 x 5 x 5 cm)

Set of 156 solid wooden blocks in five cardboard boxes.

#### BUILDING BLOCKS BIG IN 3 BOXES 236300

3-6

#### Contents:

- 80 solid wooden blocks that comprise:
- 16 cubes (10 x 10 x 10 cm)
- 16 building blocks (20 x 10 x 5 cm)
- 8 cubes cut in half (9.5 x 9.5 x 10 cm)
- 8 cubes cut in four (6.7 x 6.7 x 10 cm)
- 12 tiles (10 x 10 x 5 cm)
- 12 poles (20 x 5 x 5 cm)
- 8 diagonally cut blocks (20 x 10 x 5 cm)

This set of solid wooden blocks is stored in 3 stackable wooden boxes. The box at the bottom has a set of wheels.

ROCK BLOCKS



'Rock blocks' stimulate motor skills and concentration of children and challenge them to build with precision and accuracy. The blocks have a natural look and are different in size.

Contents: 24 wooden rocks in different sizes • cotton net

# NEW

000

01

00



#### Contents:

- 102 wooden pieces in red, orange, blue, green, yellow, purple and wood colour
- marbles
- carton box

Marble track, consisting of blocks, spiral funnels and curved rails, that makes the possibilities for play endless.



#### JOIN CLIPS MARBLE RUN L 900000218



#### Contents:

- 51 wooden runs
- 15 marbles
- 2 assignment cards

Create your own obstacles, bridges, tunnels and make big jumps with your JOIN CLIPS building planks! Due to the different construction options, the marble run can be built up differently every time.

#### 

#### JOIN CLIPS MARBLE RUN M 900000219



#### Contents:

- 17 wooden runs
- 5 marbles
- 2 assignment cards

Create your own obstacles, bridges, tunnels and make big jumps with your JOIN CLIPS building planks! Due to the different construction options, the marble run can be built up differently every time.





Contents: • wooden frame • 40 wooden playing blocks • 6 plastic coding assignment cards, printed double-sided • 2 marbles • wooden box (43.5 × 33.5 × 7.5 cm) 111

101 MATIAN

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Build a path where the marble finds its way. Use the coding assignment cards or make up your own design. Guide the marble along the path through controlled movements.





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SHAPE TOGETHER 900000021 (3-6)

Play together and learn about colours and shapes. The 6 different games in the app can be played unsupervised and promote social and cooperative skills. Of the 6 games, 3 games are played together and the other 3 games are played against one another. The exercises are supported by images and sounds, by means of the tablet. The app is available in English, Dutch, Flemish, German, French, Spanish and Chinese.

The required app can be downloaded for free from the App Store and from Google Play. It can be found under Shape Together.



MATHEMATICS

GEOMETRY OPERATIONS WITH SHAPES





#### Contents:

• 102 wooden beads in 2 shapes and 3 colours

• 4 wooden cards with laces

• 16 magnetic assignment cards

• wooden box (33.5 x 22.5 x 7 cm)

Learn to make a sequence or pattern based on shape and colour. Continue the sequence shown on the magnetic assignment cards.

PEUTRA E522935

#### Contents:

• 2 wooden stands with 4 rods

- 48 multi-coloured blocks
- 10 assignment cards
- wooden box (34 x 40 x 8 cm)

Stack the coloured blocks on the rods to match the assignment card. Follow the digit pattern within the assignment card image. Assignment cards are progressively more difficult as indicated by code.

#### 

#### PEUTRA - EXTRA STAND E522937

Additional stand for Peutra

Contents: • 4 wooden stands • 8 plastic assignment cards with16 assignments 24 wooden blocks in 3 shapes and 4 colours • wooden box (33 x 32.5 x 7 cm)

# SHAPES TOWER 3003220

(3-6)

Build towers as shown on the assignment cards. Learn to distinguish various colours, sizes and shapes and to convert a 2D picture into a 3D structure. Improve hand-eye coordination and fine motor skills. Assignments feature actual size models and have an increase in degree of difficulty.

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#### HEXAGON - COLOUR 900000131

3-6 6-12

#### Contents:

- 30 wooden hexagons
- 2 plastic assignment cards
- (= 4 exercises)
- wooden box (33.5 x 22.5 x 7 cm)

Correctly connect the hexagons. Create your own model or imitate the assignment cards. Practise spatial orientation, colour understanding and memory.

#### 

# BEAR SORTING GAME

3-6

NEW

Place the assignment card into the holder. Place the bears with the same colour and size in front of the assignment card by using a tweezer.

Contents: • 16 plastic cards • 64 plastic bears • 2 wooden tweezers • 2 wooden stands • wooden box (33.5 x 22.5 x 7 cm) Contents: • 48 plastic shapes • 18 plastic assignment cards • plastic safety mirror • wooden box (35 x 19 x 8 cm)

#### FIGUROGRAM E522231

Create the geometric image by following the assignment cards. For an extra challenging game, recreate one quarter of an image which is completed when reflected in the mirror. Shape, pattern and spatial relationships take a new perspective. The assignment cards have an increase in degree of difficulty.

#### 

FIGUROGRAM - EXTRA SHAPES (48) E522232

#### RINGS AND STICKS E522172 (3-6)

#### Contents:

248 plastic shapes in 4 colours

- 24 plastic assignment cards
- wooden box (24 x 12.5 x 7 cm)

Create figures as shown on the assignment cards, or build a part and position the mirror so the entire figure is visible. Compare various lengths and sizes. Stimulate fine motor skills and visual analysis.

RINGS AND STICKS - EXTRA SHAPES (248) E522194



#### FIGUROVORM E522949

#### Contents:

- 4 plastic work boards 8 plastic assignment cards
- with 16 assignments
- 312 plastic shapes in 6 colours
- wooden box (42 x 33 x 9 cm)

'Figuroform' offers endless ways of looking at a circle and how it's made up. In a playful way children discover the concept of fractions (1/2, 1/3 etc.) as well as fractional shapes (semi-circle, oval etc.).



1222

FIGUROVORM - EXTRA ASSIGNMENT CARDS (12) E522948



#### LARGE DIE - COLOURS 3011520 (3-6)

#### Contents:

 soft plastic die with colours (10 cm)

With a red, blue, yellow, green, orange and white side. Search, for example, objects in the classroom which have the same colour as shown by the die or practise combining colours with quantities by throwing both a number die and the Colour die. Give assignments such as: 'Take 6 orange beads' or 'colour 2 blue socks'. The die is made from soft plastic, which makes it safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use.

#### 

# FORMS ROW

(3-6)

#### Contents:

wooden frame (40 x 40 cm)
36 plastic image cards

Do you see a triangular shape in a tent, roof and party hat? Recognise geometrical shapes in everyday objects and develop visual analysis. Form rows of picture cards with the same geometric shape.

#### 

Contents:

and colours, with large wooden knobs • wooden frame



COLOUR NUANCE 900000291 (3-6)

#### Contents:

36 plastic image cards
wooden frame (40 x 40 cm)

The changes on the image cards are based on value and hue. Ask children which image is more attractive, has clearer details or stands out more to them. Children arrange matching cards from darkest to lightest. This game encourages children to understand gradations of hue and the impact it has on images.



# GEOMETRIC SHAPES PUZZLE E522418

(3-6)

Find and match wooden puzzle pieces in various geometrical shapes, sizes and colours. Orient the frame in a different direction for a new spatial perspective.

#### 

SHAPE SORTING PUZZLE E523130 (0-3)(3-6)

0-3 3-6

Sorting set with 3 geometric shapes in 2 sizes to help children distinguish colours, shapes and sizes. Stimulates hand-eye coordination and fine motor skills. The extra large knobs are ideal for little hands.

#### 

Contents: • 6 wooden puzzle pieces • wooden frame

# Scope

#### 3-6 6-12

Create colourful patterns as shown on the assignment cards or create patterns yourself. Develop spatial reasoning and fine motor skills, creativity and early math skills.

#### 



SET COLOUR 3802060

#### **Contents:**

4 large white plastic scales
400 trapezoids in 8 colours
cardboard box (33.5 x 22.5 x 7 cm



#### SET TRANSPARENT 3802063

#### Contents:

6 large transparent plastic scales
600 trapezoids in 6 colours

• cardboard box (33.5 x 22.5 x 7 cm)



BOARD WHITE 3802011

#### STICK THE SHAPE

90000006

(3-6)

#### Contents:

- wooden die with shapes
- wooden die with colours
- 6 rubber sticks with suction cup
- 72 plastic cards
- (2 x 6 shapes in 6 colours)
- wooden box (24 x 12.5 x 7 cm)

Combine colour and shape and grab the right card as quickly as possible with the suction cup. Develop precision and speed.

#### 

# SEARCH THE SHAPE

(3-6)

#### Contents:

8 assignment strips

- 32 plastic cards
- wooden box (24 x 12.5 x 7 cm)

Do you see the shape of the digit 2 in the swan's neck? Recognise numbers and geometrical shapes in pictures and combine 2 cards with shapes that match. In this way, visual analysis is developed. Sort image cards to the assignment strips. The assignments have an increase in degree of difficulty. Self-checking.

#### ......

#### COLODIE E522040

#### Contents:

- 6 wooden puzzles (16 x 16 cm)
- 6 wooden puzzle pieces each
- 2 wooden dice with colours
- wooden box (33.5 x 22.5 x 7 cm)

Children roll a colour die in turn to find a matching coloured piece for their puzzle. The first child to complete the image wins the game. Fitting the pieces into place helps children develop confidence with colours and shapes.



#### COLOUR ART 900000143



#### Contents:

- 4 wooden work boards
- 64 plastic triangles
- 4 plastic fixing elements
- wooden box (33.5 × 22.5 × 7 cm)

#### F00D ART 900000144

3-6 6-12

#### Contents:

- 4 wooden work boards
- 64 plastic triangles
- 4 plastic fixing elements
- wooden box (33.5 × 22.5 × 7 cm)

# Triangle game

This material allows children to learn about combining shapes and colours to create their own works of art. This stimulates a sense of shapes, colours, patterns, and symmetry. This also exercises the child's fine motor skills.



#### GEOMETRIC SHAPES 900000183 (3-6) (6-12)

These objects introduce children to geometric shapes

Contents: • 12 geometric shapes • cotton net

educe

#### MIRROR BOX 900000285

3-6 6-12

Contents: • wooden box with safety mirror (50 x 48.5 x 6 cm)

Children discover the function of a mirror. Thanks to the unbreakable material, the mirror is not tied to one place and children can explore to their heart's content. The sense of exploration is stimulated.



# MIRROR BOOK

3-6 6-12

**Contents:** • plastic safety mirror (15 × 15 cm)



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# ARTISTIC





21st century skills Hands-on material to make coding tangible

#### MARBLE CODE 900000136

3-6 6-12

'Marble code' is a translation into a specific form of dealing with code language. In a hands-on manner, the child lays a path where the marble finds its way. By guiding the marble along the path through controlled movements, the motor skills are stimulated and the body axis is traversed.

educe

NEW

#### 

#### CODING ZOO 900000117 (3-6) (6-12)

Follow the steps on the instruction card and discover to which animal the caretaker is on his way. Place the corresponding wooden figure next to the instruction card and flip the card to verify. Step 2 is to play with the other side of the card. Which steps does the caretaker have to take to reach the animal via the shortest route? Place the cards with the arrows in the right order. Now flip the card to verify.



Contents: • wooden frame • 40 wooden playing blocks • 6 plastic task cards (printed on both sides) • 2 marbles • wooden box (43.5 × 33.5 × 7.5 cm)

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1-7-7-1

27+11+++=?

Contents: • 2 plastic zoo plans • 15 plastic assignment cards • 25 plastic cards with arrow • 15 wooden figures • wooden box (33.5 x 22.5 x 7 cm)

#### Contents:

- 2 plastic playing boards
  6 plastic assignment cards for red playing board
  12 plastic assignment cards for green playing board
- 6 wooden figures
  12 plastic cards with black arrows
  plastic counter with red arrow

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3

plastic card with 4 arrows
wooden box (32.5 x 22.5 x 7 cm)

Learn the basic concept of coding. Hands-on material to make coding tangible for young children. The set contains 2 playing boards with different levels and an increase in difficulty. Together with the red playing board there are wooden figures to help children to visualise the steps of coding. The green playing board contains a counter with an arrow as support. Self-checking.



CODING ANIMALS 900000052

3-6 6-12

TET

THINKING SQUARES 900000277 (3-6) (6-12)

Contents: • 24 plastic image cards • wooden box (33.5 × 22.5 × 7 cm)

Look at the images. Which belong together and which don't? Find similarities and differences. The thinking squares stimulate vocabulary, sentence structure, spelling, and language development. The children are encouraged to articulate and think creatively and critically. They start to see multiple solutions and are surprised by the insight of others. The tasks include various maths topics such as colours and shapes, patterns, counting and number sense, measuring perimeter and area, and spatial orientation.

#### 

160

NEW

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# PLACE THE ANIMAL

(3-6) (6-12)

#### Contents:

- 2 plastic game boards
- 18 plastic chips
- 18 assignment cards printed on both sides
  wooden box (32.5 x 22.5 x 7 cm)

Where do the insects belong? Take an assignment card and its corresponding chips. Put the illustrated insects in their place. By reasoning you will find out where every animal belongs. Learn reasoning step by step by combining and deducing. With self-check.



# Hands-on material to put your brain to work

## ANIMAL DOKU

3-6 6-12

Challenging game based on the principle of the well-known Sudoku puzzles, as the rows and columns may have each item used only once. Children engage analytical and creative thinking while they concentrate to fill in the entire grid. With self-check.

Contents: • 6 plastic game boards • 60 plastic picture cards • 6 plastic control cards • wooden box (32.5 x 22.5 x 7 cm)

NEW

#### SPACE TRAVEL 900000232

3-6 6-12

Contents: • 27 wooden puzzle blocks (18 pictures) • cotton net

All-sided puzzle blocks, where all images come together at one time. This puzzle consists of 18 surfaces, all of which have to be right to assemble it. All images have historical value, and together they represent a large part of the history of space travel.

#### 

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ARTISTIC ORIENTATION

### F00D ART 900000144 3-6 6-12

#### Contents:

- 4 wooden work boards 64 plastic triangles
- 4 plastic fixing elements
- wooden box ( $33.5 \times 22.5 \times 7$  cm)

This material allows children to learn about combining shapes and colours to create their own works of art.

NEW

#### 

COLOUR ART 900000143 3-6 6-12

#### Contents:

- 4 wooden work boards
- 64 plastic triangles
- 4 plastic fixing elements
- wooden box (33.5 × 22.5 × 7 cm)

This material allows children to learn about combining shapes and colours to create their own works of art.

NEW

# CONNECT & CREATE



Contents: • 40 inspiration cards • carton box

Each Connect & Create card shows in three drawn steps how to work with simple materials and your creativity. All assignments are about observing, using your senses, experimenting, creating, working together, challenging yourself and finding connection. Look at the first step, the second step, and finally the third step on the back of the card. Let it sink in, use your imagination and get inspired!

NEW





ACCESSORIES



#### ELECTRIC PENCIL SHARPENER E035063 (3-6) (6-12)

Electric pencil sharpener with an automatic stop and thermal overload fuse. Suitable for all pencils.

ARTISTIC ORIENTATION | ACCESSORIES

fi heutink

PENCIL SHARPENER

Pencil sharpener for all pencil types, table model. Supplied with desk clamp.





#### ELECTRIC PENCIL SHARPENER E035060 (3-6) (6-12)

Electric pencil sharpener with an automatic stop and thermal overload fuse. Only suitable for hexagonal writing pencils.



Sturdy drying rack with 25 foldable metal shelves for easy storage and drying of craft work. With 3 castors for easy mobility. Fits paper up to size A3.



Sturdy drying rack with 30 foldable metal shelves for easy storage and drying of craft work. With 3 castors for easy mobility. Size: 71 x 50 x 112 cm. Fits paper up to size A2.



Class Management

#### DAILY RHYTHM CARDS 900000233

3-6

'Daily rhythm cards' give children a foothold. The cards will help them to know what activities will be covered during a day. In addition, it prevents them from constantly asking what is going to happen. An additional goal is for children to learn that time passes and that some activities take longer than others. Furthermore, they are passively and actively engaged with concepts such as before, after, first and last.

Contents: • 36 plastic cards • 12 plastic clips • wooden box

NEW

duc

Structure ensures peace, especially in young children. A planning board is a tool for structuring and planning various activities. It contributes to the predictability of a school day. It also offers the teacher the opportunity to decide whether or not to steer the choice of a work.

#### PLANNING BOARD -BOARD 900000234

(3-6)

Contents: • whiteboard (80 x 60 cm)

#### PLANNING BOARD -CARDS 900000298

3-6

Contents: • 26 plastic corner cards • 40 plastic symbol cards • 48 plastic number cards

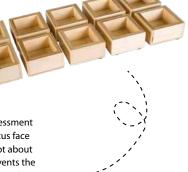
SELF-ASSESSMENT DICE - PUPILS -HOLDER E523031

Contents:

(3-6)(6-12)

• 10 wooden holders

Children can place the self-assessment die in the holder with their status face up. In this way there is no doubt about the status. The holder also prevents the die from falling off the table as easily as it would without a holder.



#### SELF-ASSESSMENT DICE - PUPILS E523030



Contents:

• 10 wooden dice (3.6 x 3.6 x 3.6 cm)

Learn to work together and independently. The dice contain 4 marks by which children can show their status. Red means: I am working concentrated, please do not disturb. Green means: you may ask me questions. Orange means: I am available for working together. Question mark means: I have a question.



NEW



#### SELF-ASSESSMENT DICE - TEACHER E523032

3-6 6-12

Use the die to show the status of the class. The red dot shows pupils to work independently whereas green shows that children can work together and involve the teacher. Orange means they can work together in small groups and the question mark means that only questions can be asked.



#### TRAFFIC LIGHT FOR SELF-ASSESSMENT E522962 (3-6) (6-12)

#### Contents:

wooden traffic light (9 x 8 x 37 cm)

The traffic light has the same objective as the self-assessment dice and it contains a green, red and orange light. Green light means that children can work together and involve the teacher, the red light shows them to work individually and the orange light means they can only ask a question when it is really necessary. The traffic light has a switch to change the colours.

Traffic light for self-assessment - adapter **E523148** 

# PHYSICAL EDUCATION





Contents: • 32 plastic assignment cards with 16 movements • wooden box (24 x 12.5 x 7 cm)

# MAKE THE RIGHT MOVE

Make the right move as shown on the assignment cards. Imitate them yourselves or imitate each other. Develop spatial awareness and gross motor skills. As all postures are included twice, it is also possible to play memory.

# ACTIVITY DIE 3 011530

3-6

#### Contents:

 large soft plastic die with images showing body parts (10 cm)

What part of the body does the die show? What can you do with it? Learn to recognise and name body parts and discover their functions. The die is made from soft plastic, which makes it safe to handle and roll quietly. Easy to clean so suitable for indoor as well as outdoor use.

# HORSE HARNESS

3-6

Leather horse harness. Stimulate imagination and motor skills when playing outside.



STILTS - WOOD 900000296 (3-6)

Wooden stilts for gymnastics and dexterity. With height adjustment. Length: 170 cm.

#### SUMMER SKIS E524003 (3-6)

#### Contents:

• set of wooden skis with hand ropes (ski size: 89 x 9 cm)

These colourful summer skis encourage children to work together while exercising. The skis are made of wood and have two anti-slip rubber blocks underneath. Children build teamwork skills while they improve their coordination.





SAND AND Water

> SAND SIEVE 900000333 (3-6)

> > BIOPLASTIC

SAND BUCKET 900000334 (3-6)

SAND SHOVEL 900000338 (3-6) SAND RAKE 900000336 (3-6)

SAND SCOOP 900000335

SAND SHAPES 900000337 (3-6)

#### SAND WATER TABLE - COVER E522549 (3-6)

ESTO

1

Plastic coated lid with beechwood edging for Sand and water table (E006700). Dimensions: 93 x 76 cm.

Sand and water table E006700

3-6

A strong and functional unit with a storage shelf for playing materials. One set of legs has a pair of wheels for easy moving. The main frame is solid beech, with plywood panels and a plastic drain pipe. Accessories not included. Tray available separately. Requires limited construction. Dimensions: 93 x 76 x 66 cm.

# PUZZLES





#### SHAPE SORTING PUZZLE (6) E523130 (0-3)(3-6)

Sorting set with 3 geometric shapes in 2 sizes to help children distinguish colours, shapes and sizes. Stimulates hand-eye coordination and fine motor skills. The extra large knobs are ideal for little hands.

Contents: • 16 wooden puzzle pieces in 4 shapes, sizes and colours, with large wooden knobs • wooden frame (34 x 34 cm) Stimulate hand-eye coordination and fine motor skills.



FARM E523332

Learn to name animals at the farm. Wooden puzzle frame (28 x 28 cm) with 10 lift-out shapes.



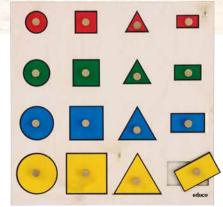
VEGE | HDLE0 E523331 0-3 3-6

Learn different kinds of vegetables. Wooden puzzle frame (28 x 28 cm) with 10 lift-out shapes.



#### GEOMETRIC SHAPES E522926 (0-3)(3-6)

Become familiar with various geometric shapes. Wooden puzzle frame (34 x 34 cm) with 12 lift-out shapes.



16 Pieces

GEOMETRIC SHAPES PUZZLE E522418(0-3)(3-6)

Find and match wooden puzzle pieces in various geometrical shapes, sizes and colours. Orient the frame in a different direction for a new spatial perspective.



FRUIT E523341 (0-3)(3-6)

ecome familiar with the names of various fruits. Wooden puzzle frame (34 x 34 cm) with 10 lift-out shapes.



0-3 3-6

Become familiar with the names of various pets. Wooden puzzle frame (34 x 34 cm) with 10 lift-out shapes.



Learn to name all kind of vehicles. Wooden puzzle frame (34 x 34 cm) with 11 lift-out shapes.



TOOLS E523333 (0-3)(3-6)

Learn to name all kind of tools. Wooden puzzle frame (34 x 34 cm) with 12 lift-out shapes.

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Contents:

• 10 wooden puzzles (20 x 14 cm) with 5 x 6 pieces and 5 x 8 pieces • wooden box (33.5 x 22.5 x 7 cm)

VEHICLE PUZZLE BOX

Trains, planes and automobiles are some of the themes children love. This complete set of 10 colourful jigsaws have wonderful illustrations with a transportation theme.

#### SURPRISE KNOB PUZZLES ABOUT THE BED ROOM, CELEBRATING A BIRTHDAY, A PICNIC AND ANIMAL HOUSES. LIFT A PUZZLE PIECE AND DISCOVER SOMETHING IS HIDDEN! THE REVEALED IMAGE ALWAYS RELATES TO THE PUZZLE PIECE.

#### SURPRISE KNOB PUZZLE -BEDROOM 900000307



wooden puzzle frame (28 x 28 cm)
8 wooden lift-out puzzle pieces with knobs

PIECES

#### SURPRISE KNOB PUZZLE -BIRTHDAY PARTY 900000308



wooden puzzle frame (28 x 28 cm)
9 wooden lift-out puzzle pieces with knobs

#### SURPRISE KNOB PUZZLE -ANIMAL HOUSES 900000309

0-3 3-6

wooden puzzle frame (28 x 28 cm)
9 wooden lift-out puzzle pieces with knobs

#### SURPRISE KNOB PUZZLE -PICNIC 900000310

0-3 3-6

wooden puzzle frame (28 x 28 cm)
9 wooden lift-out puzzle pieces with knobs Surprise knob puzzle

NEW

9 PIECES

9 Pieces alla



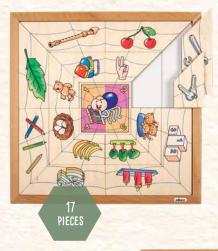






#### LOOK AT THE QUANTITIES, COLOURS OR SHAPES SURROUNDING THE SPIDER. ADD IMAGE CARDS WITH THE SAME QUANTITIES, COLOURS OR SHAPES ON THE CORRECT POSITION IN THE INLAY BOARD.

#### 



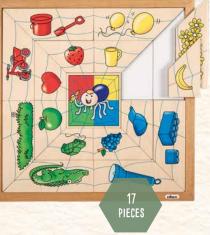
Spider sorting puzzle

SPIDER SORTING PUZZLE -QUANTITIES E523365 (3-6)

• wooden frame: 40 x 40 cm.



• wooden frame: 40 x 40 cm.





#### SPIDER SORTING PUZZLE -SHAPES E523367 (3-6)

• wooden frame: 40 x 40 cm.

#### SPIDER SORTING PUZZLE -EMOTIONS 900000003

3-6

Look at the emotions the spider shows. Place image cards that show the same emotions in the right place into the inlay frame.

wooden frame: 40 x 40 cm.





#### SPIDER SORTING PUZZLE - THE FOUR SEASONS E523368



Look at the seasons surrounding the spider. Add image cards with matching characteristics on the correct position in the inlay board.

• wooden frame: 40 x 40 cm.





PUZZLES

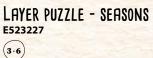
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LAYER Puzzles

> 28 Pieces

# Layer puzzles





A 4 layered puzzle that shows the 4 seasons: spring, summer, autumn, winter. All layers contain 7 puzzle pieces.

• wooden frame: 34 x 22 cm.



-757

## NEW

#### LAYER PUZZLE -GETTING DRESSED BOY 900000293



3-layered puzzle that shows how to get dressed. All layers contain 24 puzzle pieces.

• wooden puzzle frame (20,5 x 34 cm).

NEW

#### LAYER PUZZLE -GETTING DRESSED GIRL 900000294

24 Pieces (3-6)

3-layered puzzle that shows how to get dressed. All layers contain 24 puzzle pieces.

• wooden puzzle frame (20,5 x 34 cm).



LAYER PUZZLE -HUMAN BODY BOY 900000275

(3-6) (6-12)



24

PIECES

NEW

6-layered puzzle that shows the human body; the skeleton, the organs, the muscles and the blood circulation.

• wooden puzzle frame (20.5 x 34 cm) LAYER PUZZLE -HUMAN BODY GIRL 900000276





GROWTH PUZZLE - TULIP E522009 (3-6)



GROWTH PUZZLE - SUNFLOWER E522018 (3-6)



# 31 PIECES

GROWTH PUZZLE - CHICKEN E522012 (3-6)



GROWTH PUZZLE - BIRD E522016 (3-6)

> THESE IMAGINATIVE LAYERED PUZZLES HELP TO PRESENT THE CONCEPT OF GROWTH. THE SERIES SHOWS THE PASSAGE OF TIME WITH THE DEVELOPMENT OF THE IMAGES. EACH PHASE OF GROWTH IS LARGER AND REQUIRES MORE PIECES TO COMPLETE THE PICTURE.



GROWTH PUZZLE - TURTLE E522221 (3-6)



GROWTH PUZZLE - PEAR 900000318 (3-6)

Puzzle that shows the development of the blossom into a pear in 4 phases.









#### GROWTH PUZZLE -HUMAN LIFECYCLE 900000270

3-6

Puzzle showing the development of a baby in the womb in 4 stages.

wooden frame: 18.5 x 20.5 cm24 pieces





#### GROWTH PUZZLE -WOMAN AND MAN 900000274

(3-6)

This puzzle is built in layers in order to indicate the different phases of ageing.

wooden frame: 24.5 × 24.5 cm.
31 pieces



II NOT





#### JIGSAW Puzzles



4 wooden puzzles regarding babies, containing eating, playing, sleeping and bathing. There is an increase in difficulty with 2 x 9 and 2 x 12 pieces.



BABY PUZZLE - SLEEPING E522676 (3-6) • wooden frame: 24 x 24 cm.



BABY PUZZLE - BATHING E522677 (3-6) • wooden frame: 24 x 24 cm.



BABY PUZZLE - EATING E522678 (3-6) • wooden frame: 24 x 24 cm.



BABY PUZZLE - PLAYING E522679 (3-6) • wooden frame: 24 x 24 cm.





BABY PUZZLE - SET OF 4 <sup>E522684</sup> <sup>(3.6)</sup>



4 wooden puzzles regarding health, containing the dentist, doctor, vet and the hospital. All puzzles have 16 pieces.



HEALTH PUZZLE - DENTIST E522551 (3-6) • wooden frame: 34 x 34 cm.



HEALTH PUZZLE - DOCTOR e522552 (3-6)

• wooden frame: 34 x 34 cm.



4 wooden puzzles regarding personal hygiene, containing washing your hands, bath time, getting dressed and brushing your teeth. There is an increase in difficulty with 2 x 16 and 2 x 25 pieces.



HYGIENE PUZZLE - WASHING HANDS e522590 (3-6)

• wooden frame: 34 x 34 cm.



HYGIENE PUZZLE -GETTING DRESSED E522592 (3-6) • wooden frame: 34 x 34 cm.



## HYGIENE PUZZLES - BATH TIME

(3-6) • wooden frame: 34 x 34 cm.



HYGIENE PUZZLE - BRUSHING TEETH E522593 (3-6) • wooden frame: 34 x 34 cm.



HYGIENE PUZZLES - SET OF 4 <sup>(3-6)</sup>



#### HEALTH PUZZLE - VET E522553 (3-6) • wooden frame: 34 x 34 cm.



HEALTH PUZZLE - HOSPITAL E522554 (3-6) • wooden frame: 34 x 34 cm.



HEALTH PUZZLES - SET OF 4 E522557 (3-6)

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IN THE GARDEN

(**3-6**) • wooden frame: 24 × 24 cm.

6 Pieces

#### TODDLER PUZZLES -SET OF 4 900000264 (3-6)

A set of 4 Toddler puzzles:

• In the garden (6 pieces)

In the kitchen (9 pieces)The laundry (12 pieces)

• In the supermarket (16 pieces)





#### 9 Pieces

IN THE KITCHEN 900000261 (3-6)

NEW

• wooden frame:  $24 \times 24$  cm.



THE LAUNDRY 900000262

(3-6) • wooden frame: 24 × 24 cm.

16 PIECES THE SUPERMARKET 900000263 (3-6) • wooden frame: 24 × 24 cm.

PUZZLES | JIGSAW PUZZLES



educo<sup>.</sup>

Transport puzzles

4 WOODEN TRANSPORT PUZZLES WITH THEMES AIRPORT, TRAIN STATION, FERRY AND TRAFFIC. THERE IS AN INCREASE IN DIFFICULTY WITH 16, 25, 36 AND 49 PIECES RESPECTIVELY.



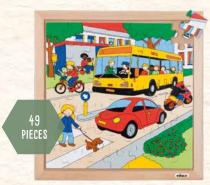
TRANSPORT PUZZLE -AIRPORT E522067 (3-6) • wooden frame: 34 x 34 cm.



TRANSPORT PUZZLES -TRAIN STATION E522068 (3-6) • wooden frame: 34 x 34 cm.



#### TRANSPORT PUZZLE - FERRY E522069 (3-6) • wooden frame: 34 x 34 cm.



TRANSPORT PUZZLE - TRAFFIC E522070 (3-6) • wooden frame: 34 x 34 cm.





• wooden frame: 34 x 34 cm.

Street action puzzles

4 puzzles regarding several activities, containing rescue, fire, road building and trash collection. There is an increase in difficulty with 16, 25, 36 and 49 pieces respectively.



STREET ACTION PUZZLE -RESCUE E522072 (3-6)

• wooden frame: 34 x 34 cm.



FIRE FIGHTERS E522073

• wooden frame: 34 x 34 cm.







36 Pieces

#### STREET ACTION PUZZLES -**ROAD BUILDING** E522074

(3-6) • wooden frame: 34 x 34 cm.



STREET ACTION PUZZLES -TRASH COLLECTION E522075 (3-6)

• wooden frame: 34 x 34 cm.



STREET ACTION PUZZLES -SET OF 4 E522076 (3-6)

## Children's activities puzzles

3 WOODEN PUZZLES REGARDING CHILDREN'S ACTIVITIES, CONTAINING PARTY, FARM VISIT AND PICNIC.

> CHILDREN'S ACTIVITIES PUZZLE - PICNIC e522572 (3-6)



24 Pieces CHILDREN'S ACTIVITIES PUZZLE - PARTY E522570

• wooden frame: 40 x 28 cm.





#### ABOVE AND BENEATH PUZZLE -INTO THE WOODS E523373

3-6

• wooden frame: 40 x 28 cm.



#### ABOVE AND BENEATH PUZZLE -INTO THE GARDEN E523375

3-6

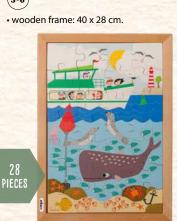
• wooden frame: 40 x 28 cm.



ABOVE AND BENEATH PUZZLE -INTO THE JUNGLE E523374 (3-6)



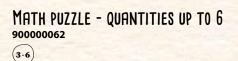
What is going on above and beneath the ground and water? These 4 wooden puzzles with 28 or 35 pieces contain into the woods, into the jungle, into the garden and into the sea. The pictures provide many details for discussion.



ABOVE AND BENEATH PUZZLE -INTO THE SEA E523376 (3-6) • wooden frame: 40 x 28 cm.



ABOVE AND BENEATH PUZZLES -SET OF 4 E523377 (3-6)



• wooden frame: 40 x 28 cm.

35 Pieces

24 Pieces

PIECES

#### MATH PUZZLE - ADDITION AND SUBTRACTION UP TO 6 900000063

• wooden frame: 40 x 28 cm.

(3-6)

These wooden math puzzles consist of a vegetable garden with quantities up to 6, a farm with equations for adding and subtracting numbers up to 6, the supermarket with amounts up to 12, and the beach with equations for adding and subtracting numbers up to 6. These puzzles have an ascending degree of difficulty with 24 and 35 puzzle pieces. Nice detail: what animal appears in each puzzle?



MATH PUZZLE -ADDITION AND SUBTRACTION UP TO 12 900000065 (3-6)

• wooden frame: 40 x 28 cm.

#### MATH PUZZLE -QUANTITIES UP TO 12 900000064 (3-6)

• wooden frame: 40 x 28 cm.

Math puzzles



MATH PUZZLES NUMBER SENSE - SET OF 4

(3-6)

THESE WOODEN PUZZLES NOT ONLY HAVE A NICE ILLUSTRATION, THEY ALSO HAVE MIXED SIZED PIECES. THE LARGEST PUZZLE PIECES CONTAIN A SPECIFIC WORD. THIS INCREASES THE CHILD'S VOCABULARY AND STIMULATES STORYTELLING.

> 49 Pieces

49 Pieces

49 Pieces Vocabulary puzzles

#### VOCABULARY PUZZLES HABITAT - SAVANNAH 900000067

(3-6) • wooden frame: 40 x 40 cm.

#### VOCABULARY PUZZLES HABITAT - POLAR REGION 900000068

(**3-6**) • wooden frame: 40 x 40 cm.

#### VOCABULARY PUZZLES HABITAT - CORAL 900000069

(3-6) • wooden frame: 40 x 40 cm.

VOCABULARY PUZZLES HABITAT - TROPICAL FOREST 900000070 (3-6)

• wooden frame: 40 x 40 cm.



**VOCABULARY PUZZLES** 

HABITAT - SET OF 4

900000071

3-6



DOUBLE-SIDED PRINTED PUZZLES WITH THE THEME 'MY SHOPPING BAG'. WITH AN ILLUSTRATION ON THE FRONT AND THE ITEMS LOOSELY DEPICTED ON THE BACK, MAKING IT PARTICULARLY SUITABLE AS A VOCABULARY EXERCISE.

AVAILABLE IN SETS OF 4 900000317





(3-6) • wooden frame: 24,5 x 24,5 cm



12 Pieces



MY SHOPPING BAG -VEGETABLES 900000313

**3-6** 





MY SHOPPING BAG -FRUIT 900000314 (3-6)



MY SHOPPING BAG -THE GARDEN 900000316 (3-6)

49 PIECES

Hygiene puzzles

12 pi<u>eces</u>

#### VOCABULARY PUZZLE -PERSONAL HYGIENE 900000076 (3-6)

This puzzle is about various aspects of personal hygiene that take place on different floors of a house. All large puzzle pieces contain a subject that has to do with personal hygiene.

• wooden frame: 40 x 40 cm.

#### VOCABULARY PUZZLE -SOCIAL HYGIENE 900000077 (3-6)

This puzzle is about various aspects of social hygiene and this takes place in and around a house. All large puzzle pieces contain a subject that has to do with social hygiene.

• wooden frame: 40 x 40 cm



Extreme weather puzzles

EXTREME WEATHER CONDITIONS ARE ALMOST AN EVERYDAY OCCURRENCE NOWADAYS. WORLDWIDE, EXTREME COLD, RAIN, WIND AND HEAT APPEAR TO BE INCREASINGLY COMMON. THIS SERIES OF WOODEN PUZZLES IS DESIGNED TO DISCUSS THIS WITH CHILDREN IN A PLAYFUL WAY. THE LEVEL OF DIFFICULTY OF THE SET INCREASES WITH 64 AND 81 PUZZLE PIECES.

EXTREME WEATHER PUZZLE - HEAT 900000060 (3-6)

• wooden frame: 40 x 40 cm.









EXTREME WEATHER PUZZLES - SET OF 4 900000061 (3-6)

#### EXTREME WEATHER PUZZLE - RAIN 900000058 (3-6)

• wooden frame: 40 x 40 cm.

64 Pieces

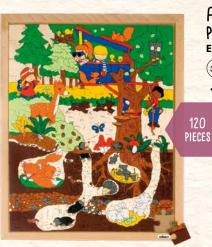


#### EXTREME WEATHER PUZZLE - COLD 9000000057 (3-6)

• wooden frame: 40 x 40 cm.

Above and beneath puzzles

WHAT IS GOING ON ABOVE AND BENEATH THE GROUND AND WATER? THESE 4 ADVANCED PUZZLES WITH 12O PIECES EACH CONTAIN OCEAN, LAKE, WOODS AND CITY. THE PICTURES PROVIDE MANY DETAILS FOR DISCUSSION.



ABOVE AND BENEATH PUZZLE - FOREST E522853 (3-6)

• wooden frame: 40 x 50 cm.



<image>

ABOVE AND BENEATH PUZZLES - LAKE E522852

• wooden frame: 40 x 50 cm.

(3-6)

ABOVE AND BENEATH PUZZLES - OCEAN E522851 (3-6)

• wooden frame: 40 x 50 cm.



PIECES

## ANIMAL PUZZLE - MONKEY

(3-6)

This puzzle contains parent and child of a monkey. • wooden frame: 40 x 40 cm. 100 PIECES

ANIMAL PUZZLE - ELEPHANT 900000324 (3-6)

This puzzle contains parent and child of an elephant. • wooden frame: 40 x 40 cm.

# 4 WOODEN ANIMAL PUZZLES,

CONTAINING PARENT AND CHILD OF A MONKEY, A GIRAFFE, AN ELEPHANT AND A RHINO.

# Animal puzzles



## ANIMAL PUZZLE - RHINO



This puzzle contains parent and child of a rhino. • wooden frame: 40 x 40 cm.

## ANIMAL PUZZLE - GIRAFFE



This puzzle contains parent and child of a giraffe. • wooden frame: 40 x 40 cm.

MOVE TOGETHER PUZZLE -IN THE WOODS 900000255

(**3-6**) • wooden frame: 50 × 40 cm.



NEW

102 Pieces

THE MOVE TOGETHER PUZZLES CONTAIN LARGE PUZZLE PIECES ON THE LEFT-HAND SIDE AND SMALL ONES ON THE RIGHT-HAND SIDE. YOU NEED TO WORK TOGETHER TO COMPLETE THE PUZZLE.

102 Pieces



MOVE TOGETHER PUZZLE -IN THE SWIMMING POOL 900000257 (3-6)

• wooden frame:  $50 \times 40$  cm.

MOVE TOGETHER PUZZLE -AT THE PETTING ZOO 900000258

• wooden frame: 50 × 40 cm.

(3-6)



102 Pieces

MOVE TOGETHER PUZZLE -IN THE SCHOOL YARD 900000256 (3-6)

• wooden frame:  $50 \times 40$  cm.



MOVE TOGETHER PUZZLES - SET OF 4 900000259 (3-6)



## NATURE & CLIMATE PUZZLE - SUSTAINABLE HOUSE

(3-6) • wooden frame: 40 x 40 cm.

#### NATURE & CLIMATE PUZZLE - GARDEN FOR INSECTS 900000249 (3-6)

• wooden frame: 40 x 40 cm.

#### NATURE & CLIMATE PUZZLE -GLOBAL WARMING 900000248 (3-6)

• wooden frame: 40 x 40 cm.

NATURE & CLIMATE PUZZLE -PLASTIC SOUP 900000250

(3-6) • wooden frame: 40 x 40 cm.

Nature & climate puzzles

SUSTAINABLE DEVELOPMENT STARTS WITH CHILDREN. THEY HAVE A PLACE AND A ROLE IN THE TODAY'S WORLD, YET THEY WILL BE RESPONSIBLE FOR TOMORROW'S WORLD NATURE & CLIMATE PUZZLE - SET OF 4 900000251 (3-6)



NEW

100 Pieces







PUZZLES

#### PUZZLE Blocks

CHILDREN EXPERIENCE A SURPRISING EFFECT WHEN THEY START WORKING WITH THE PUZZLE BLOCKS. SPATIAL INSIGHT AND SPATIAL REASONING ARE STIMULATED. THE VOCABULARY IS DEVELOPED AND THE WORLD AROUND THE CHILDREN IS DISCUSSED. BY WORKING WITH THE PUZZLE BLOCKS, UMBRELLA TERMS ARE DEVELOPED.



NEW

48 PIECES

> 48 PIECES

All images come together at one time

Contents: • 8 wooden puzzle blocks (12 pictures) • cotton bag

#### ANIMALS 900000231 (3-6)

This puzzle consists of 12 pictures of animals, all of which have to be right to assemble it. All puzzles contain images of animals. • 8 wooden puzzle blocks (12 pictures) • cotton bag

**Contents:** 

#### ROBOTS 900000282 (3-6) (6-12)

This puzzle consists of 12 pictures of robots, all of which have to be right to assemble it. All images of the Puzzle blocks robots have a direct relationship with the Space travel puzzle blocks. Children are introduced to space travel in a playful manner.

PUZZLES | PUZZLE BLOCKS

Contents: • 27 wooden puzzle blocks (18 pictures) • cotton bag

> 162 Pieces

5

#### SPACE TRAVEL 900000232 (3-6) (6-12)

This puzzle consists of 18 pictures, all of which have to be right to assemble it.

All images have historical value, and together they represent a large part of the history of space travel. This is explained in more detail in the manual you can find on educo.com.





Base 10 - Units blank (1000)

#### Symbols Bead bar up to 100 - pupil 3 stages story 80 Bead bar up to 100 - teacher 4 stages story 80 Bead board plastic lid 5 stages story 80 Bead string up to 10 - pupil Bead string up to 20 - pupil Δ Bead string up to 20 - teacher Abacus 3 x 20 - pupil 119 Bead string up to 30 - pupil Abacus 5 x 10 - pupil 119 Bead string up to 30 - teacher Abacus 5 x 10 - teacher 118 Bead string up to 100 - pupil Abacus 5 x 20 - pupil 119 Bead string up to 100 - teacher Abacus 5 x 20 - teacher 118 Bear sorting game Above and beneath puzzle - Into the garden 194 Beetle counting game Above and beneath puzzle - Into the jungle 194 Blender Above and beneath puzzle - Into the sea 194 Blindfolds - set Above and beneath puzzle - Into the woods 194 Board transparent round Above and beneath puzzles - Set of 4 194 Board transparent square Above and beneath puzzle - Forest 200 Board white round Above and beneath puzzles - Lake 200 Board white square Above and beneath puzzles - Ocean 200 Bolt together Activity die 139,170 Broom stand Alfabet dice 18 mm (8) 82 Buddy - Addition buddy Alfabet stamps Buddy - Division buddy 83 Alfabet stamps - outline Buddy - Multiplication buddy 83 Animal doku 161 Buddy - Subtraction buddy Animal memo 66 Buggy Animal puzzle - Crocodile 181 Build a village together Animal puzzle - Elephant 181 Build from 2D to 3D Animal puzzle - Giraffe 181 Build from 2D to 3D - Extra blocks (40) Animal puzzle - Hippo 181 building blocks big Animal puzzle - Monkey 181 building blocks big - In 3 boxes Animal puzzle - Panda 181 **Building blocks - Wood** Animal puzzle - Parent and child - Elephant **Building boards** 200 Building bricks - Twin blocks Animal puzzle - Parent and child - Giraffe 201 Animal puzzle - Parent and child - Monkey 200 **Building mat rack** Animal puzzle - Parent and child - Rhino 201 Build in layers and rows Animal puzzle - Penguin 181 Build the blocks Animal puzzle - Zebra 181 **Build together** Animal puzzle - Set of 8 Build with different views 181 Anti-slip felt desktop carpet - Rectangular (5) 145 Anti-slip felt desktop carpet - Square (5) 145 C Apple tree counting game 114 Card stand Area 129 Carta - Quantities Cash register wood В Cause and effect Baby puzzle - Bathing Cause and effect box 188 Baby puzzle - Eating Celebrations puzzle - Santa Claus 188 Baby puzzle - Playing Celebrations puzzle - Sinterklaas 188 Baby puzzle - Set of 4 188 Chain links (200) Baby puzzle - Sleeping 188 Children's activities puzzle - Farm visit Base 10 - Assortment blank 122 Children's activities puzzle - Party Base 10 - Cube blank 122 Children's activities puzzle - Picnic Base 10 - Flats blank 122 Chips blue (100) Base 10 - Longs blank 122 Chips green (100) Base 10 - Set pupil Chips red (100) 122 Base 10 - Units blank (100) 122 Chips yellow (100)

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120

120

120

120

150

111

40

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95

95

95

47

125

125

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125

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136

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#### Sales office

#### Europe - Africa

Anders Celsiusstraat 15 7442 PB Nijverdal THE NETHERLANDS P +31- 88 2035 700 F +31-314 791 023 E info@heutink.com

#### USA

600 E. Luchessa Avenue Gilroy, CA 95020 USA P +1-650-964-2735 F +1-650-964-8162 E info@heutink-usa.com

#### Asia - Pacific

9-27 Nanhai Road 315800 Ningbo-Beilun CHINA P +86-574-8685 7556 F +86-574-8686 9257 E info@educationall.com

